

课程所覆盖的专题

1. 简介

2. 商务思维 (Business thinking)

- 所谓的“商务 (BUSINESS)” – 其实就是学会做出获得更多利润的决策 (making decisions to earn more profit)
- 管理技巧 (Management skills) – 如何落实那些决策
- 试试创业? – 可以! 但是要慎重!!

3. 数据分析的方法概览 (Data Analytics methods)

- 其实, 数据分析有着悠久的历史 (HISTORY view about Data Analytics)
- 理解数据分析方法的 – 一点优化的技巧 (OPTIMIZATION)
- 来自统计学的数据分析方法 (STATISTICS) – 基于抽样的推断
- 来自机器学习的数据分析方法 (BASIC + ADVANCED) – 基于数据的知识发现

4. 实用技巧 (Practical skills)

- 大商务, 需要大数据
- 大商务的两个挑战: “秒杀” 和 “精准广告”

5. 课程总结



大商务，需要大数据

□ In IT age, platform sticking consumers [黏着客户的平台] is the popular pattern for e-business – Amazon, Google, Alibaba, JD, ...

- Large scale (data and computing power) is important, which needs HPC

□ Large Scale Data – Big Data

- From File to Big Data

□ Large Scale computing power – High Performance Computing is now popular for business

- According to Top 500, MPP and Cluster

□ Additional bonus for Scientific Computing

- Weather forecasting



We are now in IT age/ML age/AI age ...

□ Platform is a popular business pattern for e-commerce

■ Many great companies



facebook



淘宝网
Taobao.com

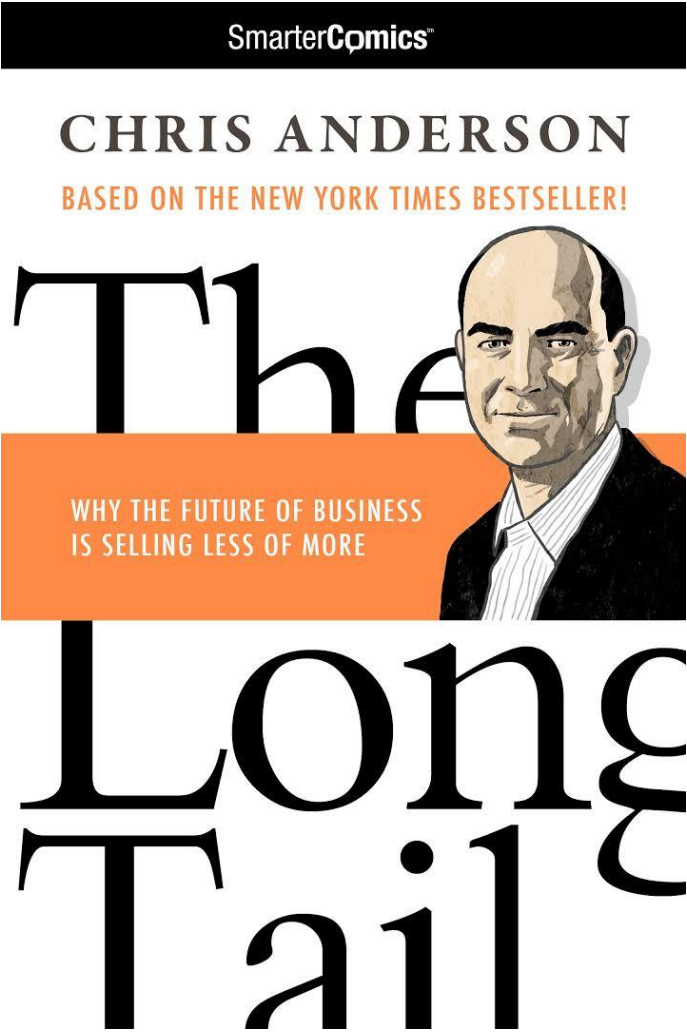
Baidu 百度



Bing



Long tail explains the Business @ IT age/E-commerce era



Master 60' 60分鐘與全球大學學習潮接軌

大師輕鬆讀

NO. 616
創意思考

長尾理論

打破 80/20 法則，獲利無限延伸

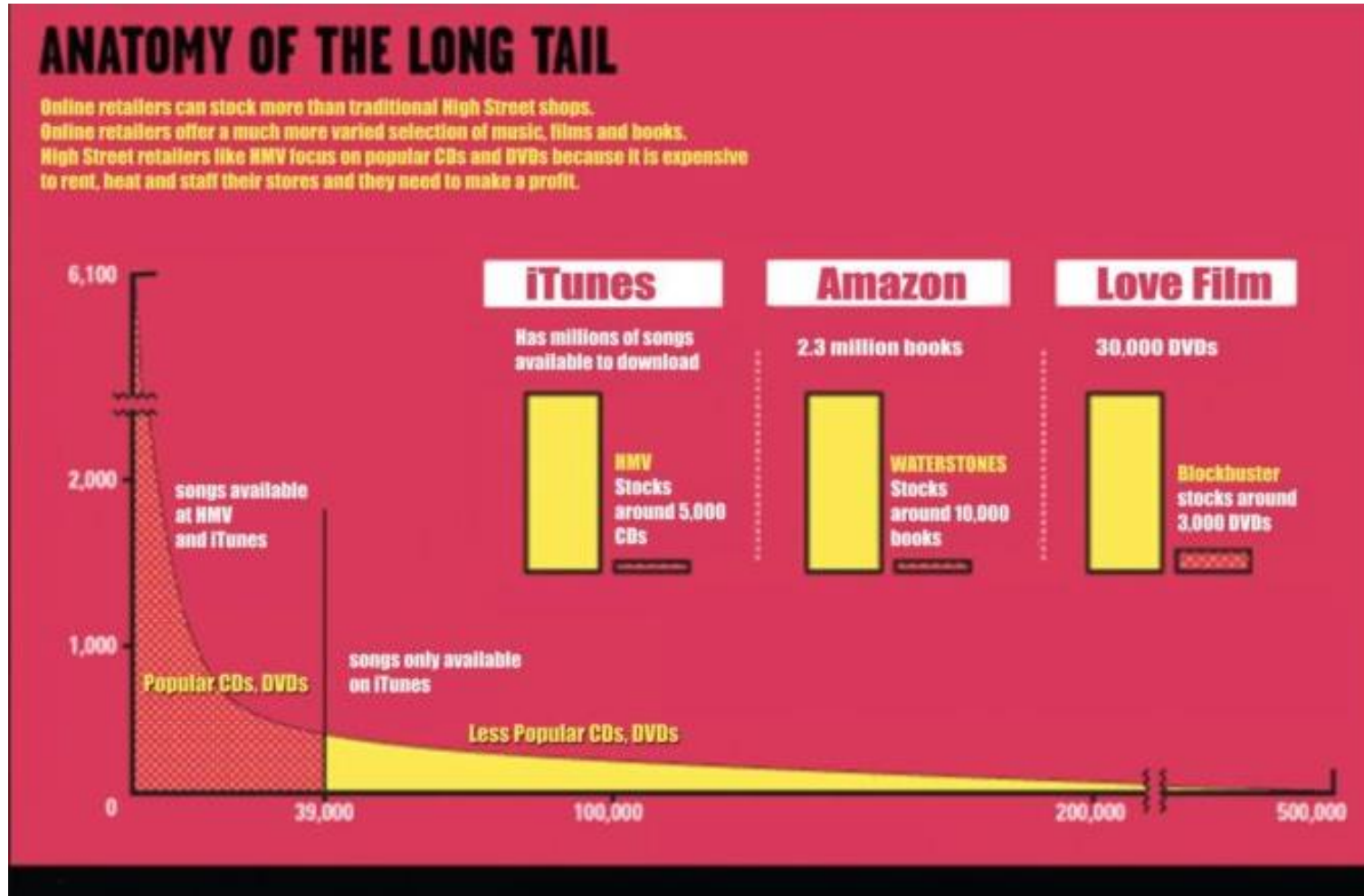
A diagram on a chalkboard background illustrating the Long Tail theory. The vertical axis is labeled '暢銷度' (Popularity) and the horizontal axis is labeled '產品' (Products). A red curve starts high on the left (labeled '短頭' - Short Head) and tapers off to the right (labeled '長尾' - Long Tail). The area under the curve is divided into a blue 'Short Head' and a yellow 'Long Tail'. Three points are marked on the curve: '力量 1' (Power 1) at the end of the tail, '力量 2' (Power 2) in the middle of the tail, and '力量 3' (Power 3) near the head. A green arrow points from the head towards the tail, labeled '經銷工具的普及化' (Popularization of distribution tools). Another green arrow points from the tail towards the head, labeled '生產工具的普及化' (Popularization of production tools). A speech bubble on the right contains two points: '1 提供你必須提供的每樣東西' (Provide everything you must provide) and '2 幫助人們找到他們想要的東西' (Help people find what they want). Below the diagram, text explains: '銷售大量相同商品，迎合需求曲線' (Selling large quantities of the same product to meet the demand curve) for the head, and '滿足數以百萬計的不同利基市場' (Satisfying millions of different niche markets) for the tail.

The Long Tail
Why the Future of Business is Selling Less of More
原著：克里斯·安德森 Chris Anderson

ISSN 1684-7326
9 771684 732600
定價：120元 特價：90元

★《出版者周刊》、《Bookmarks Magazine》好評推薦 ★《紐約時報》、亞馬遜網路書店排行榜暢銷書

They are similar with the popular properties



□ With Website

- **Unlimited** rack [货架], products

- Any product always has its own consumer

- Search engine

- Low storage cost, logistic cost

- **Recommender system, Computing Advertising** [计算广告]

Computers and data storage are **Distributed!**

-
- The diagram illustrates a multi-layered e-commerce system architecture, categorized into six main layers and several external systems.
- 用户层 (User Layer):** Includes 用户 (Users), 移动终端用户 (Mobile Device Users), ..., PC 用户 (PC Users), and 电话用户 (Telephone Users).
 - 前端层 (Frontend Layer):** Includes EC网站 (共享会员、商品、SKU、购物车、订单等) (EC Website (shared members, goods, SKU, shopping cart, orders, etc.)), WAP APP, 其他 Site (Other Sites), HQM, BBS, 在线客服 (Online Service), and 呼叫中心 CC (Call Center).
 - 销售运营层 (Sales/Operation Layer):** Includes 运营层 (Operation Layer) with 发票系统 (Invoicing System), 订单执行系统 (Order Execution System), 物流平台 (Logistics Platform), and 商品、促销预算 (Goods, Promotion Budget). It also includes 收款日结 (Daily Settlement of Receipts) and 收入日结 (Daily Settlement of Income).
 - ERP层 (ERP Layer):** Includes SAP ECC 线上线下共用 (SAP ECC Online/Offline Shared), BO, and BW.
 - 供应商支持层 (Supplier Support Layer):** Includes ECP, 供应商门户 Portal (Supplier Portal), N-POP 店铺后台 (N-POP Store Backend), S-POP 平台后台 (S-POP Platform Backend), and 第三方合作平台 (Third-party Cooperation Platform).
 - 商品供应层 (Goods Supply Layer):** Includes 商品供应商 (Goods Suppliers) with SMI商品供应商 (SMI Goods Supplier), G3PP商品供应商 (G3PP Goods Supplier), and 3PP商品供应商 (3PP Goods Supplier). It also includes 联营店铺 (Franchise Stores) with 手工访问 (Manual Access) and API对接 (API Integration), and 虚拟团购 (Virtual Group Buying) with API对接 (API Integration).
- External Systems and Interactions:**
- 其他合作方 (Other Partners):** Includes CPS 平台 (CPS Platform), 广告投放合作方 (Advertising Cooperation), 短信平台 (SMS Platform), EDM, 支付平台 (Payment Platform), and 3PL 承运商 (3PL Carrier).
 - 大数据平台 (Big Data Platform):** Includes 会员分析 (Member Analysis), 推荐系统 (Recommendation System), 营销系统 (Marketing System), DMP, and Site Monitor.
 - 比价系统 (Price Comparison System):** Connected to the Frontend Layer.
 - Portal API and POP-API:** Connect the Supplier Support Layer to the Supplier/Partner Layer.

业务系统(Business System) 是立身之本~

业务系统
(如, 如何支持订单?
极限情况下的订单处理?)

数据的采集和保存
(如, 围绕订单的处理
而需要维护的数据)

数据分析

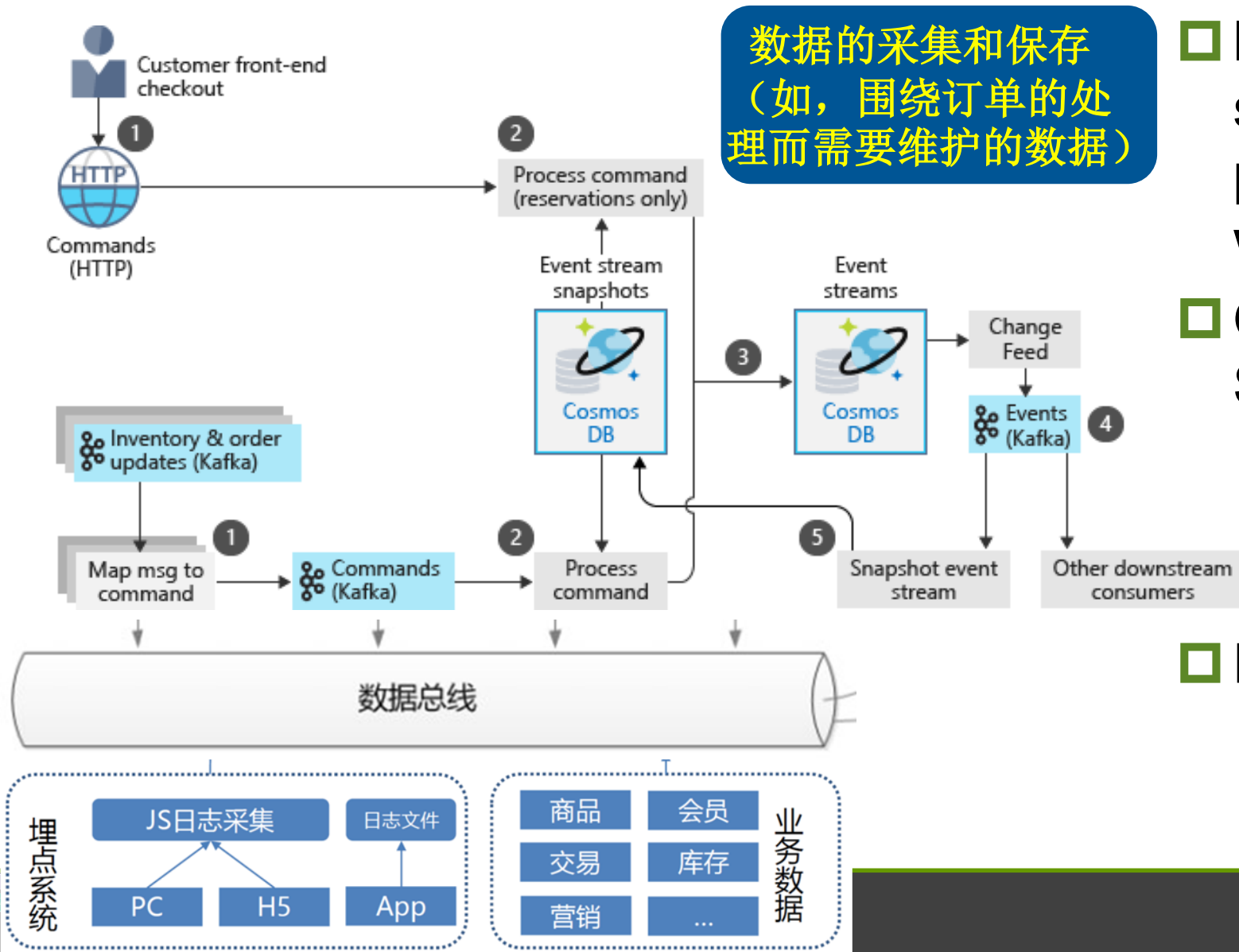
业务系统(Business System) 是立身之本~

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数据分析

Data Collecting in Big Data era



❑ In Big Data era, many specific programs are proposed, and used to work together for business

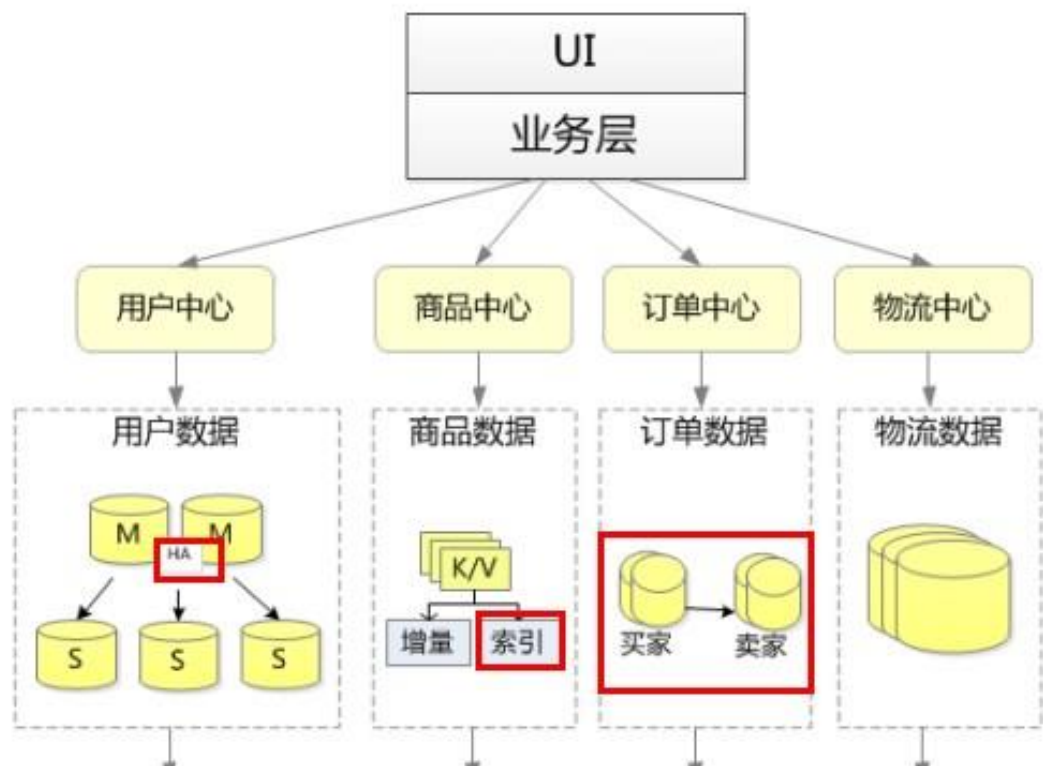
❑ OMS – Order Management System

- Streaming processing
- Every actions of customers are kept in log [日志]

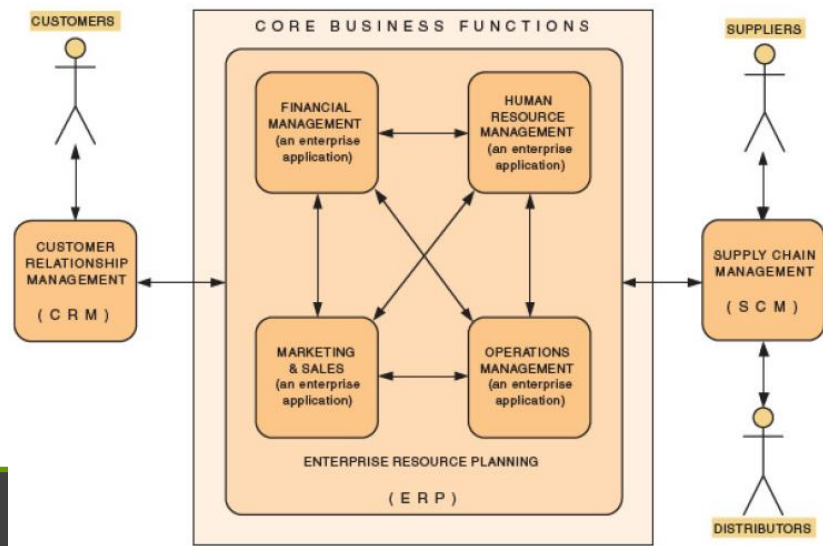
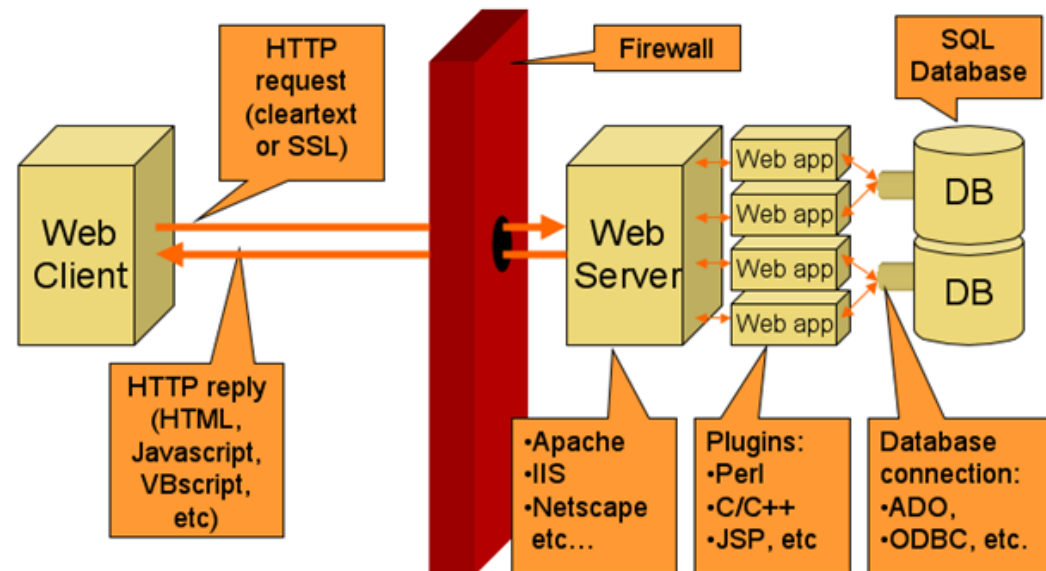
❑ BI – Business Intelligence

- Recommendation, Advertisement, DM, ...

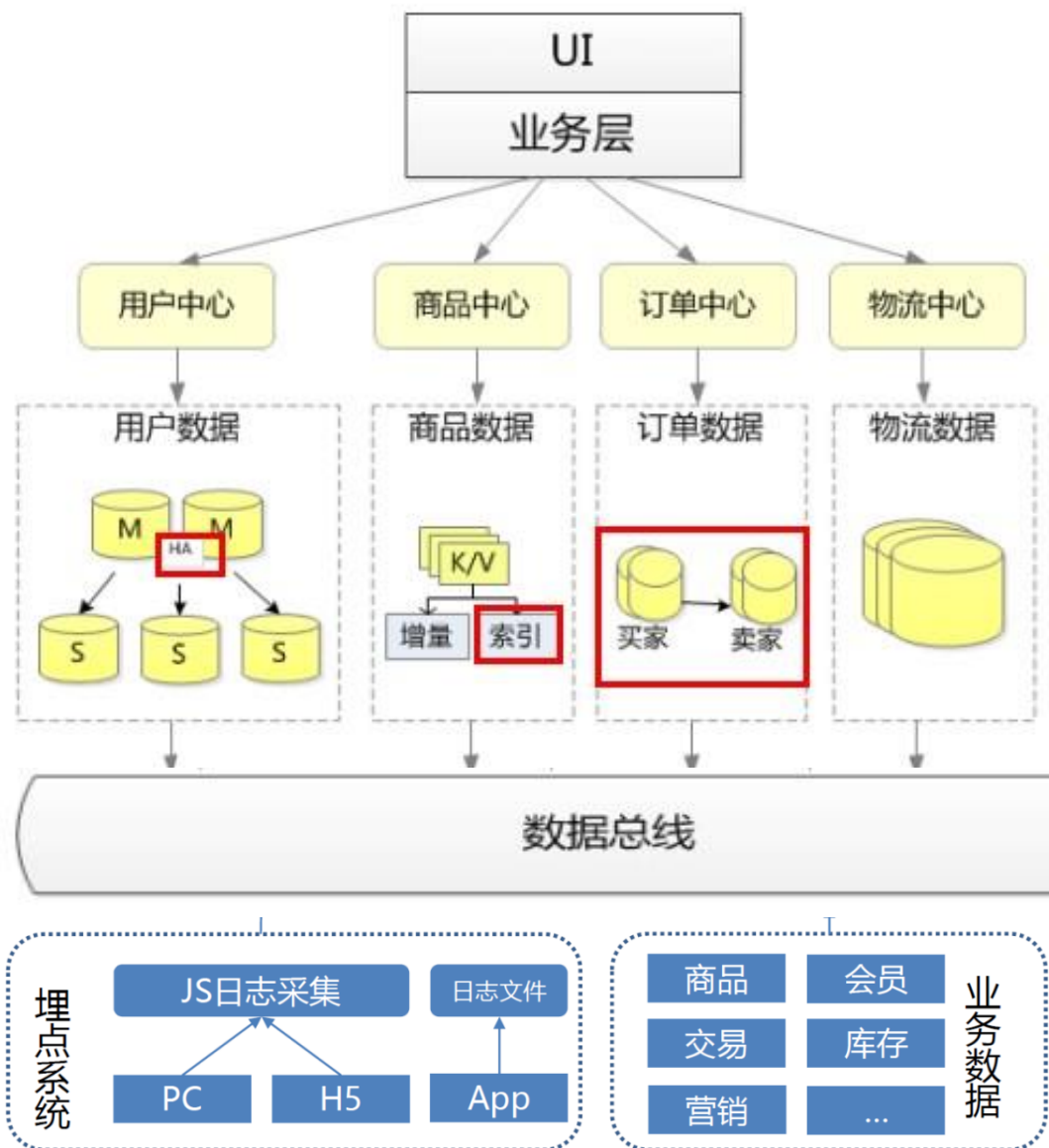
Business System is definitely the basis/kernel!



数据的采集和保存
(如, 围绕订单的处理
而需要维护的数据)



Big Analytics with DW



数据分析

Big Analytics in Big Data era

数据分析

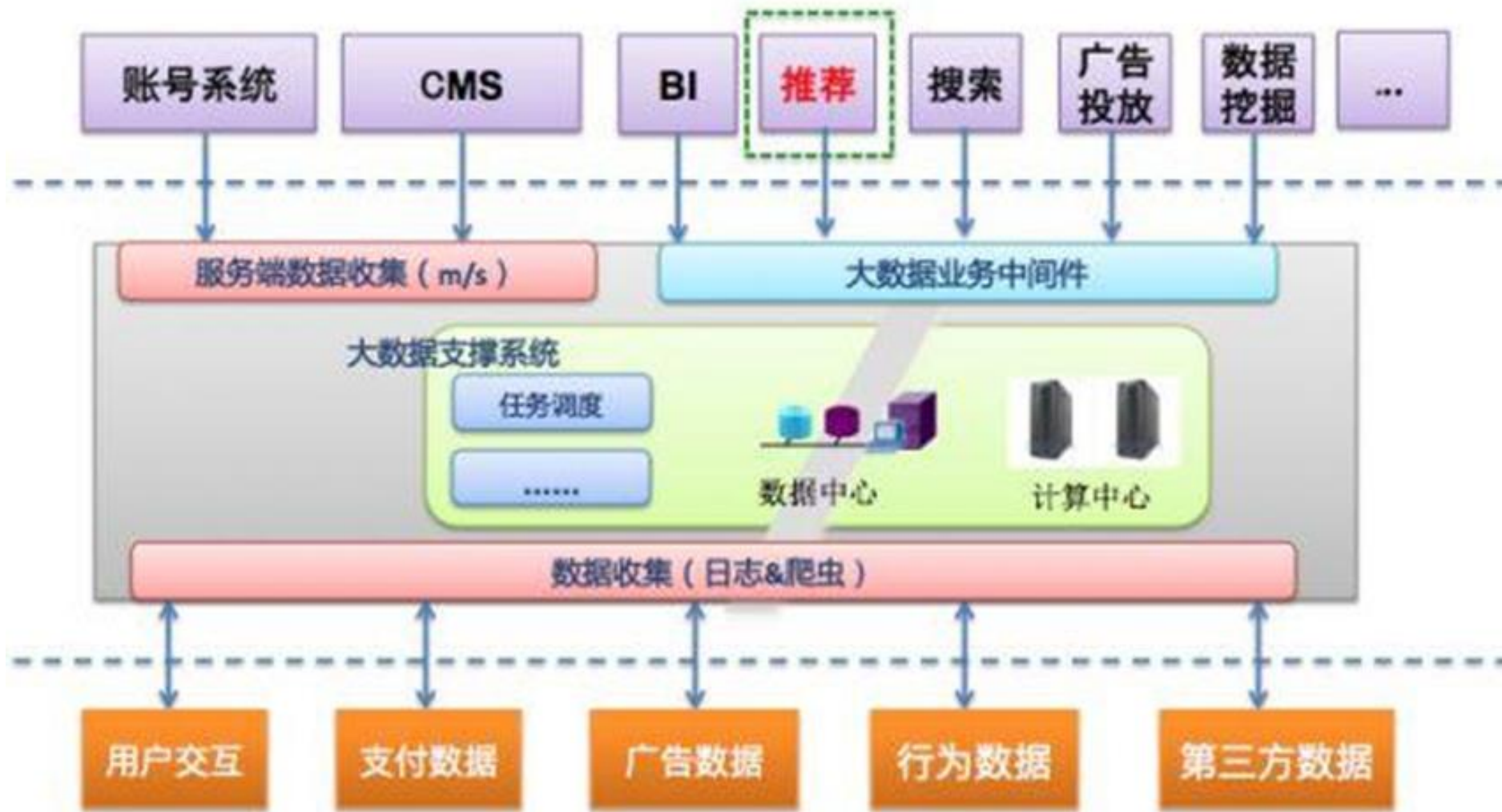
数据的采集和保存
(如, 围绕订单的处理而需要
维护的数据)



Two valuable challenges – HUGE concurrency



Two valuable challenges – Targeting/Precision Advertising



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Data Management in short ← My understanding

□ Data Management belongs to a larger framework of the interaction between human and the world

■ Information Representation (Data structures):

- How do we capture information and represent it?

■ Storage media

- What media is used to store?

■ Processing (I.D.U.S)

- How to carry out I.D.U.S operations?

■ Understanding (ML & Visualizing)

- How to understand information and find rules [规律]?



Before IT

Info. Represent (Data)	Store	Processing (I.D.U.S)	Understanding & Visualizing
----------------------------	-------	-------------------------	--------------------------------

hieroglyphist [ˌhaɪərəˈglɪfɪst]
n. 象形文字研究者,书写象形文字者



Mud board



cave painting

Stone



Oracle-bone




US - Human with hands and tools

US - Human with brains

Drawings and ancient characters



Before IT

Info. Represent (Data)	Store	Processing (I.D.U.S)	Understanding & Visualizing
	Bamboo slips	US - Human with hands and tools	US - Human with brains
	Silk		
	Paper files		



Info. Represent (Data)	Store	Processing (I.D.U.S)	Understanding & Visualizing
Structured Data	A file system	Specific programs	Statistics
	RDBMS/ Business Sys/files	SQL	Statistics
Data is diverse	Data Warehouse / RDBMS/files	SQL+MDDM operations	Statistics, DM, ML,...
Data is Huge & Diverse	Big Data/files	Map/Reduce SQL Streaming ...	Statistics, DM, ML,...

DATA MANAGEMENT now in IT age

FILE is the basis

□ FILE is the basis

- Device drivers encapsulate the “evil” details of physical devices and provide uniform APIs for programmers to manage data easily – stored as files in permanent storage media
- APIs – C Interface
 - # include <stdio.h>
 - FILE *fopen(char *path, char *type);
 - ✓ int feof(FILE *stream);
 - ✓ int fseek(FILE *stream, long offset, int origin);
 - ✓ int fscanf(FILE *stream, const char *format, ...);
 - ✓ int fprintf(FILE *stream, const char *format, ...);
 - int remove(char *path);
 - int fclose(FILE *fp);

Here with C – Data M

You can finish
I.D.U.S based on
those IO functions –
old way

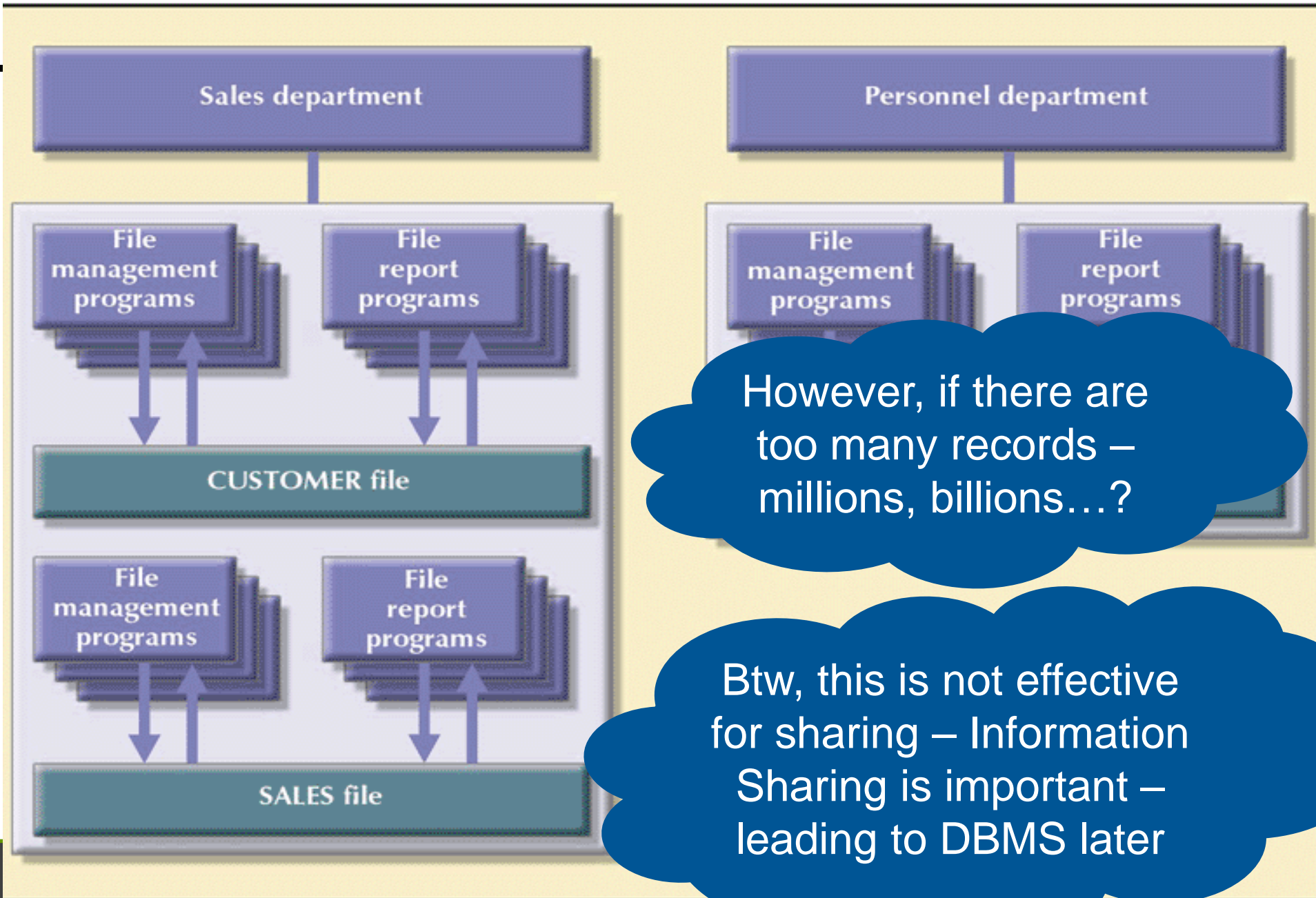
you know

ID	name	dept_name	salary
22222	Einstein	Physics	95000
12121	Wu	Finance	90000
32343	El Said	History	60000
45565	Katz	Comp. Sci.	75000
98345	Kim	Elec. Eng.	80000
76766	Crick	Biology	72000
10101	Srinivasan	Comp. Sci.	65000
58583	Califieri	History	62000
83821	Brandt	Comp. Sci.	92000
15151	Mozart	Music	40000
33456	Gold	Physics	87000
76543	Singh	Finance	80000

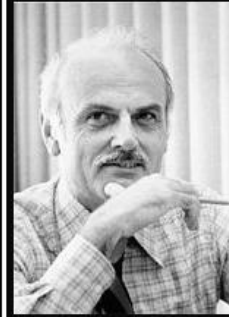
(a) The *instructor* table

- How to store the data shown in left?
- You define
 - define struct{
 int id;
 string name;
 string dept_name;
 int salary;
} instructor;
- Use some IO functions
 - scanf()
 - printf()
 - seek()...

A SIMPLE FILE SYSTEM



□ 1970 - E.F. Codd and the Relational Model



The most important motivation for the research work that resulted in the relational model was the objective of providing a sharp and clear boundary between the logical and physical aspects of database management.

(E. F. Codd)

■ I prefer to use to the 1 top goal and 2 roles to indicate the benefit of DBMS

➤ 1 Top goal:

- ✓ Support the **data access** of many users

➤ 2 roles:

1. Concurrent data management by many users
2. Provide **friendly/flexible interaction** for common users

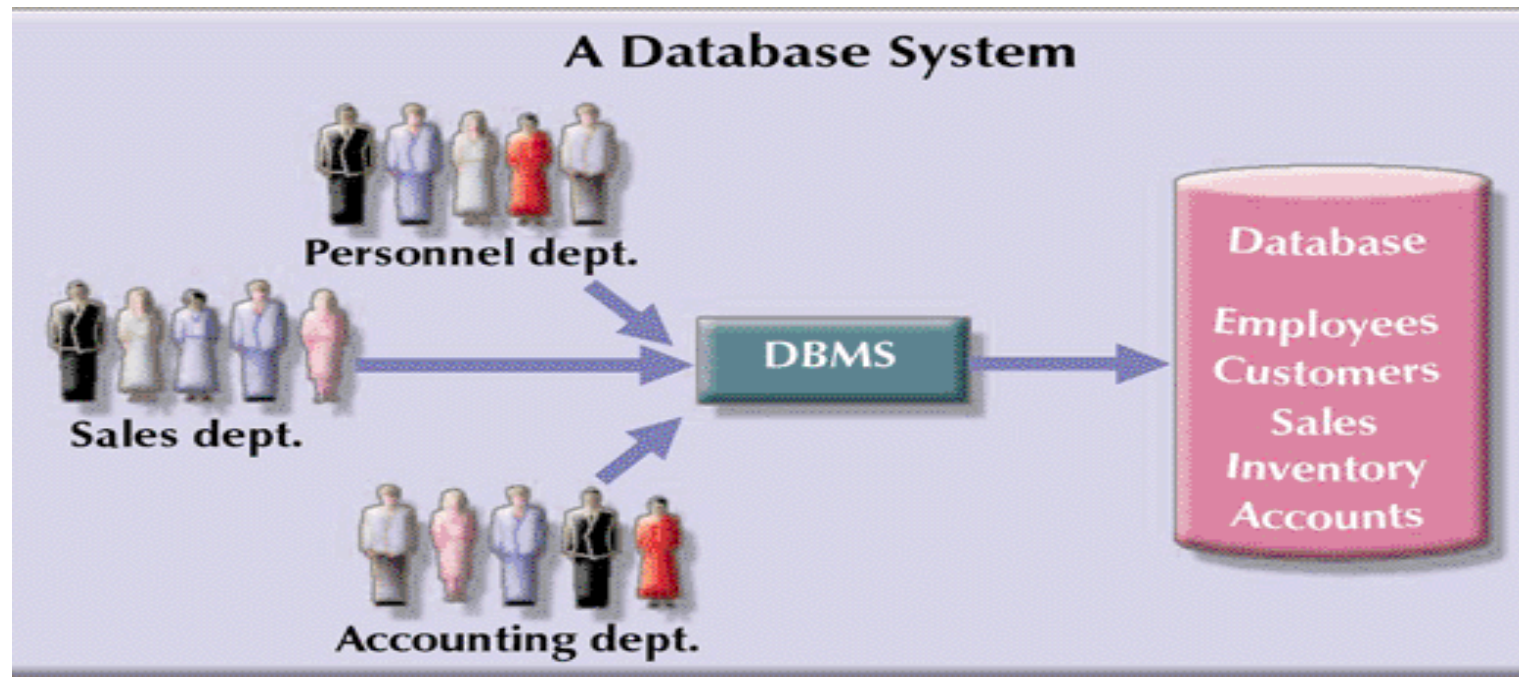
SQL processing is
one kernel of
RDBMS.

Do you know How?

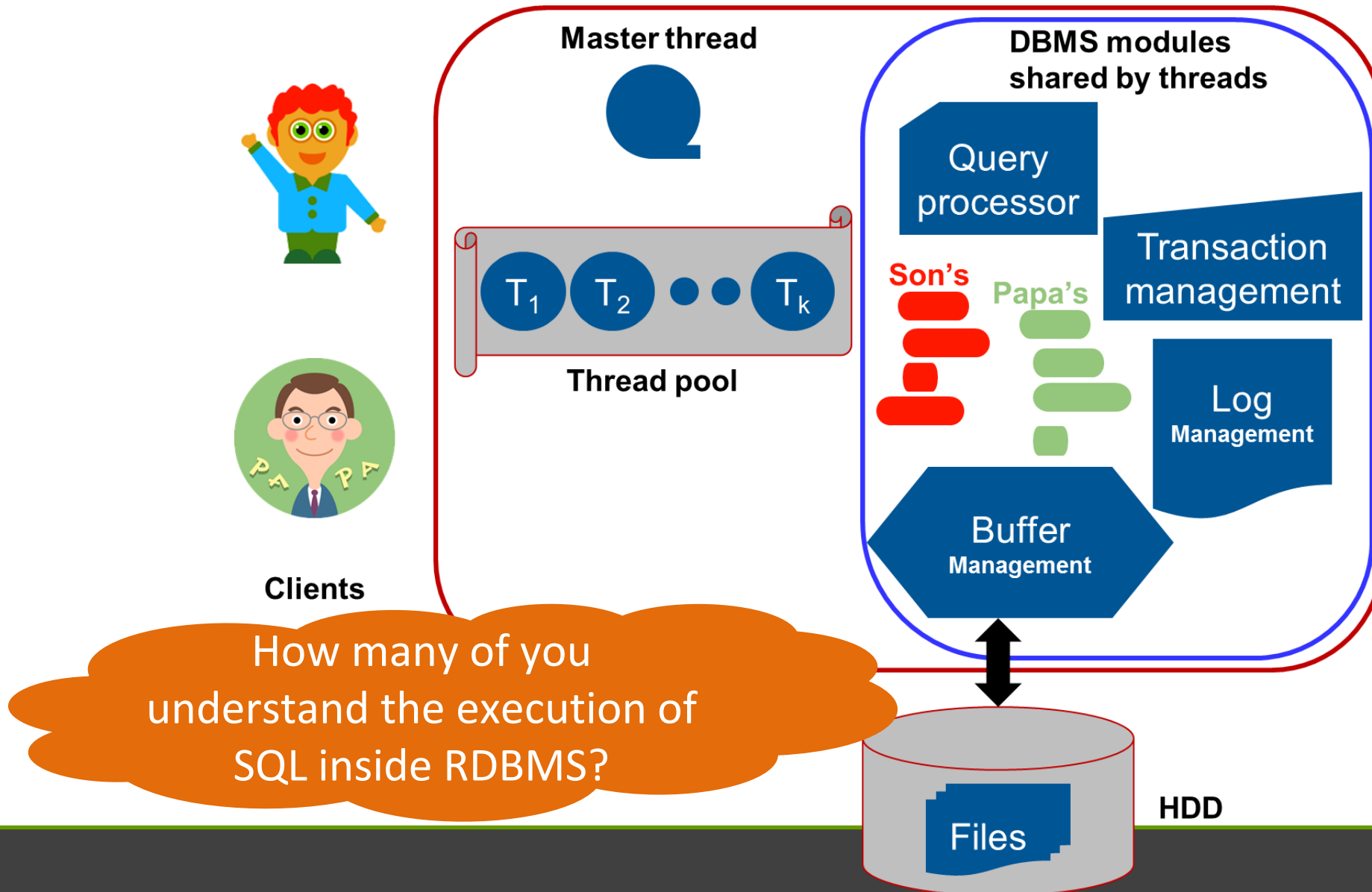
To show **How to ensure providing services for diverse branches** is the core of DBMS and this PP

❑ Database vs. File System

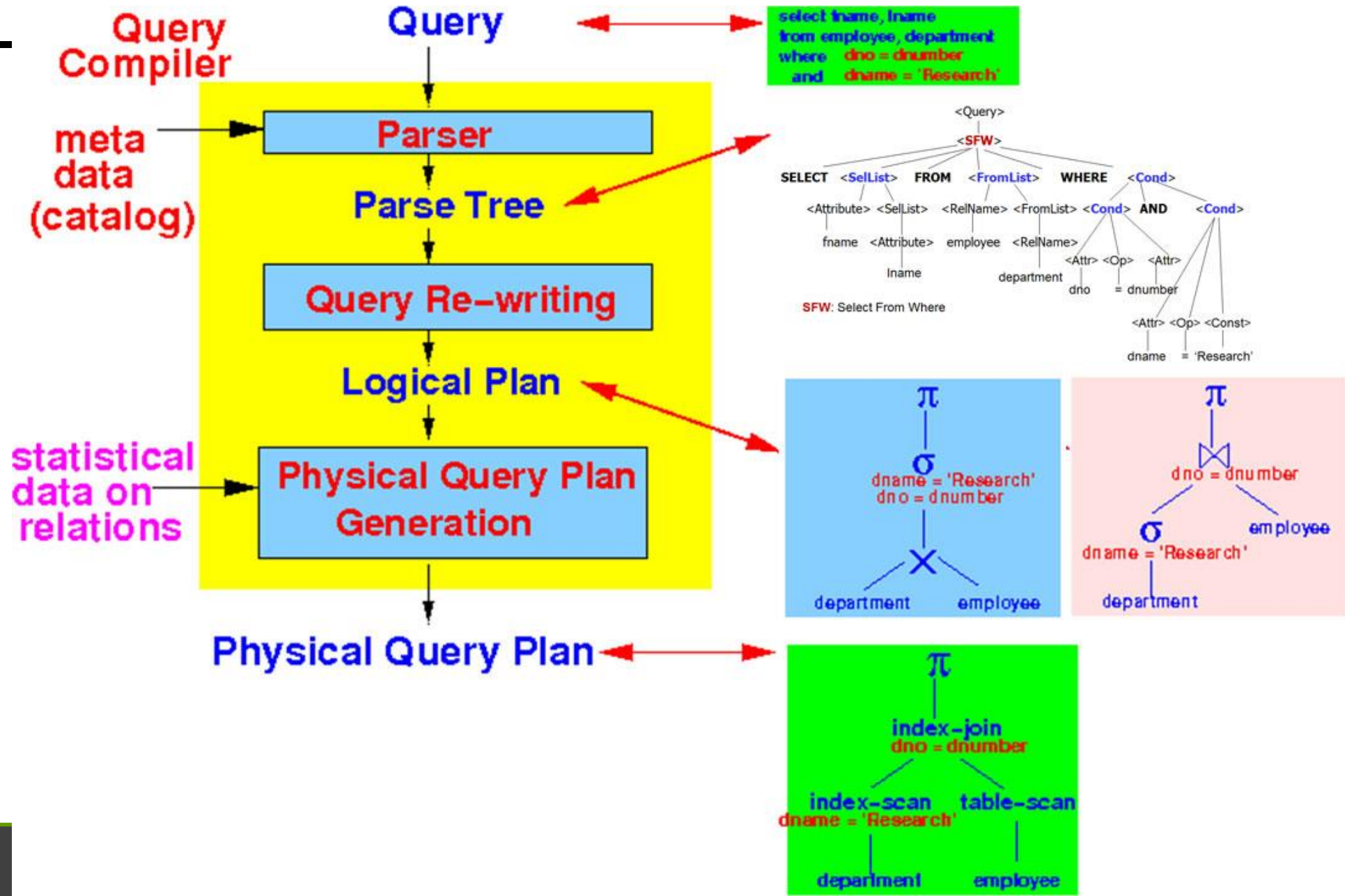
- Problems inherent in file systems make using them undesirable
- File system: Many separate and unrelated files
- Database : Logically related data stored in a single logical data repository



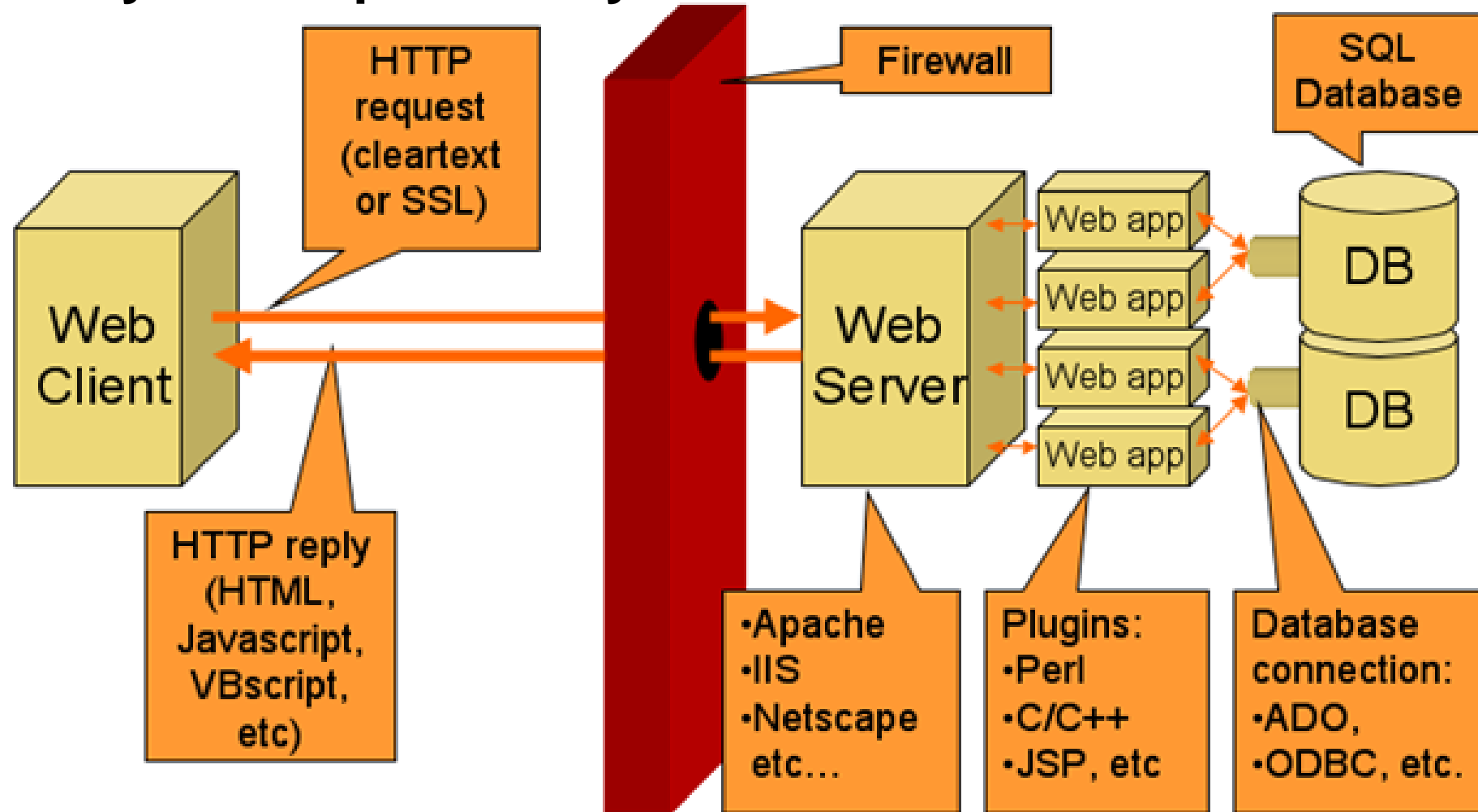
Sketch of internal modules of modern DBMS



In short



□ Now many techniques for dynamic – JSP is one of them



阿里巴巴中文站架构发展历程

时间

关键字

1999

第一代网站架构

Perl , CGI , Oracle

2000

进入JAVA时代

Java , Servlet

2001-2004

EJB时代

EJB (SLSB, CMP, MDB) ,

Pattern (ServiceLocator, Delegate, Façade, DAO, DTO)

2005-2007

Without EJB 重构

去EJB重构: Spring + iBatis+ Webx, Antx,
底层架构: iSearch, MQ+ESB, 数据挖掘, CMS

2008-2009

海量数据

Memcached集群, Mysql +数据切分 = Cobar,
分布式存储, Hadoop, KV, CDN

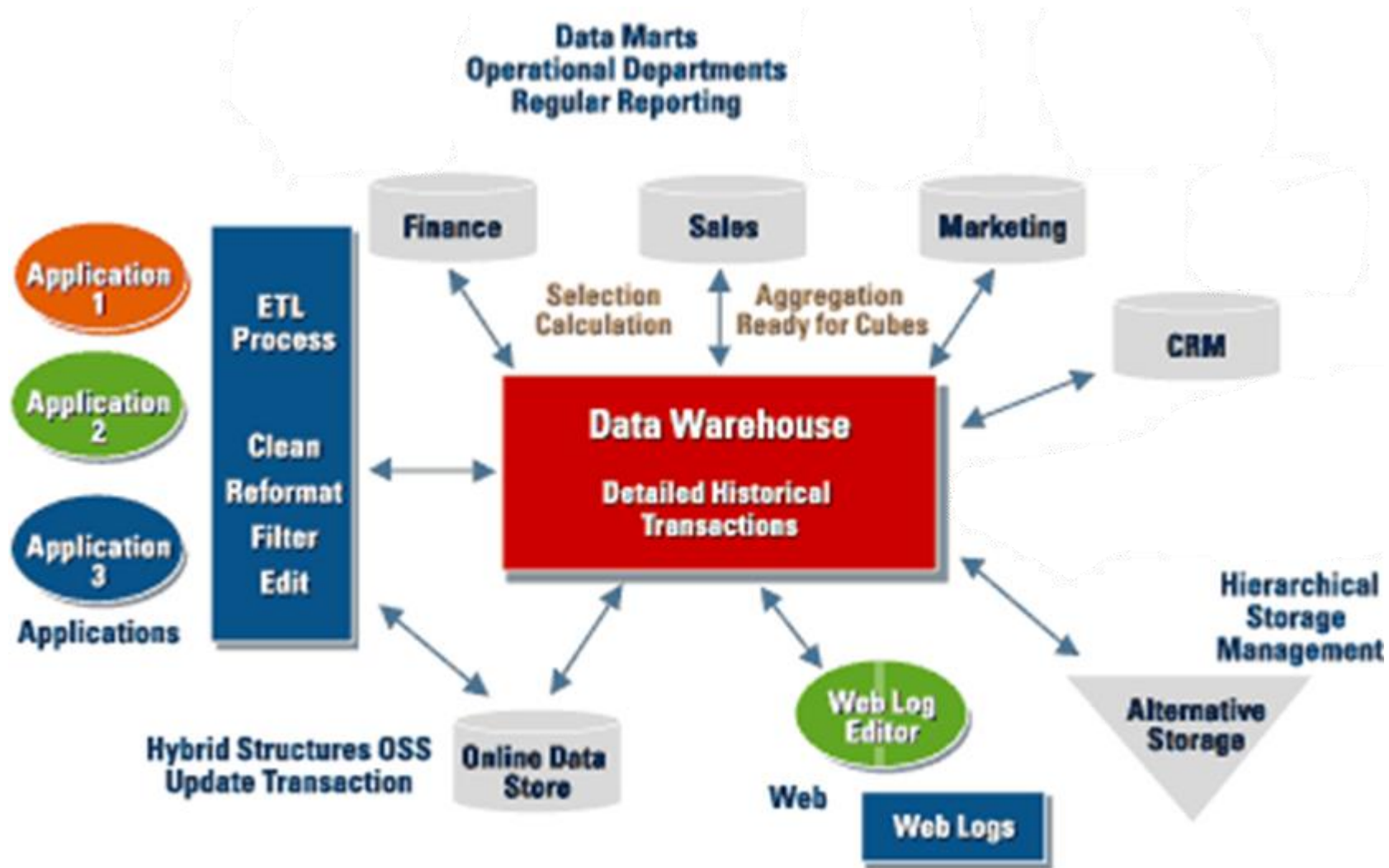
2010

安全, 镜像

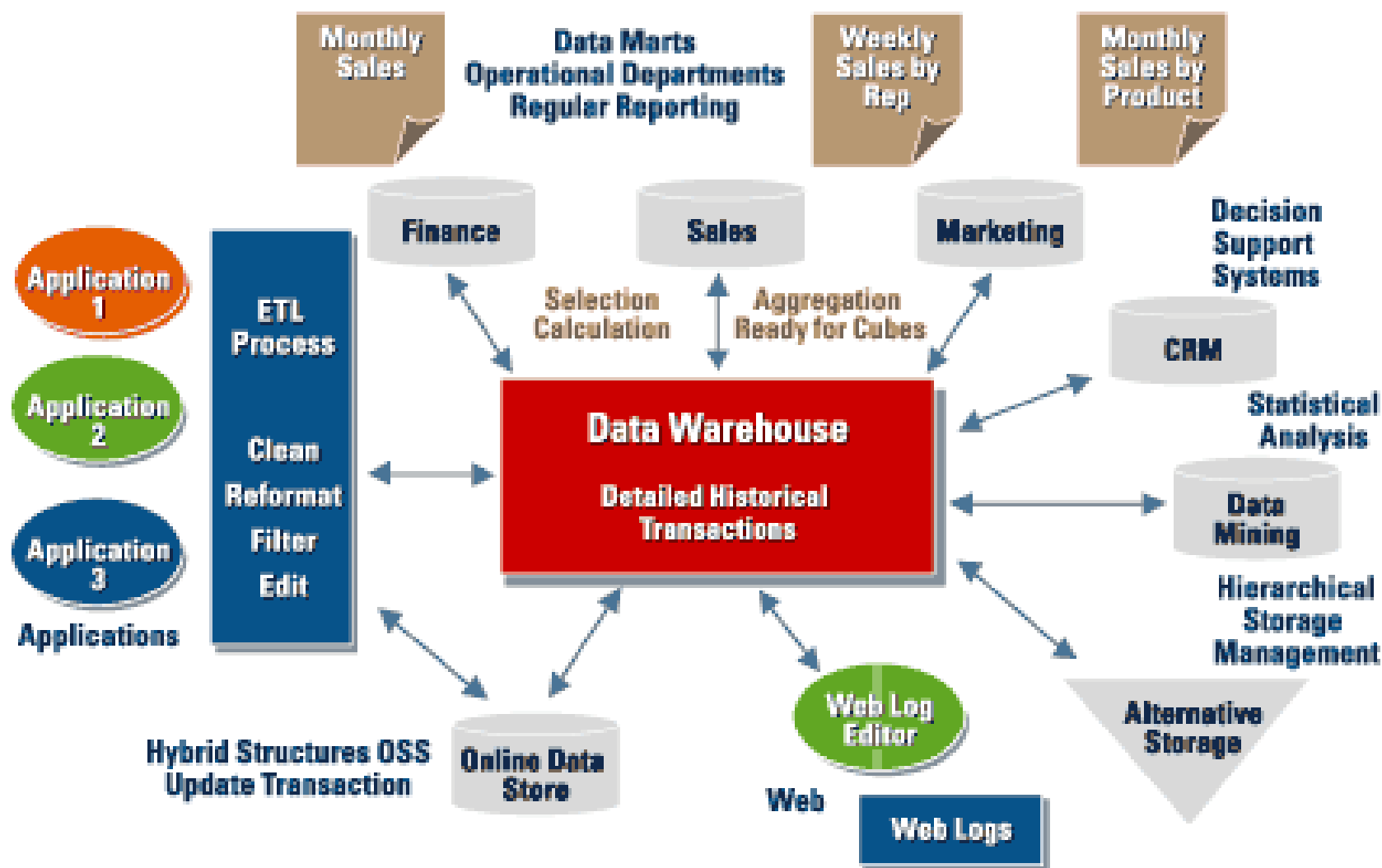
安全, 镜像, 应用服务器升级, 秒杀, No Sql, SSD

And Data Warehouse comes

- Manage data first



DW also tries to integrate Data Analytics



By Data Warehouse

– Integrating Data management and processing

- Integrate Data analytics into DBMS was tried in 1990s



Analytics
Functions

Extract data from
DBMS (SQL)

Rel Algebra
model

File records
(Table)

DBMS



Analytics
Functions

Extract data from DW
(defined by **OLAP**)

MDDM/CUBE

File records
(Table)

DW

We need **ANOVA** (ANalysis Of Variance) here

□ The logic for ANOVA

- The ANOVA test is based on the combined distances from $\bar{\bar{x}}$.
- If the combined distances are **large**, that indicates we should reject H_0 .
- Statistical variable for ANOVA
 - **SSE** (Sum of Squared Errors)
 - ✓ Or SSB(Sum of Squares Between groups)
 - **SSA** (Sum of Squared Average)
 - **MSE** (Mean Square Error)
 - **MSA** (Mean Square Average)

$$SSE = \sum_{i=1}^k \sum_{j=1}^{n_i} (x_{ij} - \bar{x}_i)^2$$

$$SSA = \sum_{i=1}^k \sum_{j=1}^{n_i} (\bar{x}_i - \bar{\bar{x}})^2 = \sum_{i=1}^k n_i (\bar{x}_i - \bar{\bar{x}})^2$$

$$MSE = \frac{SSE}{n - k}$$

$$MSA = \frac{SSA}{k - 1}$$

“Trade space for time” [以空间换时间]

Table 2 Beverage sales of 4 colors and their means					
Market (<i>j</i>)	Group A (<i>i</i>)				
	No color (<i>A</i> ₁)	Pink(<i>A</i> ₂)	saffron yellow (<i>A</i> ₃)	Green	
1	26.5	31.2	27.9	30.8	
2	28.7	28.3	25.1	29.6	
3	25.1	30.8	28.5	32.4	
4	29.1	27.9	24.2	31.7	
5	27.2	29.6	26.5	32.8	
合计	136.6	147.8	132.2	157.3	573.9
Group Mean	$\bar{x}_1=27.32$	$\bar{x}_2=29.56$	$\bar{x}_3=26.44$	$\bar{x}_4=31.46$	Grand mean
# in group	$n_1=5$	$n_2=5$	$n_3=5$	$n_4=5$	$\bar{\bar{x}}=28.695$

We hope we could do business analysis quickly on HUGE data, and this means it's better to store cumulative information in advance



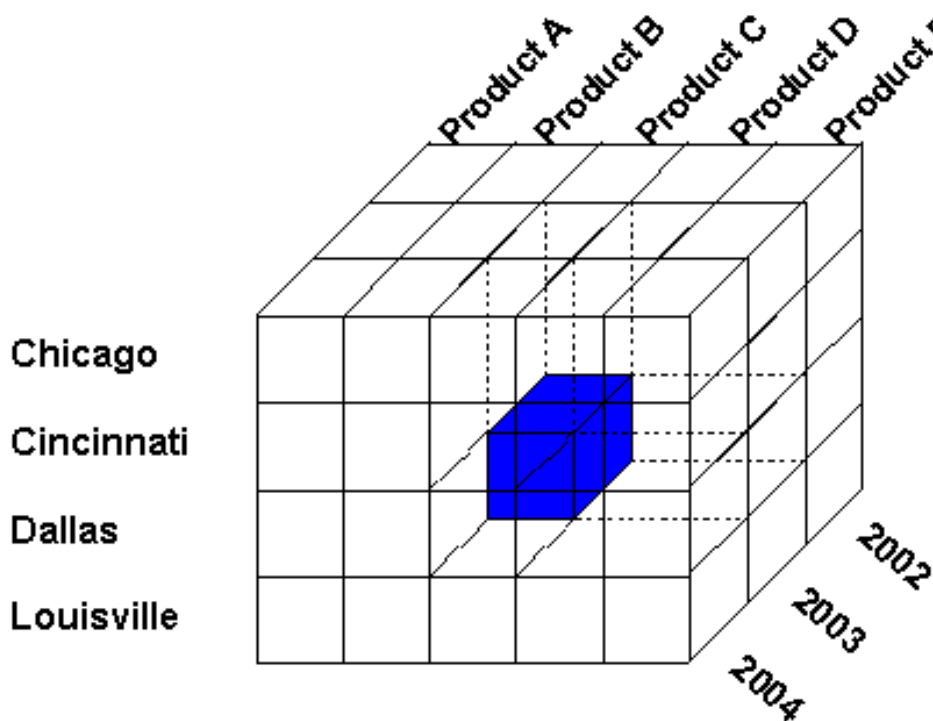
New model is needed – MDDM/CUBE

http://docs.oracle.com/html/B13915_04/i_olap_chapter.htm

□ Define the data with the multi-dimensional view

- A multidimensional data is optimized for a data. Such data sources are sometimes called analytical processing (OLAP) data so

Some cumulative information is stored in advanced and will be updated always



Page Items: Product All Products Time 2000

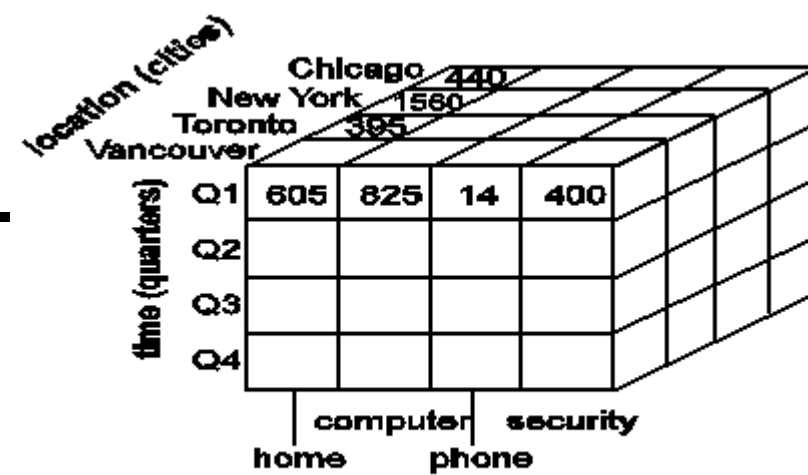
	Sales		
	All Channels	Online	Retail
Worldwide	116,857,329	75,635,960	41,221,369
Americas	34,267,589	22,106,466	12,161,123
Asia	20,816,479	13,429,064	7,387,415
Australia	9,665,096	6,235,097	3,429,999
Europe	52,108,165	33,865,333	18,242,832

Typical Operations on CUBE (For OLAP)

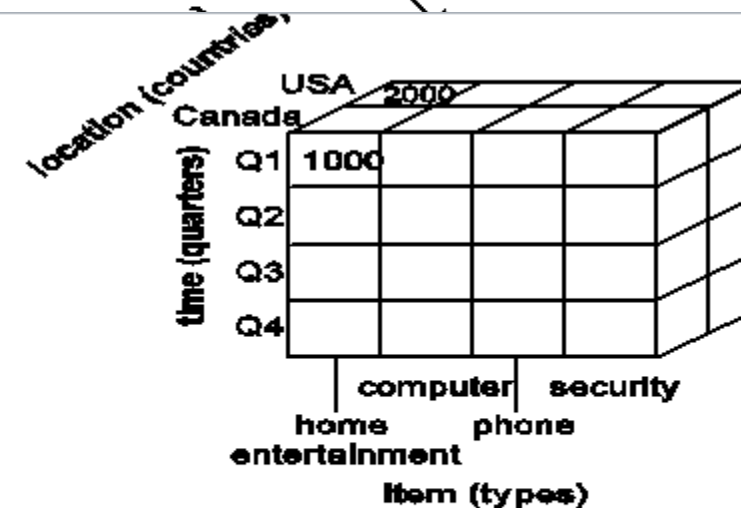
- ❑ **Slice and dice:** *project and select*
- ❑ **Roll up (drill-up):** **summarize data**
 - *by climbing up hierarchy or by dimension reduction*
- ❑ **Drill down (roll down):** **reverse of roll-up**
 - *from higher level summary to lower level summary or detailed data, or introducing new dimensions*
- ❑ **Pivot (rotate):**
 - *reorient the cube, visualization, 3D to series of 2D planes*
- ❑ **Other operations**
 - *drill across: involving (across) more than one fact table*
 - *drill through: through the bottom level of the cube to its back-end relational tables (using SQL)*

Typical OLAP Operations

- ❑ **Cube is like the right**
 - It has 3 dimensions – time, location and item
- ❑ **By “drill down”, it means**
 - We have the total value, and want to know its organization
- ❑ **By “roll up”, it means**
 - To know its portion in higher level



drill-down
on time
(from quarters
to months)



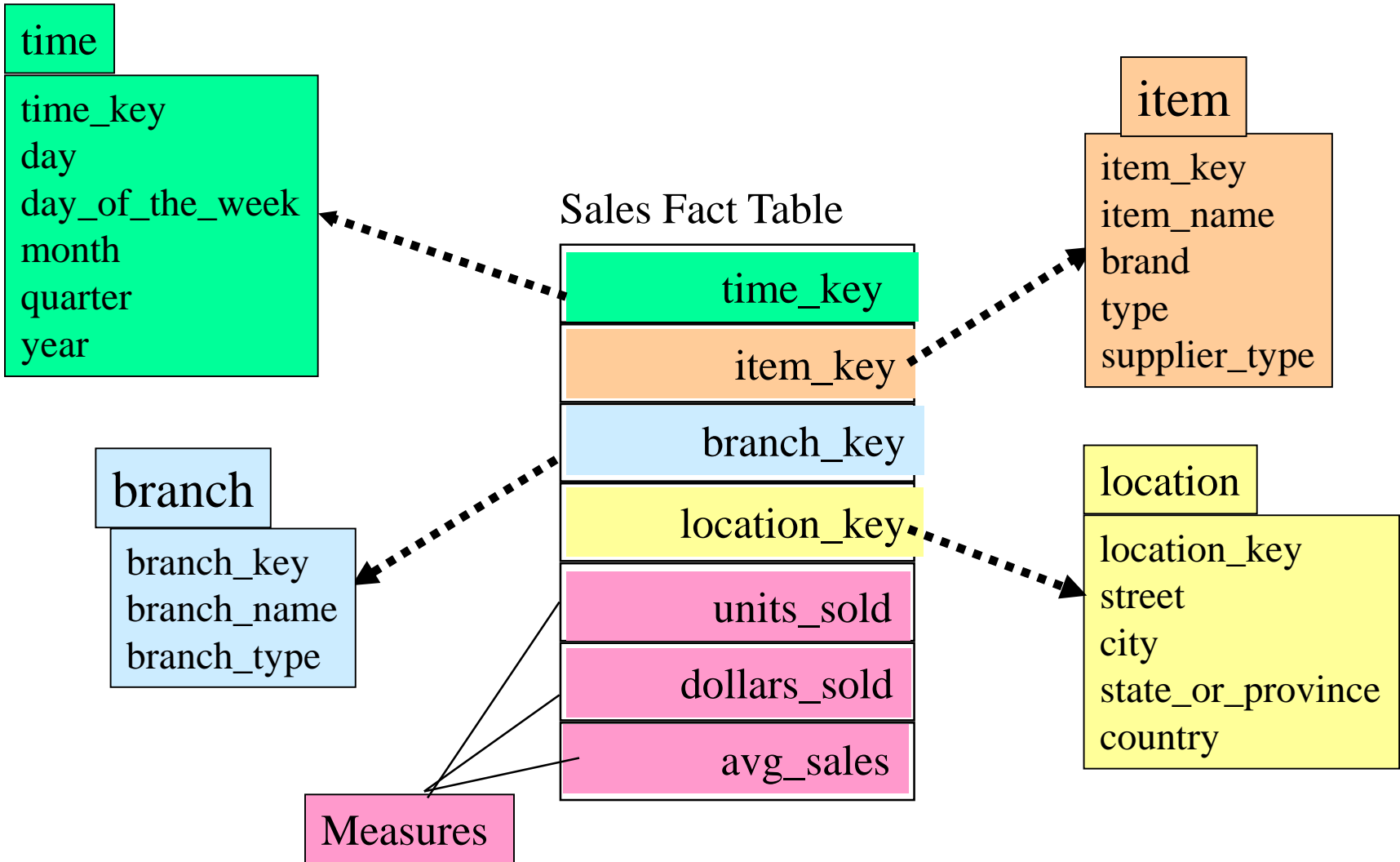
roll-up
on location
(from cities
to countries)

Implementation of Data Warehouses could be based on RDBMS

□ Modeling data warehouses: dimensions & measures

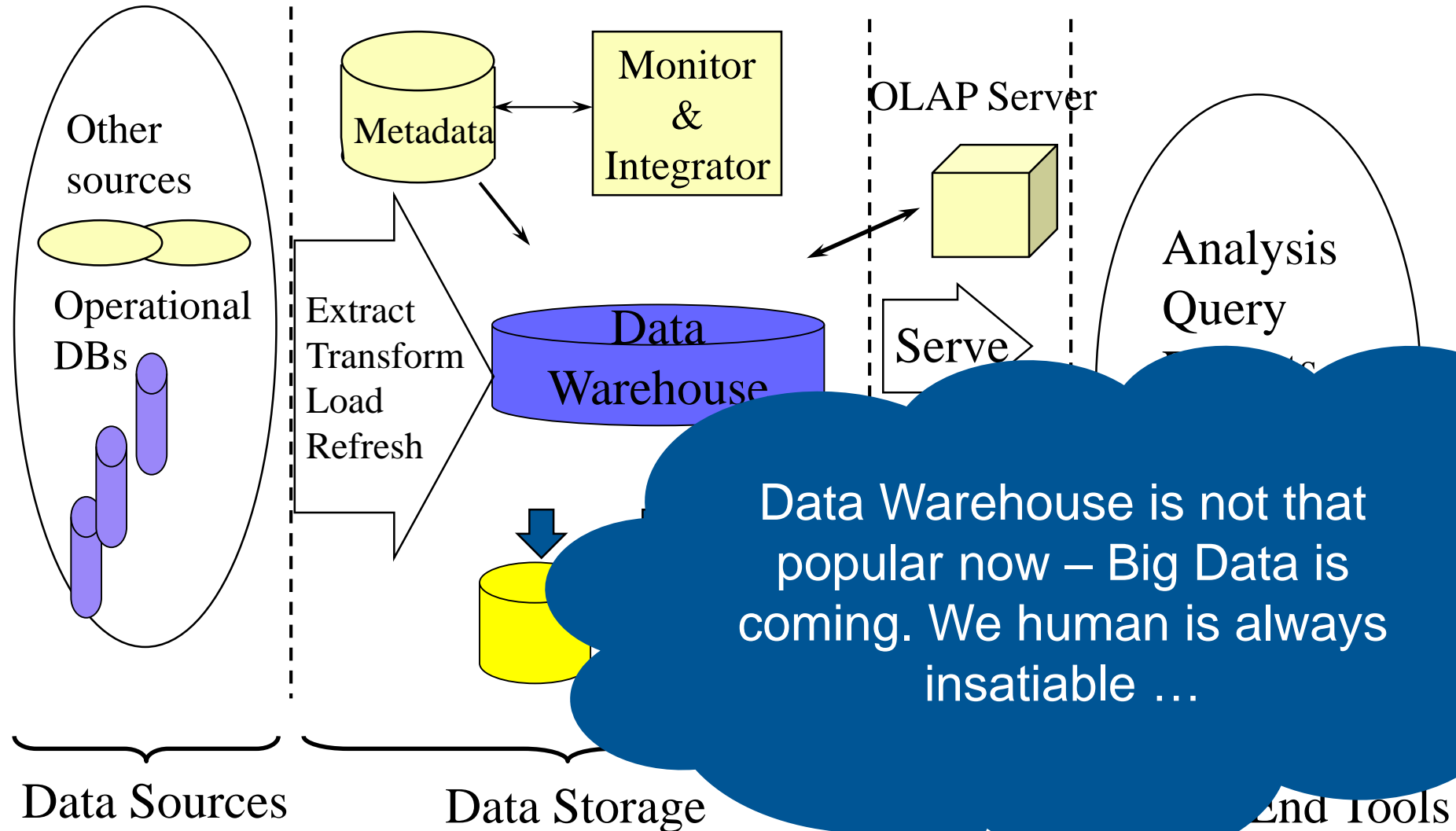
- Star schema: A fact table in the middle connected to a set of dimension tables
- Snowflake schema: A refinement of star schema where some dimensional hierarchy is **normalized** into a set of smaller dimension tables, forming a shape similar to snowflake
- Fact constellations [群体]: Multiple fact tables share dimension tables, viewed as a collection of stars, therefore called **galaxy schema** or fact constellation

MDDM of Star Schema (based on RDBMS)



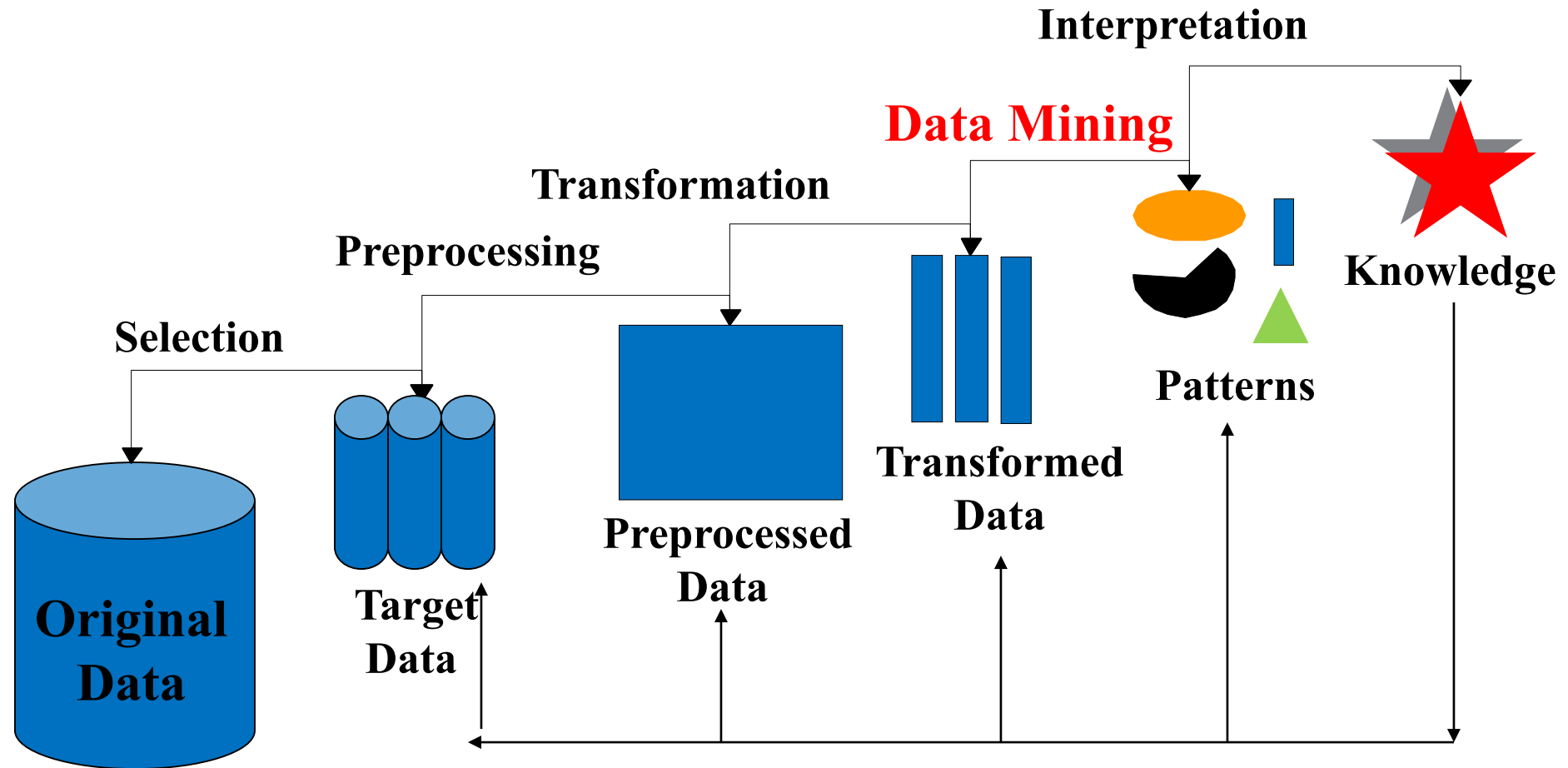
Data Warehouse

integrate analytics with data management



More popular model for Data Mining- KDD

□ KDD: Knowledge Discovery from Data



Big Data is coming

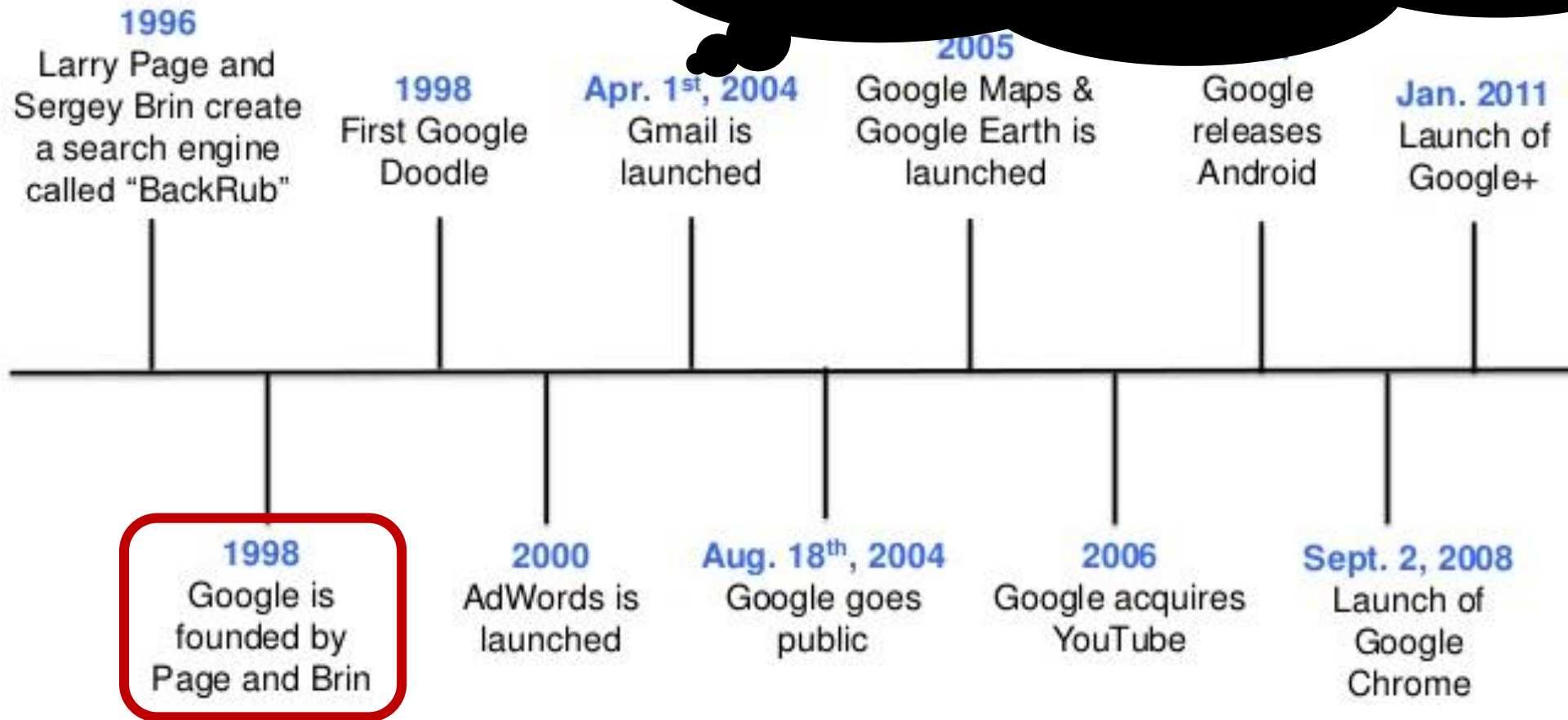
- ❑ Ambitious to manage huge and diverse data – 3Vs: Volume, Variety, Velocity
 - 2.5 quintillion bytes of data are generated every day!
 - A quintillion is 10^{18}
 - Coming from many quarters, like Social media sites, Sensors, Digital photos, Business transactions, Location-based data, Web data, e-commerce, Bank/Credit Card, ...
 - For information: Google processes 20 PB a day (2008)
 - <http://www.worldwidewebsize.com/>
 - ✓ “The Indexed Web contains **at least 9.18 billion pages** (Sunday, 09 December, 2012).”
 - For science: NASA & Hubble scope



Google triggers other search engines

□ CBIR, XML, ...

This year Google published a [white paper describing the MapReduce](#) framework, Doug Cutting and Mike Cafarella created [Apache Hadoop](#) – **later Big Data**



3 challenges for Big Data

□ How to **store** Big Data efficiently

- Divide and Conquer – distributed file system: **HDFS** (Hadoop Distributed File System) – based on **Linux**
 - Using Redundancy to support fault tolerance

□ How to provide **friendly data manipulation**?

- **Map/Reduce** is too naïve – keyword searching
- HiveQL for HIVE **Data Warehouse**
- SQL to support interaction with RDBMS – **Spark SQL**

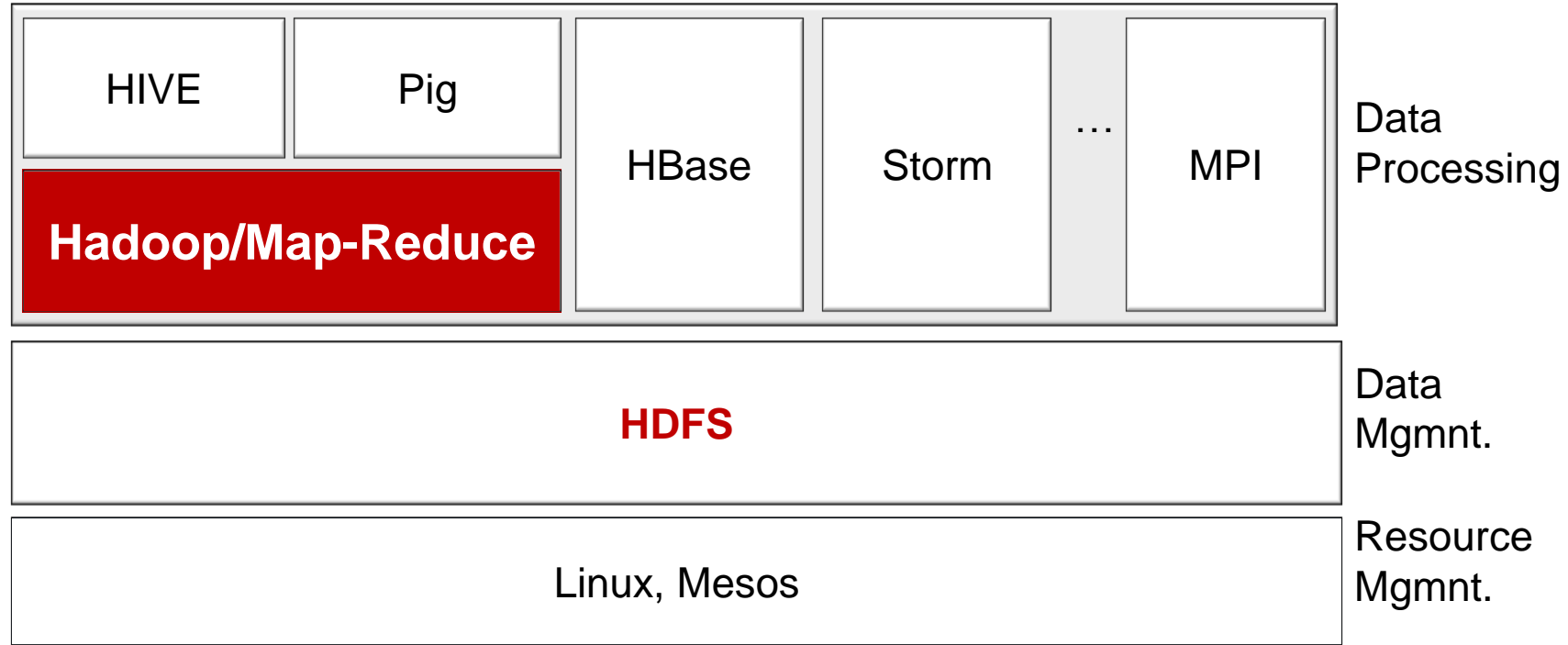
□ How to **integrate data analytics** with Big Data?

- HIVE, Mahout
 - Traditionally on M/R
 - Now on Spark

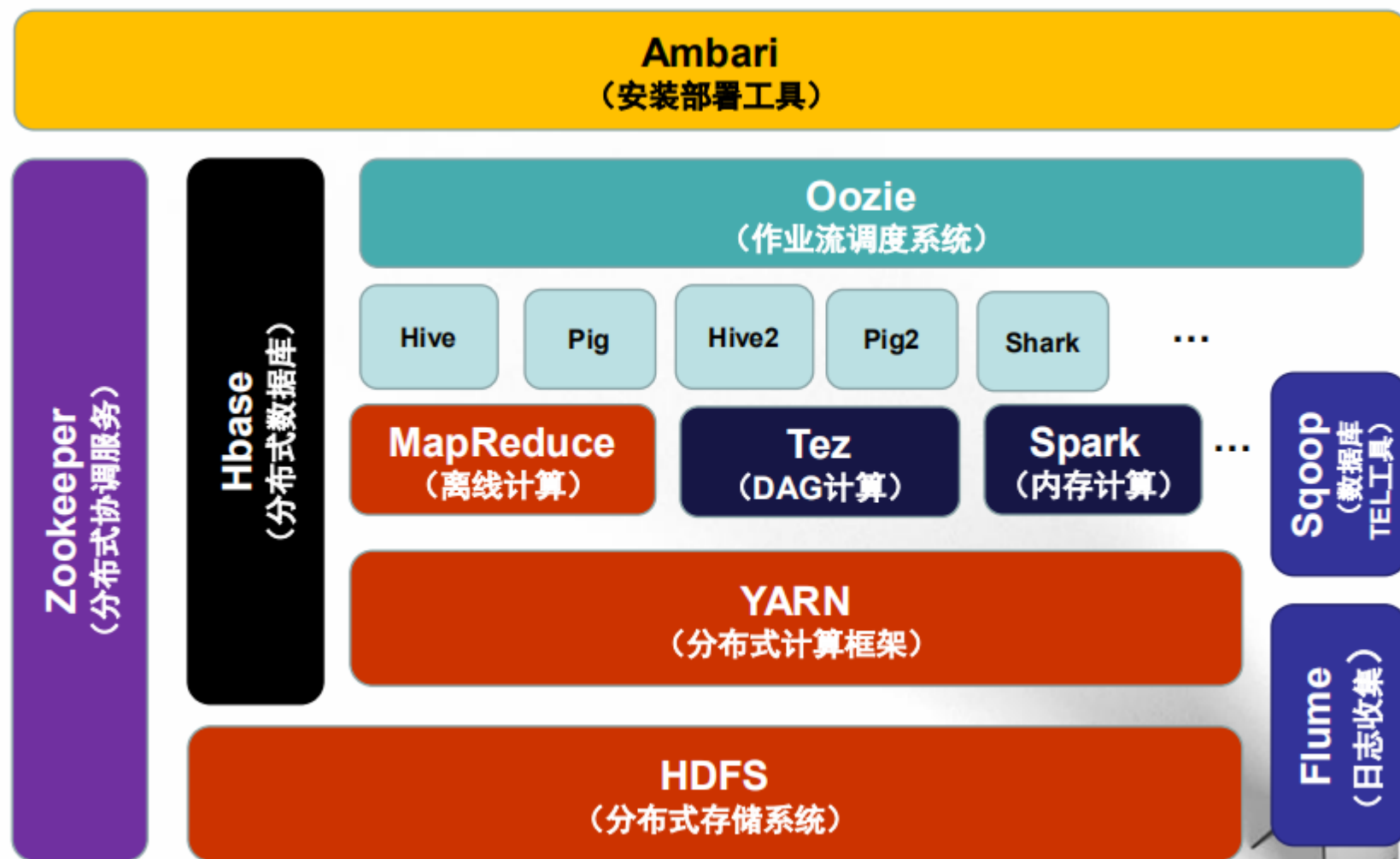


1st generation of Big Data frameworks

- Hadoop + M/R



- ❑ The data processing is based on M/R model, which required intermediate result **be kept into/out of disks** – low performance



https://blog.csdn.net/qc_38225558

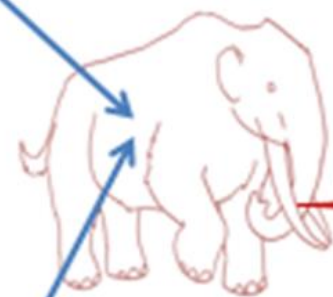
[illegible]

Data Warehouse on Big Data

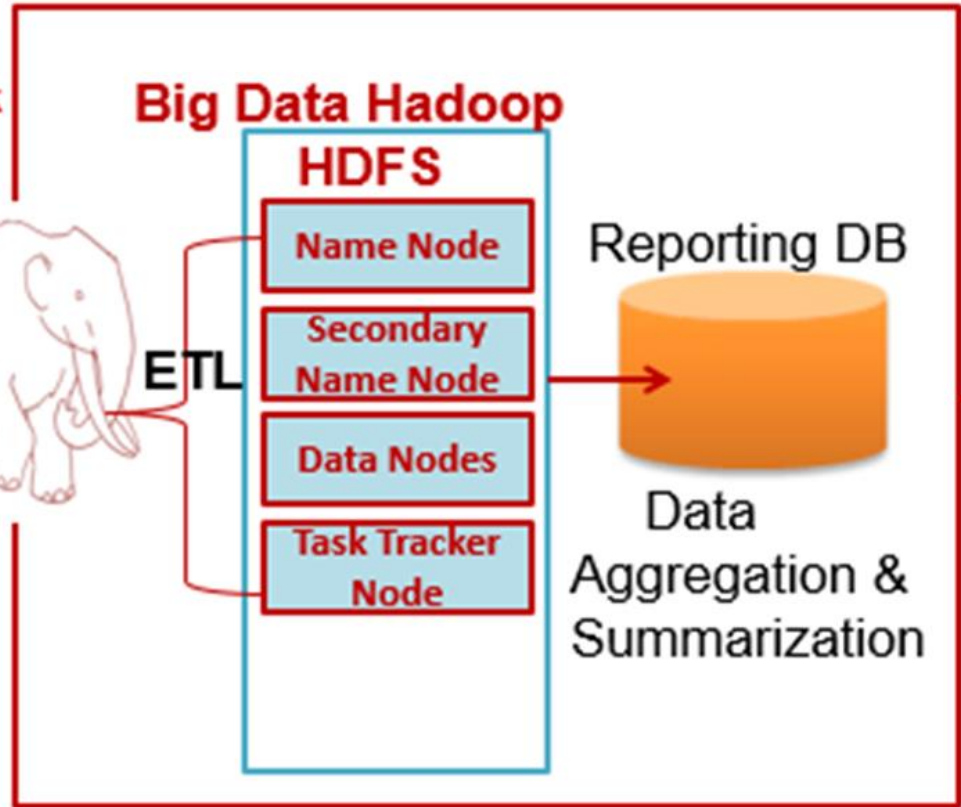
1.Data Source(s)



Batch Bulk Load



2. Enterprise Data warehouse Online Analytical Processing (OLAP)



3.Data Visualization



□ Not Only SQL

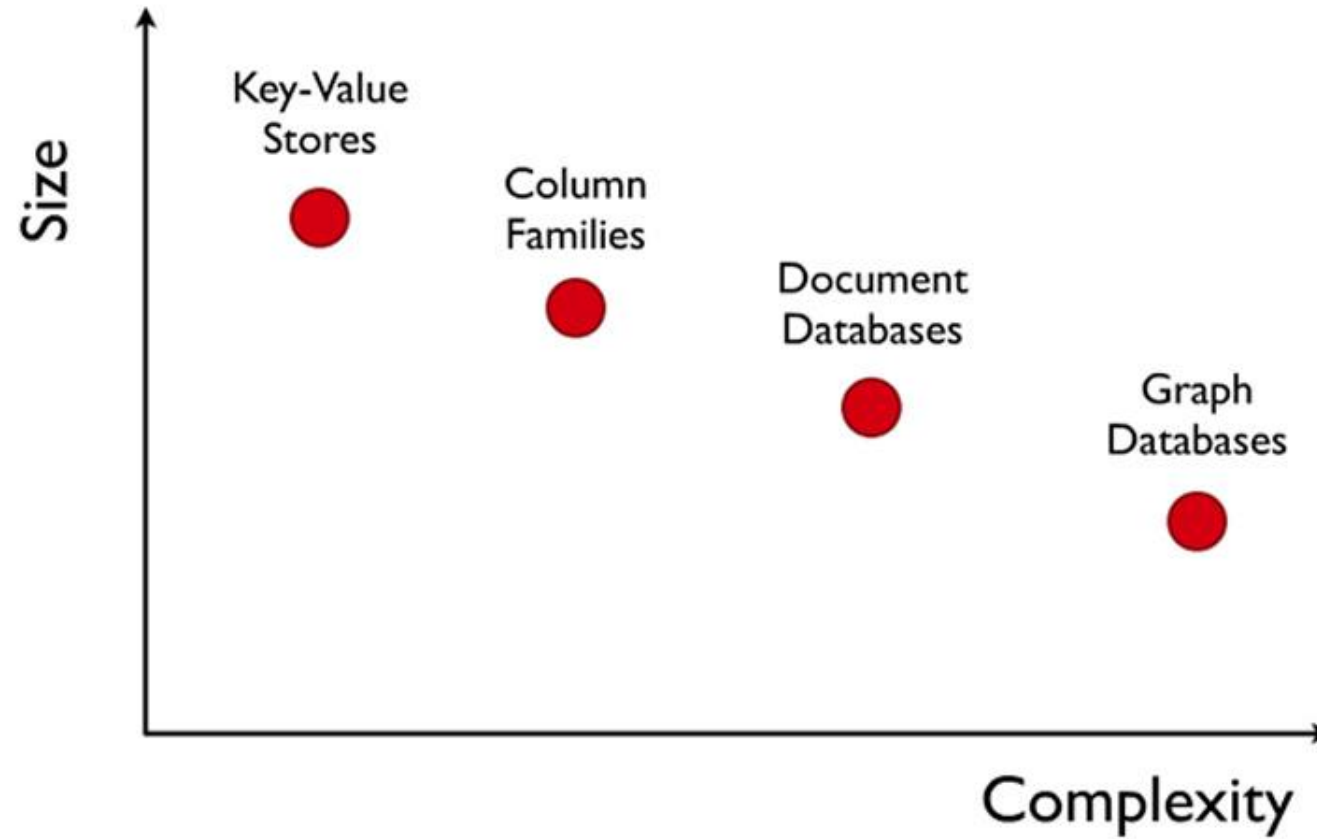
- Hashing for fast data matching/updating

From www.nosql-database.org:

Next Generation Databases mostly addressing some of the points: being non-relational, distributed, open-source and horizontal scalable. The original intention has been modern web-scale databases. The movement began early 2009 and is growing rapidly. Often more characteristics apply as: schema-free, easy replication support, simple API, eventually consistent / BASE (not ACID), a huge data amount, and more.



□ 4 Categories



□ Like the Shopping cart [购物篮]

- <key, values> is definitely more efficient for manadement –
 - insert, delete, updating, select
- Than SQL



□ NoSQL Example #1: Key-Value Store

- **Hash tables of Keys**
- Values stored with Keys
- Example – Project-Voldemort
 - <http://www.project-voldemort.com/> for LinkedIn
- Example – MemCacheDB
 - <http://memcachedb.org/> Backend storage is Berkeley-DB



□ Example #2: CouchDB JSON Example

```
{  
  "_id": "guid goes here",  
  "_rev": "314159",  
  
  "type": "abstract",  
  
  "author": "Keith W. Hare"  
  
  "title": "SQL Standard and NoSQL Databases",  
  
  "body": "NoSQL databases (either no-SQL or Not Only SQL)  
          are currently a hot topic in some parts of  
          computing.",  
  "creation_timestamp": "2011/05/10 13:30:00 +0004"  
}
```

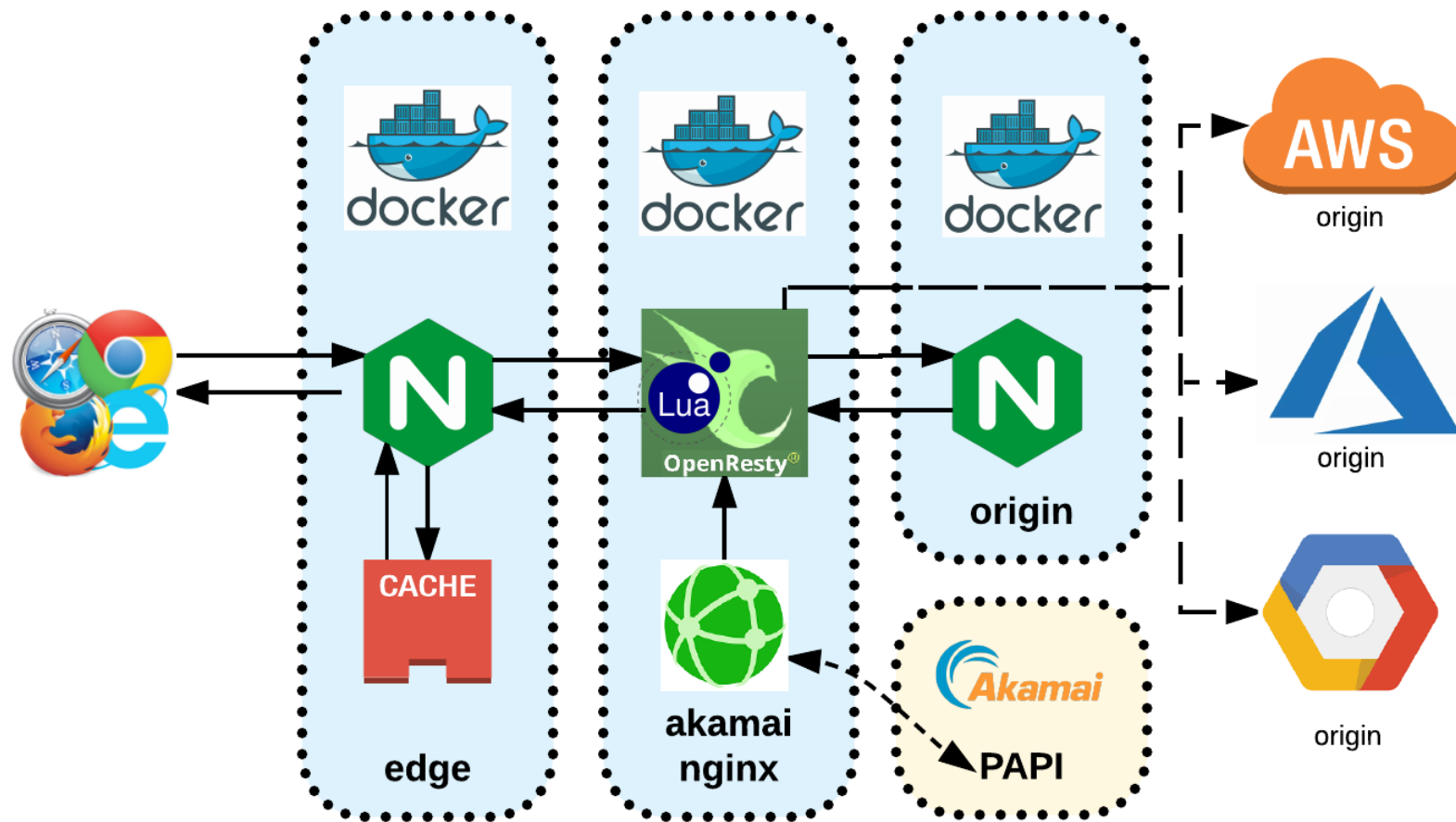


Clouding – a new trend

□ Many Cloud platforms



akamai-nginx request flow



Akamai PAPI is called once, to generate equivalent LUA config

大商务，需要大数据

- In IT age, platform sticking consumers [黏着客户的平台] is the popular pattern for e-business – Amazon, Google, Alibaba, JD, ...

- Large scale (data and computing power) is important, which needs HPC

- **Large Scale Data – Big Data**

- From File to Big Data

- **Large Scale computing power – High Performance Computing is now popular for business**

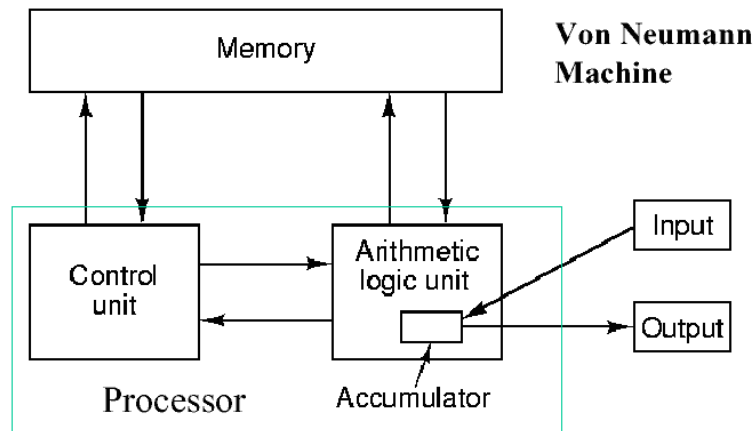
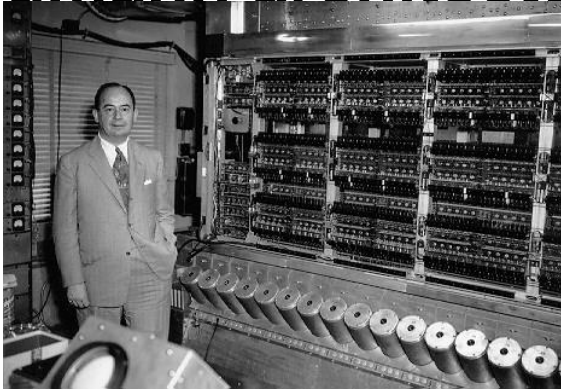
- According to Top 500, MPP and Cluster

- **Additional bonus for Scientific Computing**

- Weather forecasting



❑ von Neumann architecture computer is not enough



Walk-Through: $c=a+b$

1. Get next instruction
2. Decode: Fetch ***a***
3. Fetch ***a*** to internal register
4. Get next instruction
5. Decode: fetch ***b***
6. Fetch ***b*** to internal register
7. Get next instruction
8. Decode: add ***a*** and ***b*** (***c*** in register)
9. Do the addition in ALU
10. Get next instruction
11. Decode: store ***c*** in main memory
12. Move ***c*** from internal register to main memory

**Note: Some units are idle while others are working...waste of cycles.
Pipelining (modularization) & Caching (advance decoding)...parallelism**

3 ideas to get powerful computing

□ Integrate more circuits in one processor (CPU)

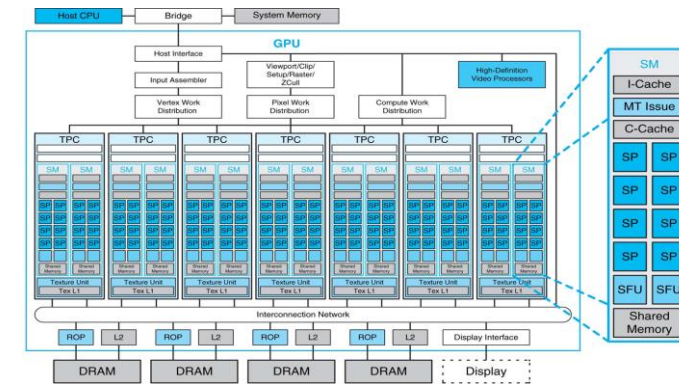
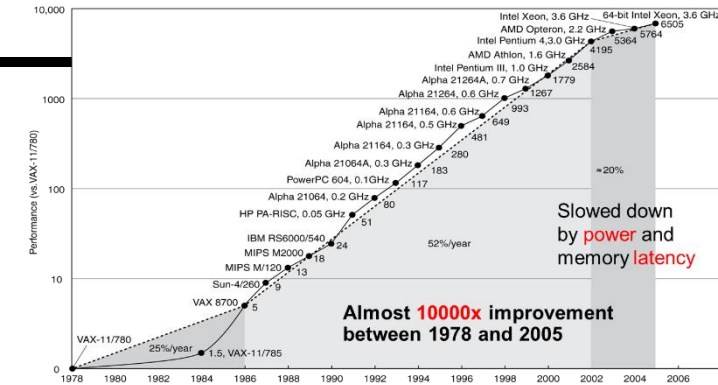
- Limitation – **Moore's law**

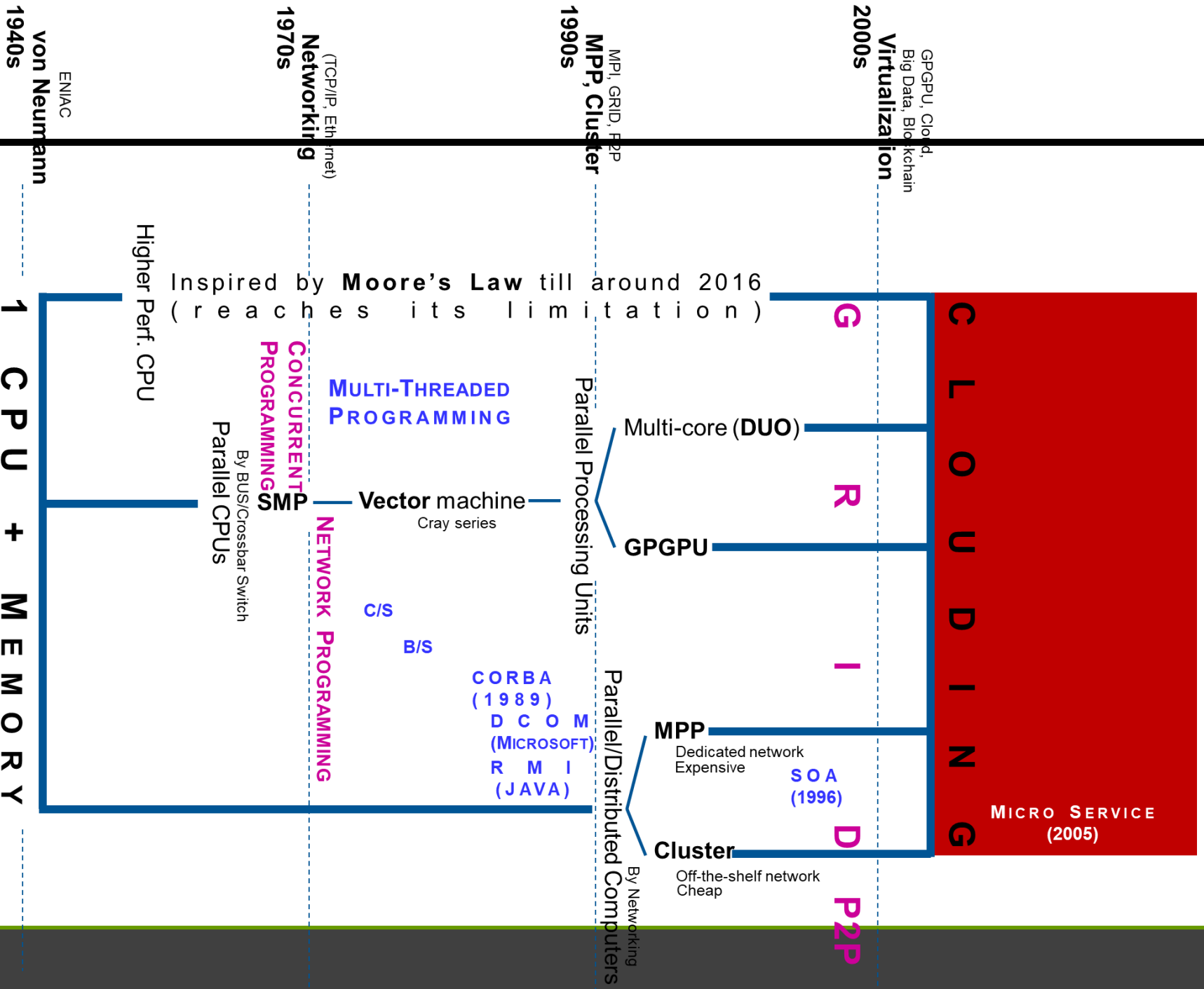
□ Integrate more processing in one computer – **Parallel (MPP)**

- Limitation – storage and CPUs
- **GPU** is a good idea

□ Integrate more computers to work together – **Distributed (Cluster)**

- Limitation – connection speed (Special bus or network)





Using CPU+GPU Architecture

□ CPU+GPU异构多核系统

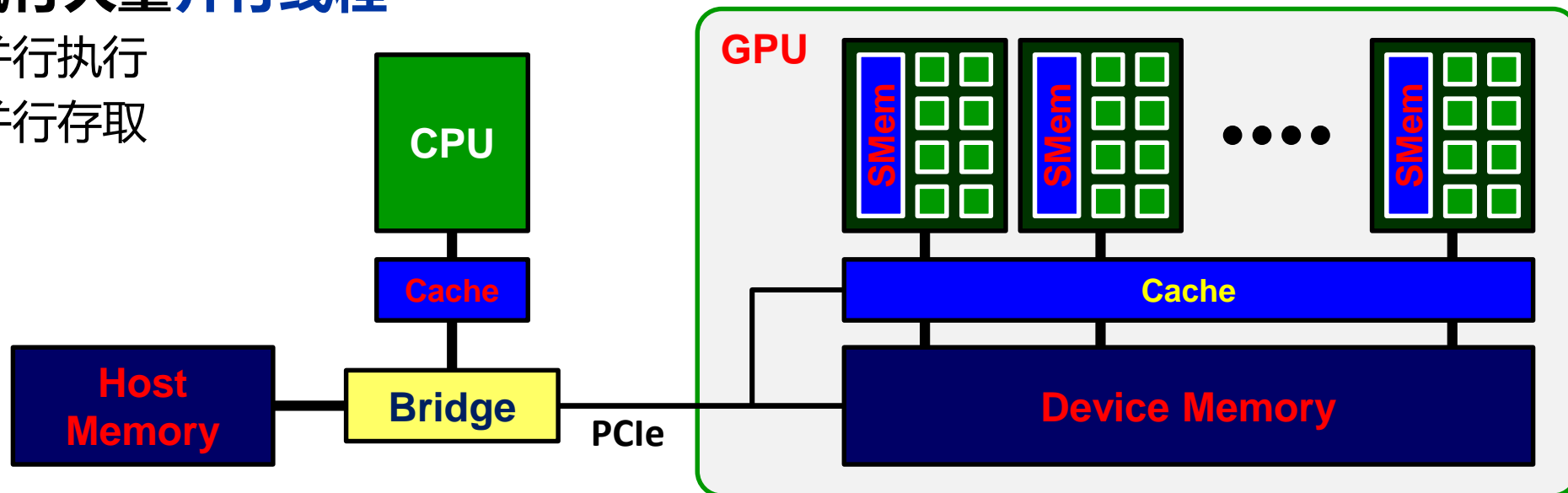
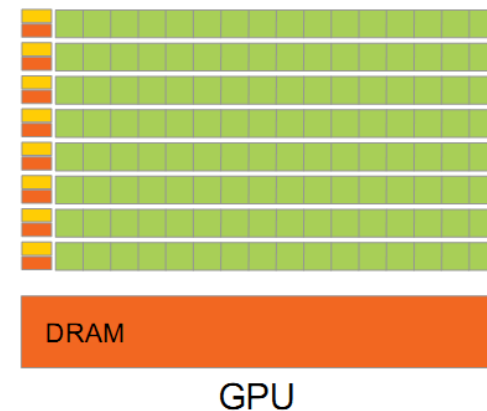
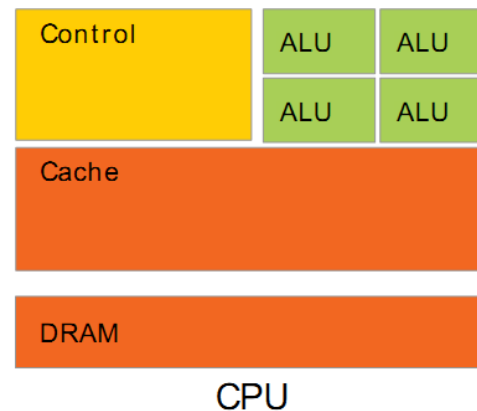
- 针对每个任务选择合适的处理器和存储器

□ 通用CPU 适合执行一些串行的线程

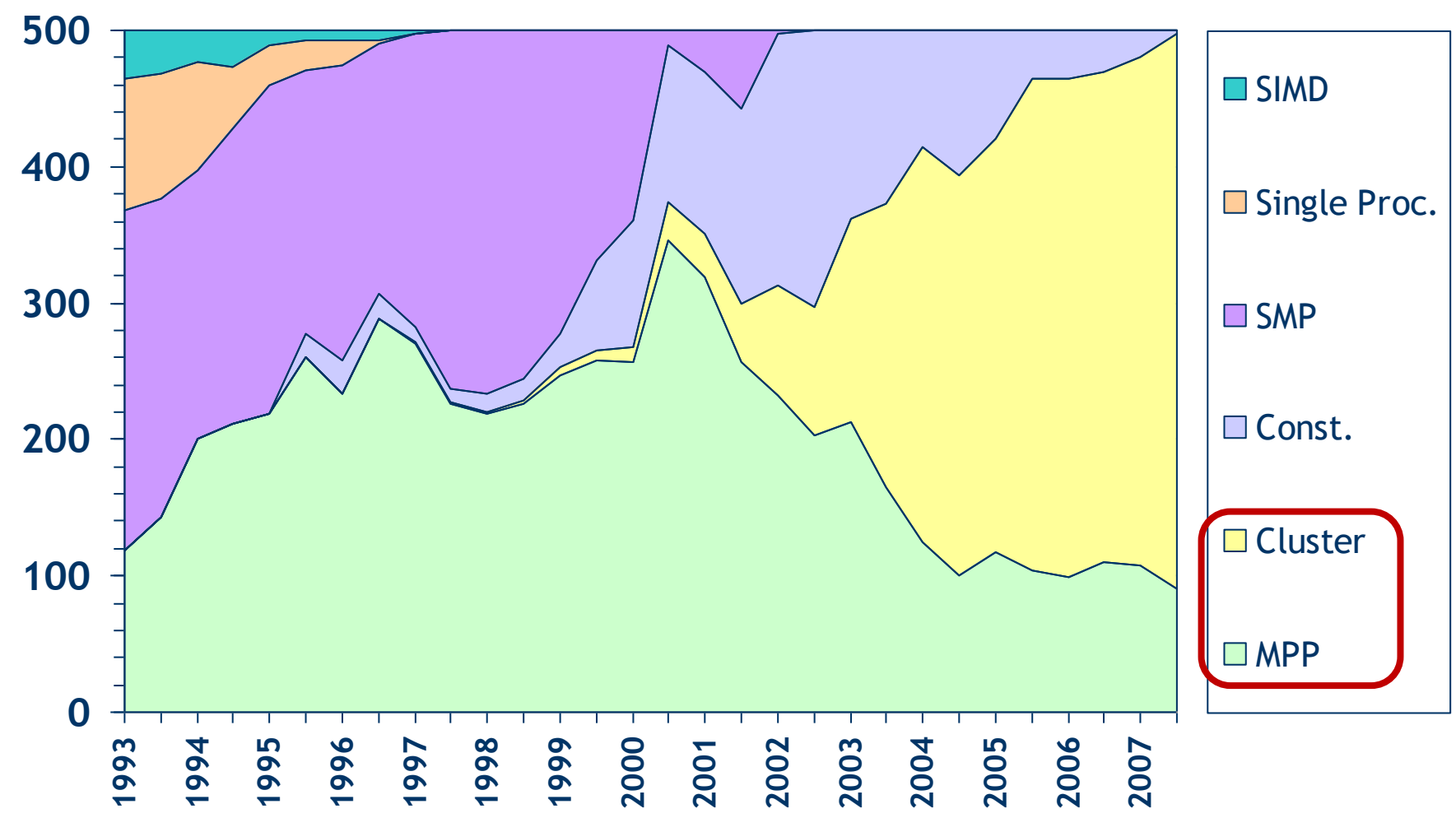
- 串行执行快
- 带有cache, 访问存储器延时低

□ GPU 适合执行大量并行线程

- 可扩放的并行执行
- 高带宽的并行存取

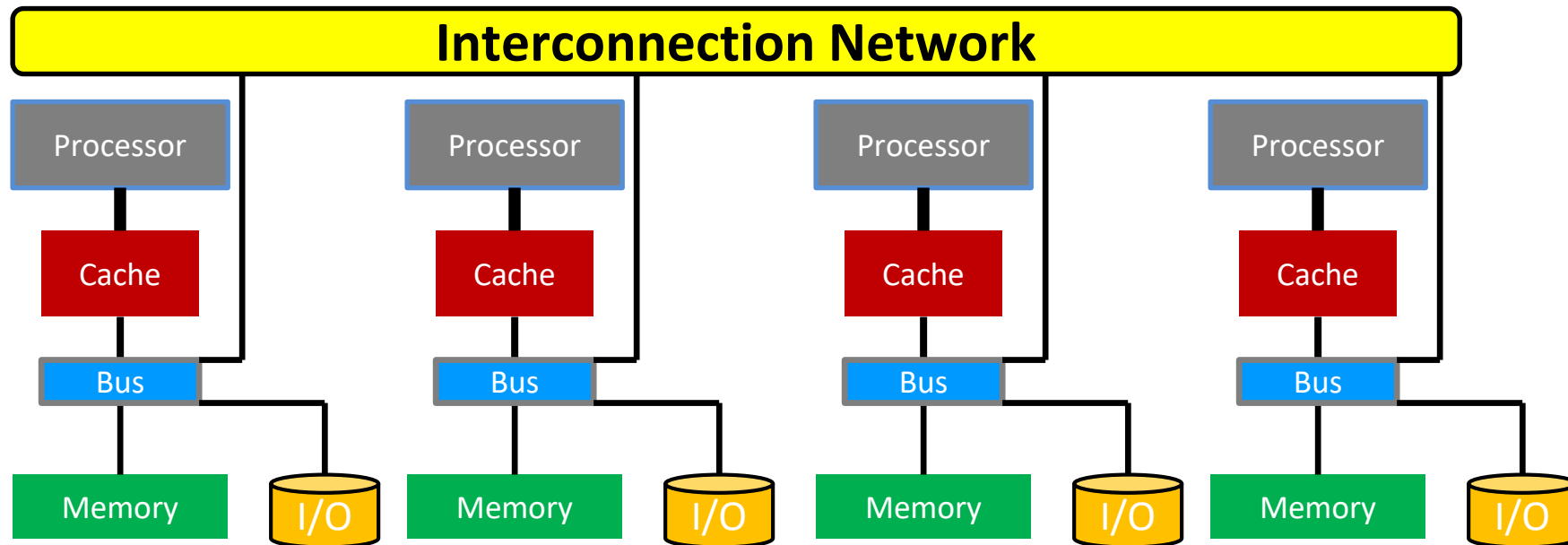


The 30th List as of November 2007



□ MPP: Massively Parallel Processors

- Massively Parallel **Processors** (MPP) architecture consists of nodes with each having its own processor, memory and I/O subsystem
- An independent OS runs at each node



NASA Beowulf Project – 1994



- | | | |
|---------------------------|----------------------------------|-------------------------------------|
| ◆ Wiglaf - 1994 | ◆ Hrothgar - 1995 | ◆ Hyglac-1996 (Caltech) |
| ◆ 16 Intel 80486 100 MHz | ◆ 16 Intel Pentium 100 MHz | ◆ 16 Pentium Pro 200 MHz |
| ◆ VESA Local bus | ◆ PCI | ◆ PCI |
| ◆ 256 Mbytes memory | ◆ 1 Gbyte memory | ◆ 2 Gbytes memory |
| ◆ 6.4 Gbytes of disk | ◆ 6.4 Gbytes of disk | ◆ 49.6 Gbytes of disk |
| ◆ Dual 10 base-T Ethernet | ◆ 100 base-T Fast Ethernet (hub) | ◆ 100 base-T Fast Ethernet (switch) |
| ◆ 72 Mflops sustained | ◆ 240 Mflops sustained | ◆ 1.25 Gflops sustained |
| ◆ \$40K | ◆ \$46K | ◆ \$50K |

Beowulf Cluster Architecture

❑ Master-Slave configuration

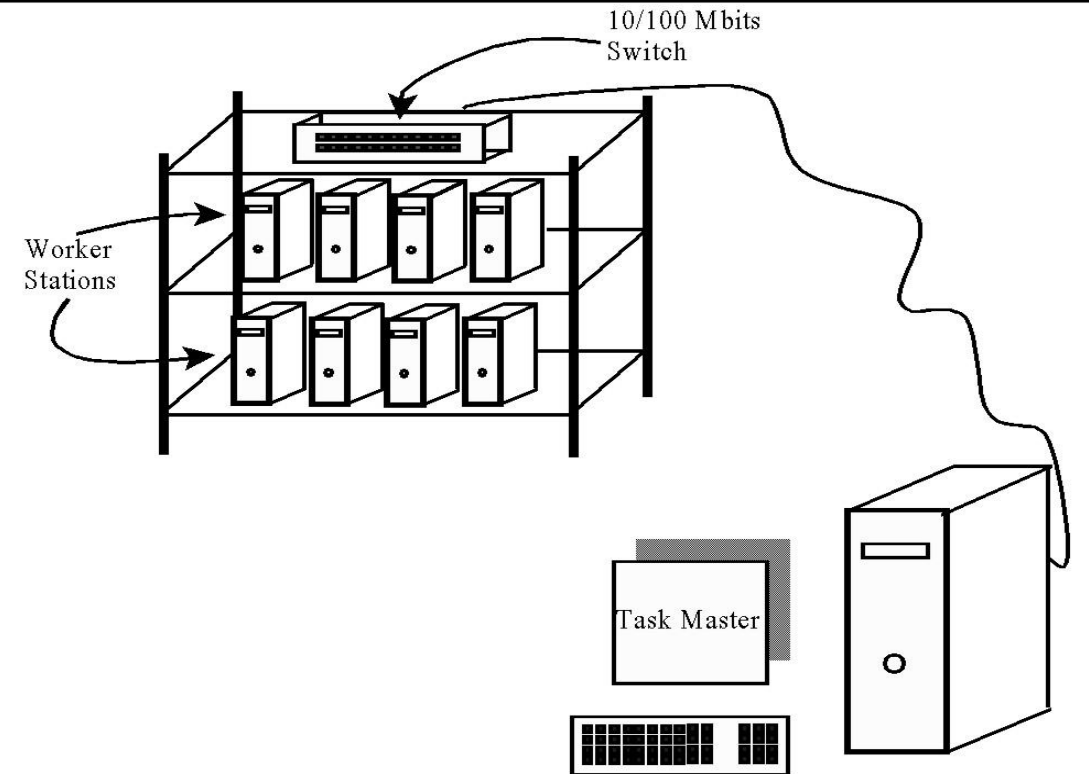
❑ Master Node

- Job scheduling
- System monitoring
- Resource management

❑ Slave Node

- Does assigned work
- Communicates with other slave nodes
- Sends results to master node

Typical Beowulf Cluster

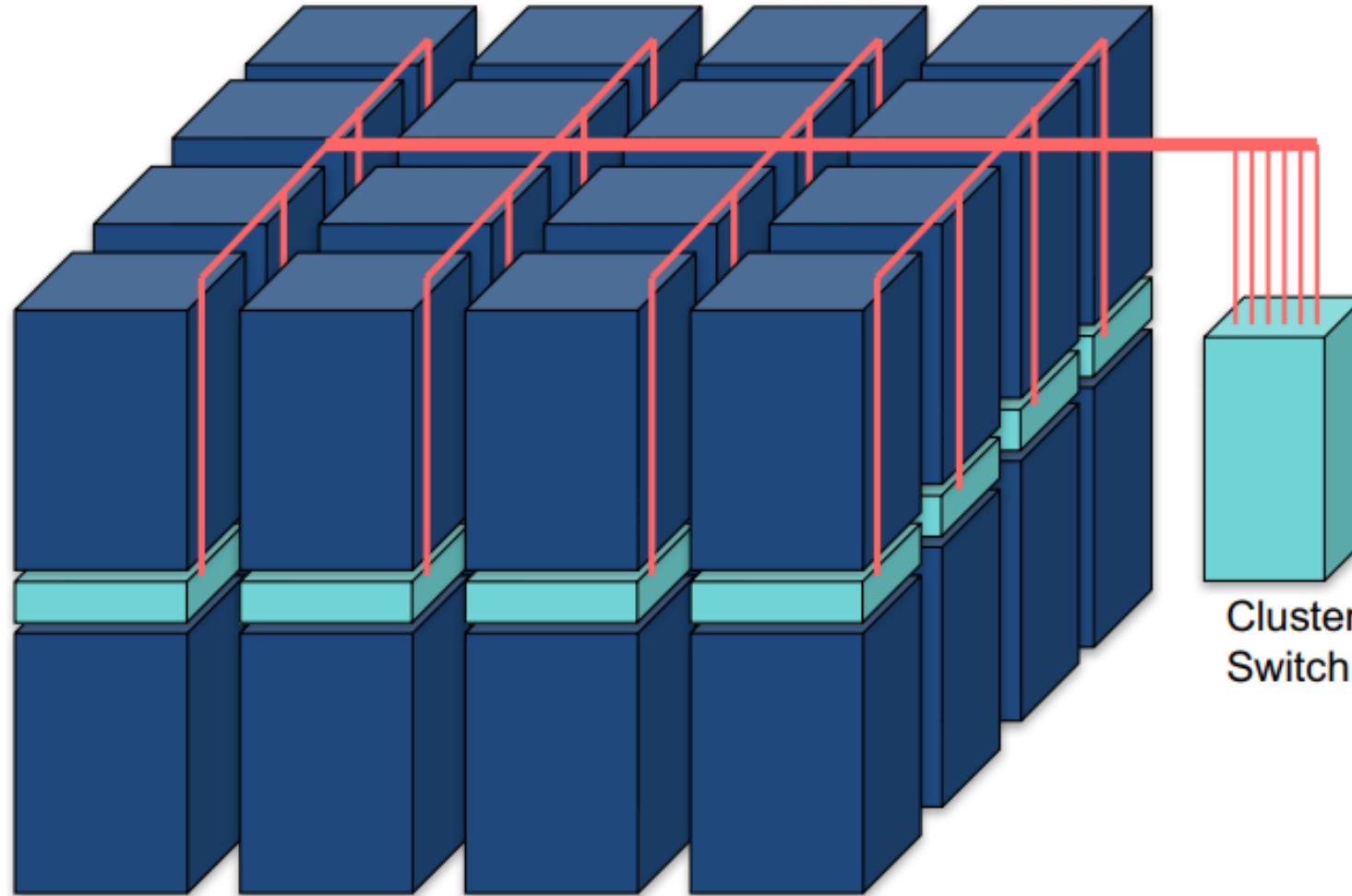




Backrub (Google) 1997



The cluster now – Data Center



Cluster of 4×4 racks

Assume:

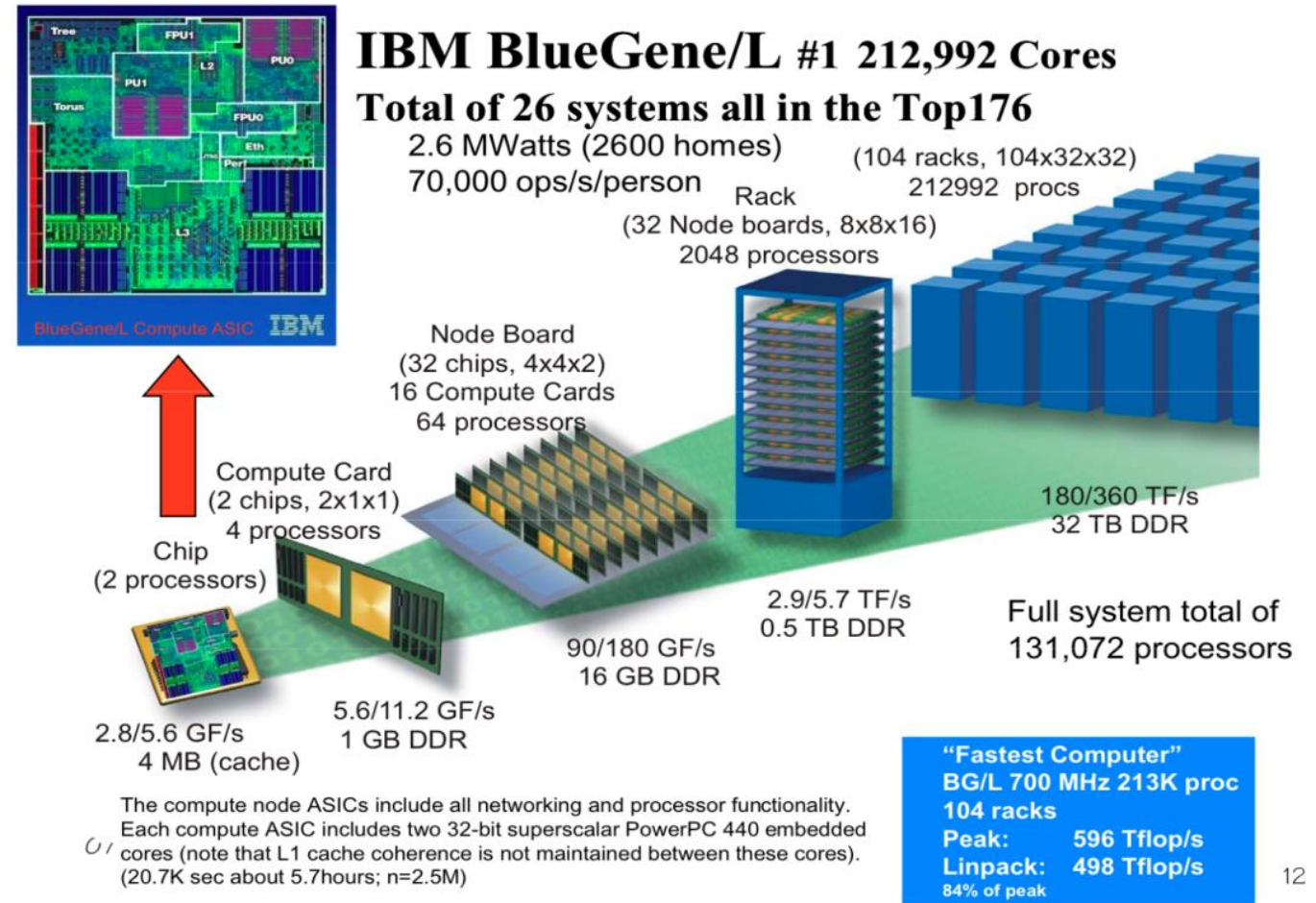
10 Gbps per server
40 servers per rack
⇒ 400 Gbps/rack

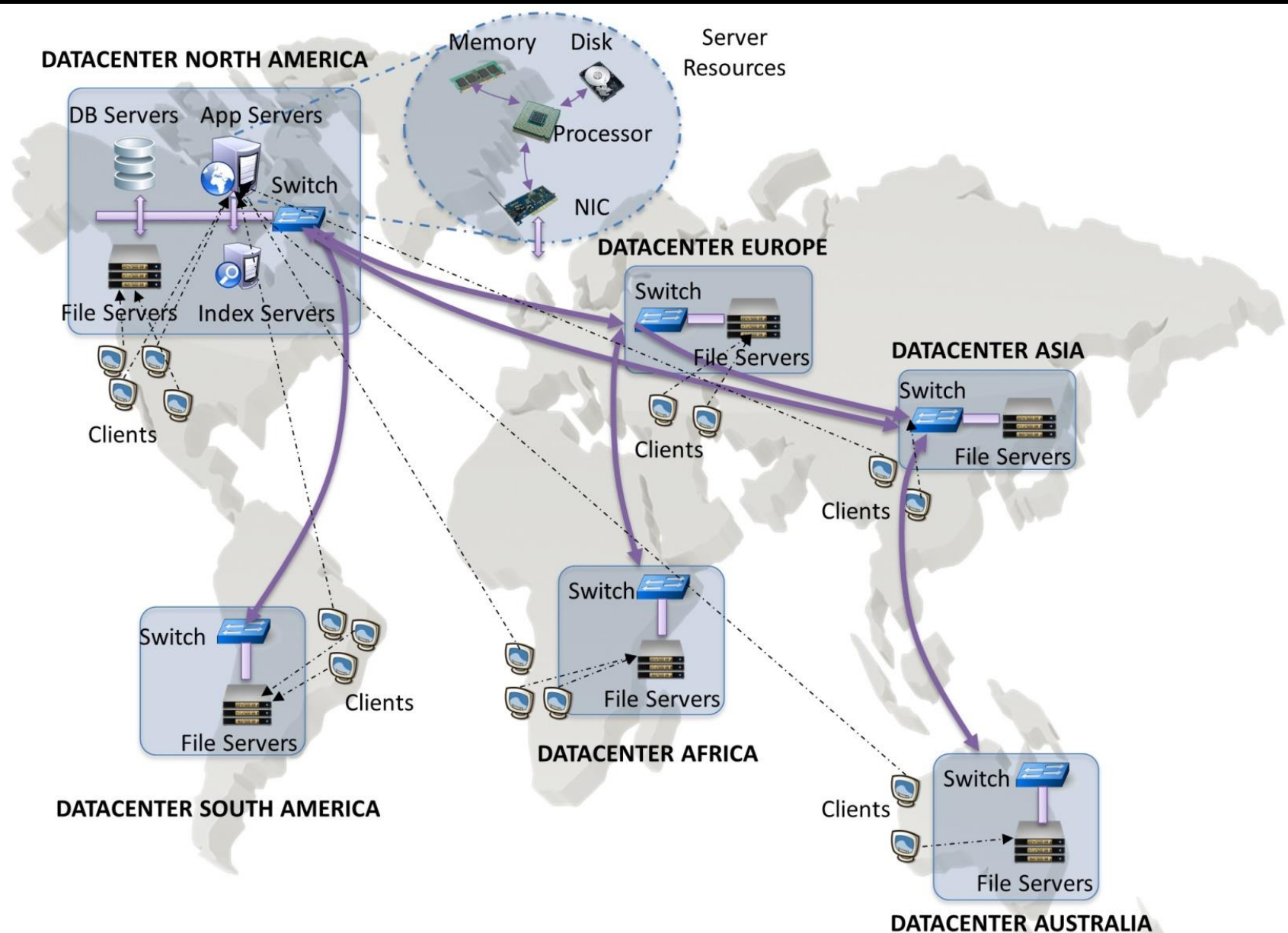
16 racks
⇒ 8 Tbps

Max switch capacity
currently ~ 5 Tbps
⇒ Need at least two
cluster switches

Cluster is also the popular architecture for SuperComputer

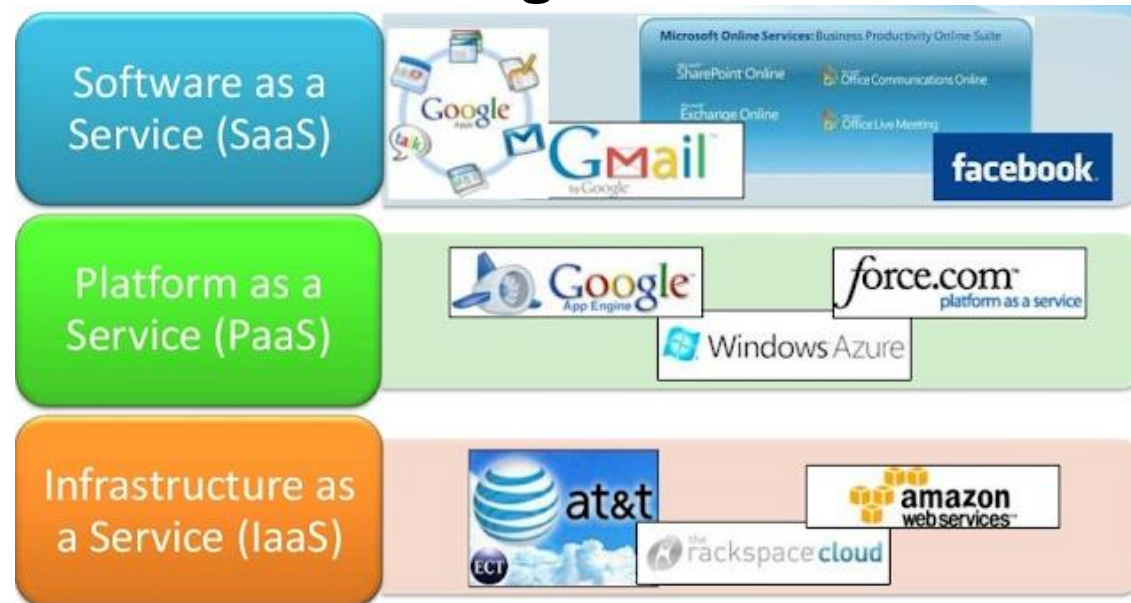
- ❑ IBM, 2004. BlueGene/L
- ❑ **First supercomputer** ever to run over 100 TFLOPS sustained on a real world application, namely a three-dimensional molecular dynamics code (ddcMD).



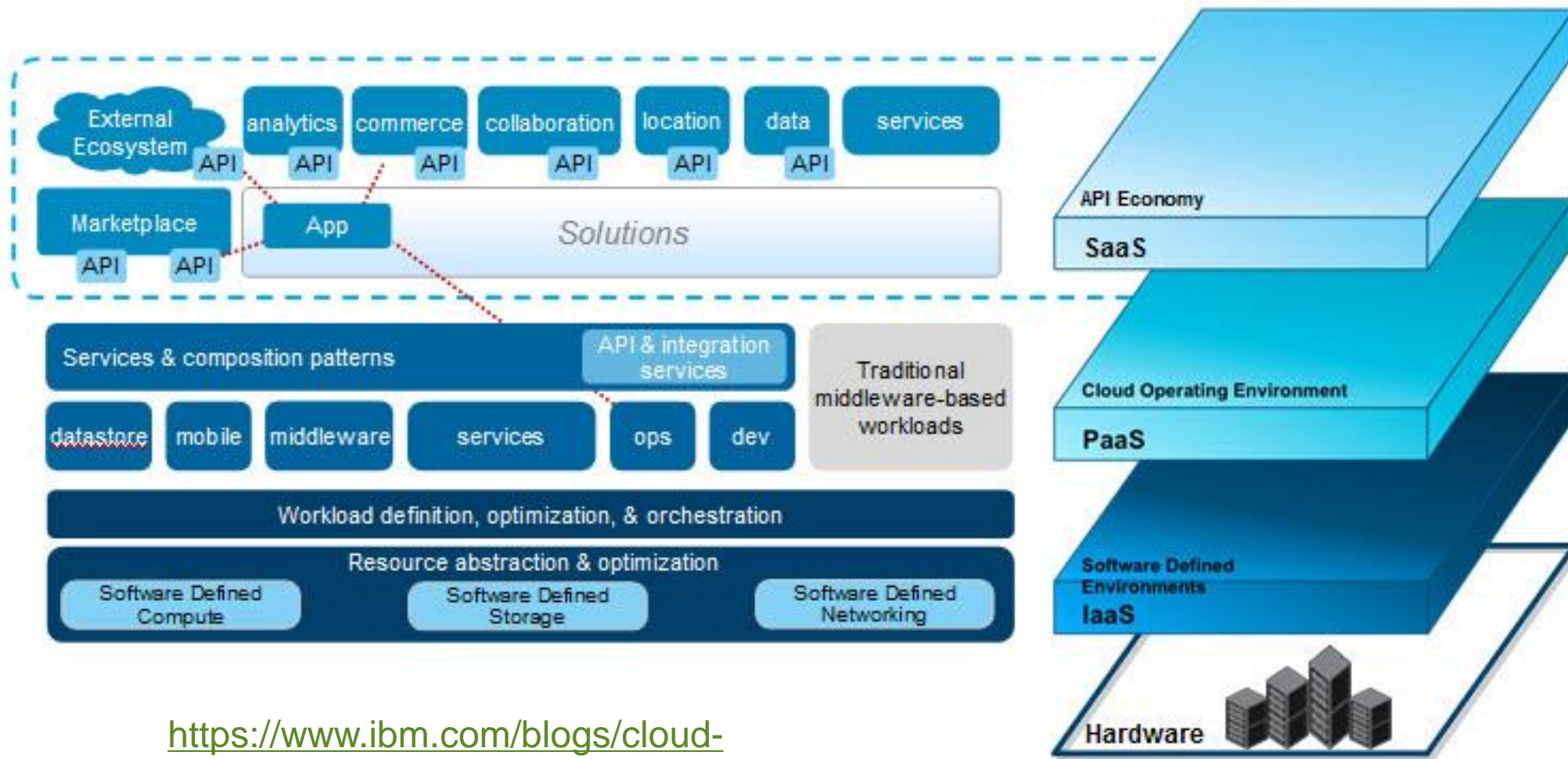


Cloud – 2006

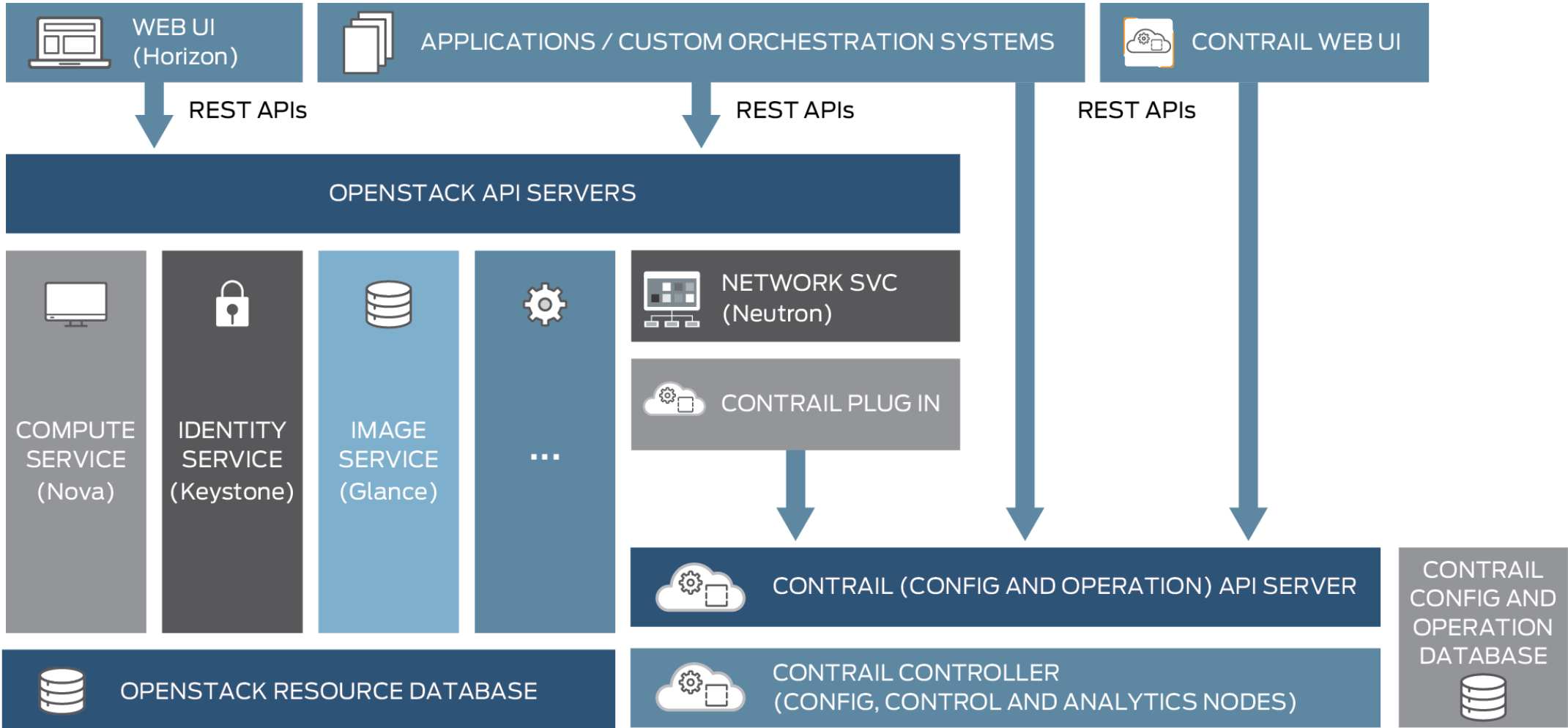
- ❑ **Originated in the business domain**
 - Outsourcing services; Pay for what you use
- ❑ **Provided by data centers built on computer and storage virtualization technologies.**



- ❑ **Scientific applications often have different requirements**
 - MPI, Shared file system, Support for many dependent jobs

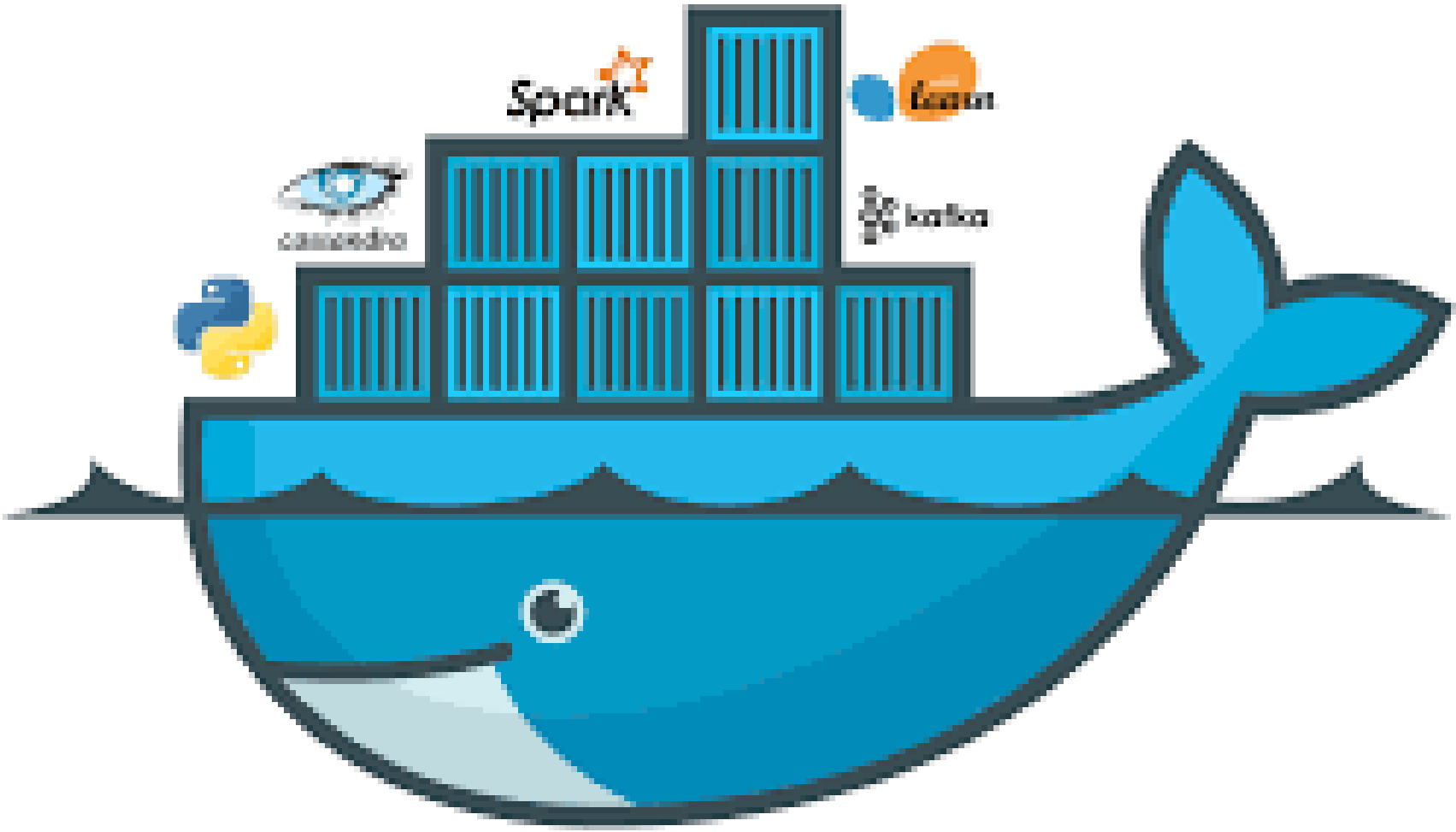


<https://www.ibm.com/blogs/cloud-computing/2013/08/07/how-openpower-consortium-will-help-shape-the-open-cloud/>

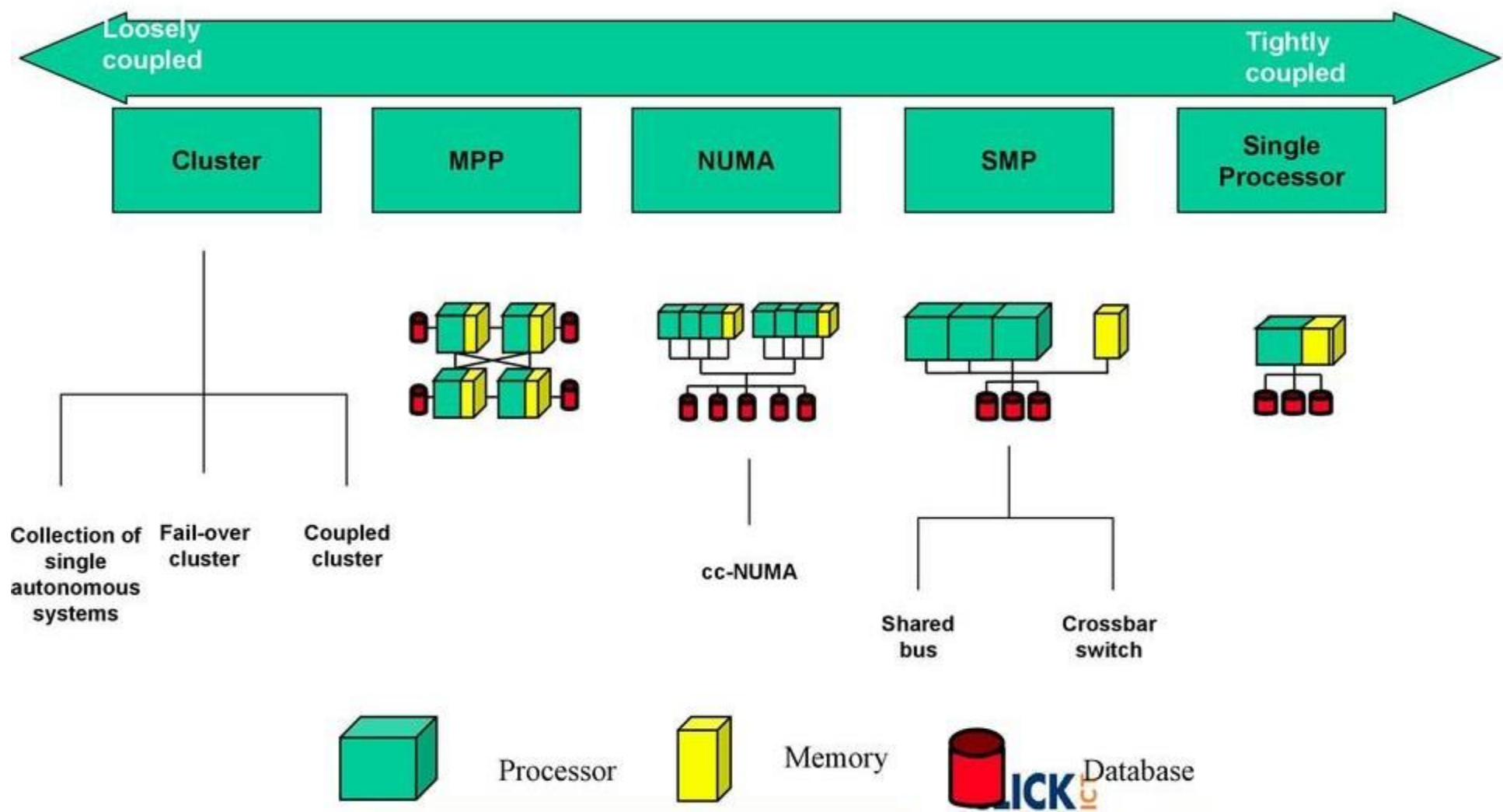


g200165

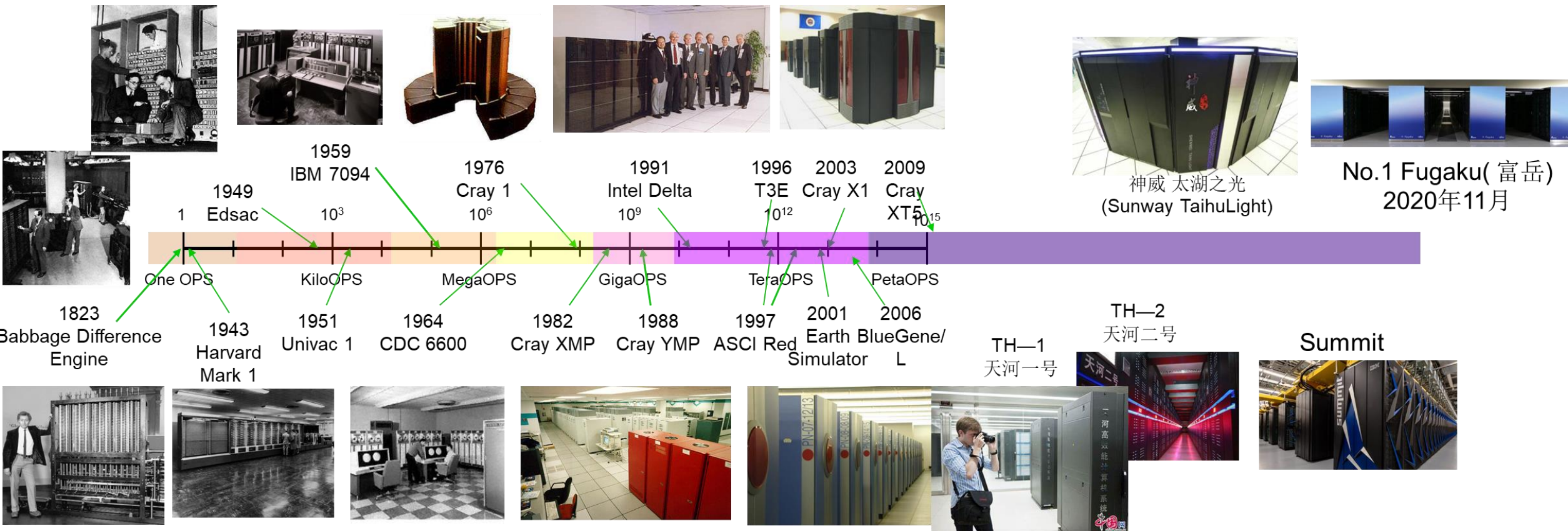
Containers



Multiprocessor system architectures



HPC - High Performance Computers

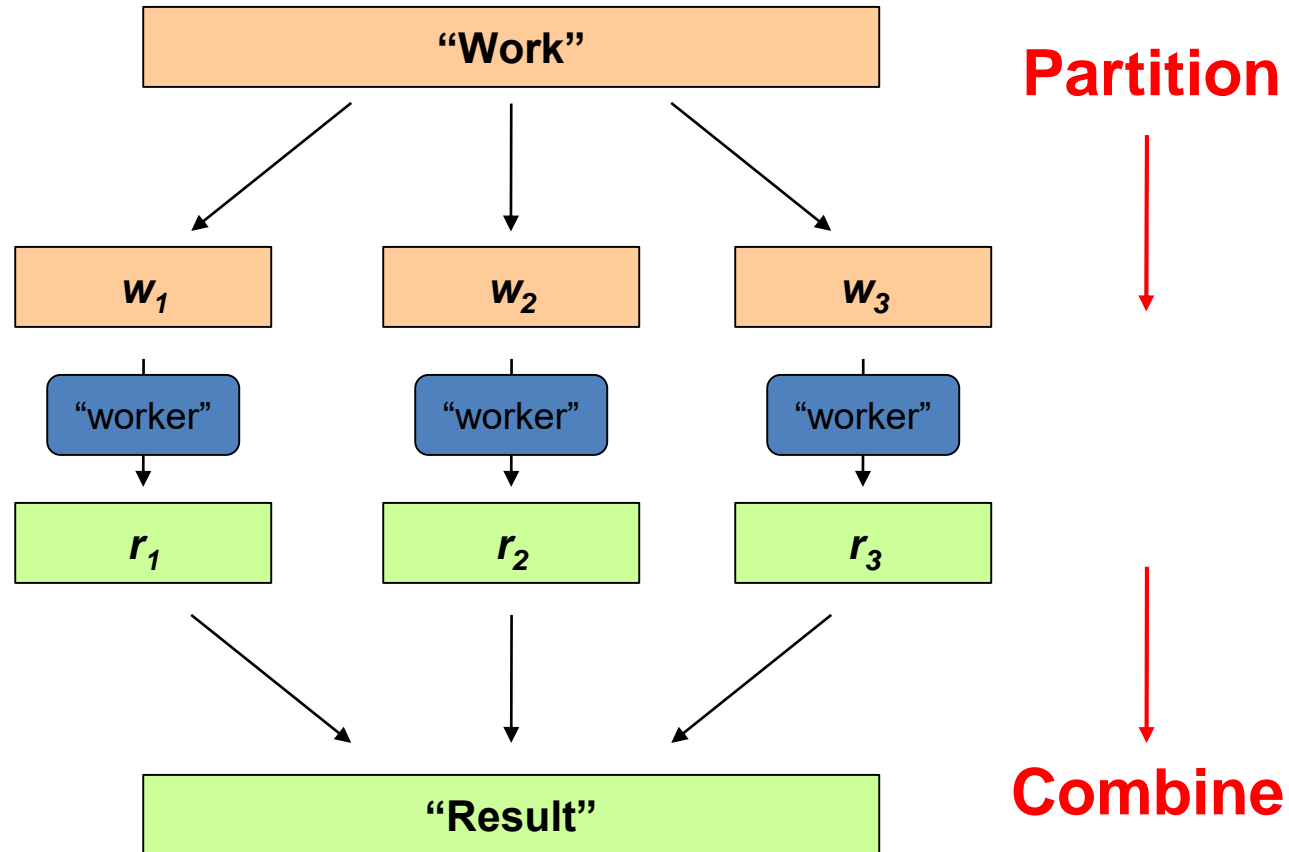


OPS: Operations Per Second **FLOPS**: Floating Point OPS



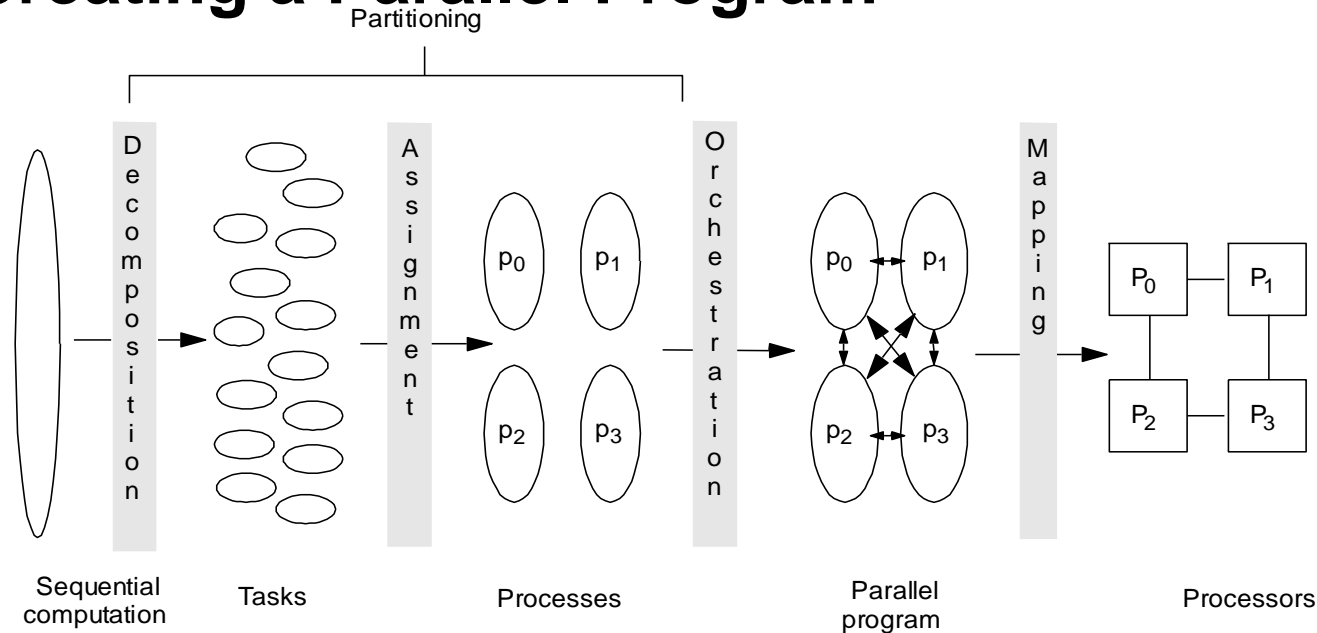
HPComputing: methodology for distributed/parallel programming?

– Divide & Conquer



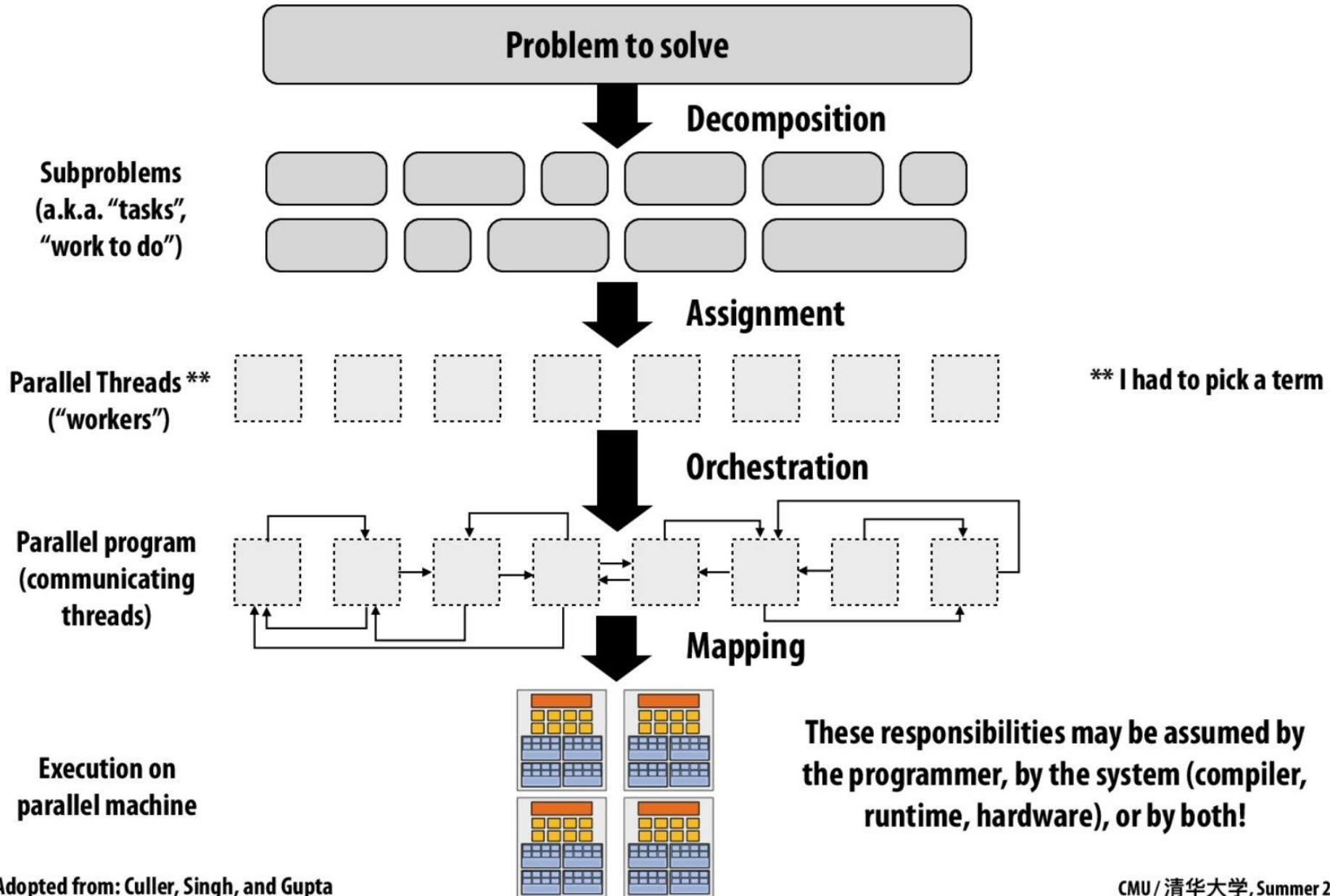
Ideas to convert Sequential to Parallel

□ 4 Steps in Creating a Parallel Program



- **D**ecomposition of computation in tasks
- **A**ssignment of tasks to processes
- **O**rchestration of data access, comm, synch.
- **M**apping processes to processors

Creating a parallel program



□ 2 main architectures in distributed computing

Master-Slave

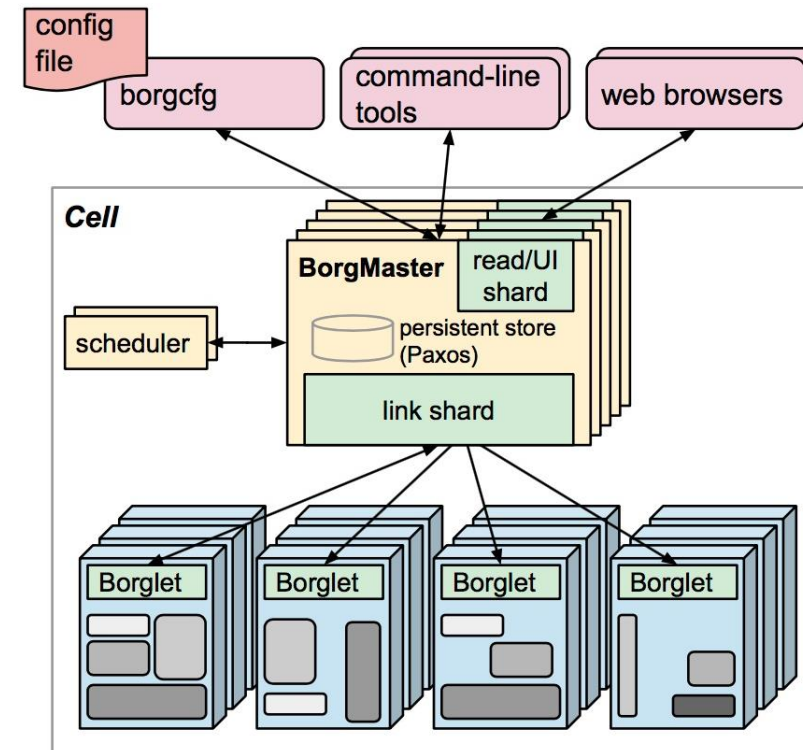
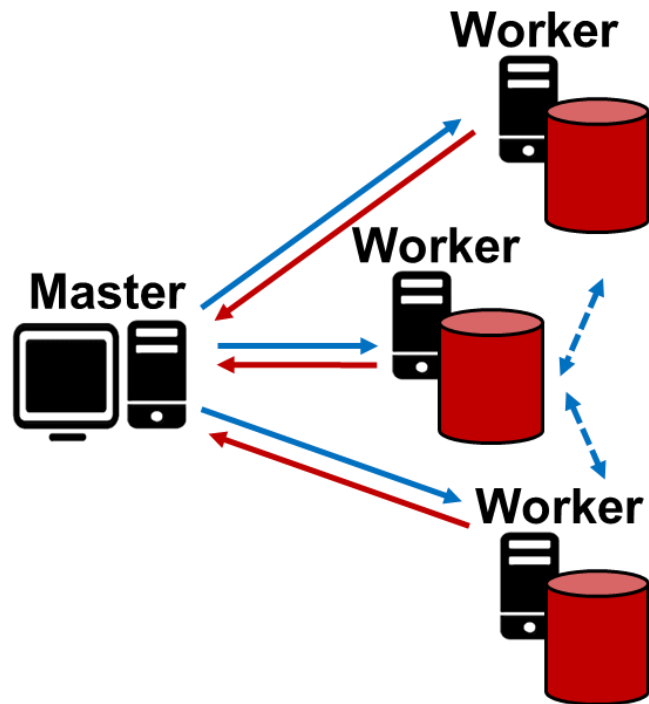
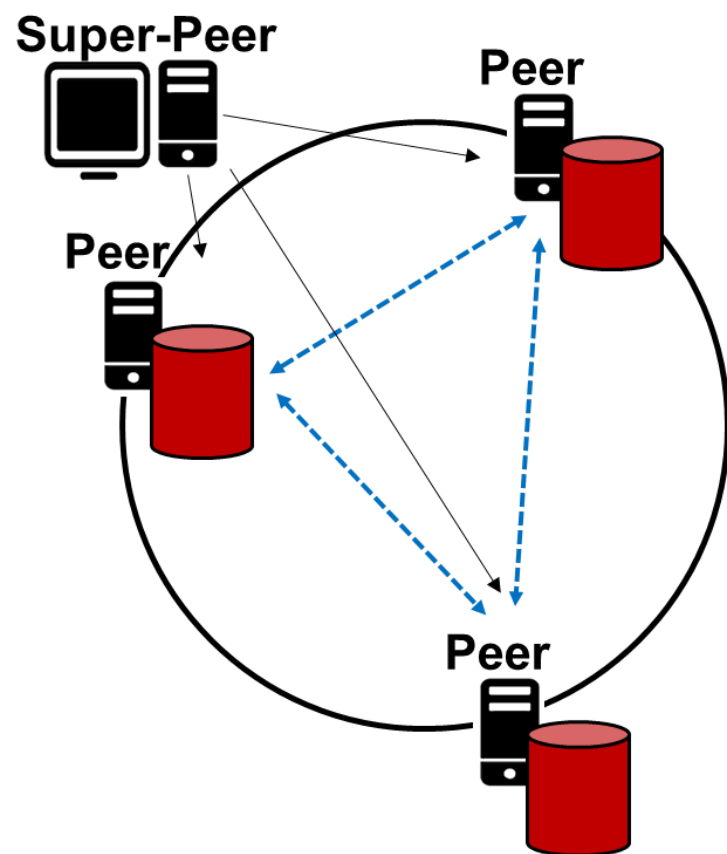


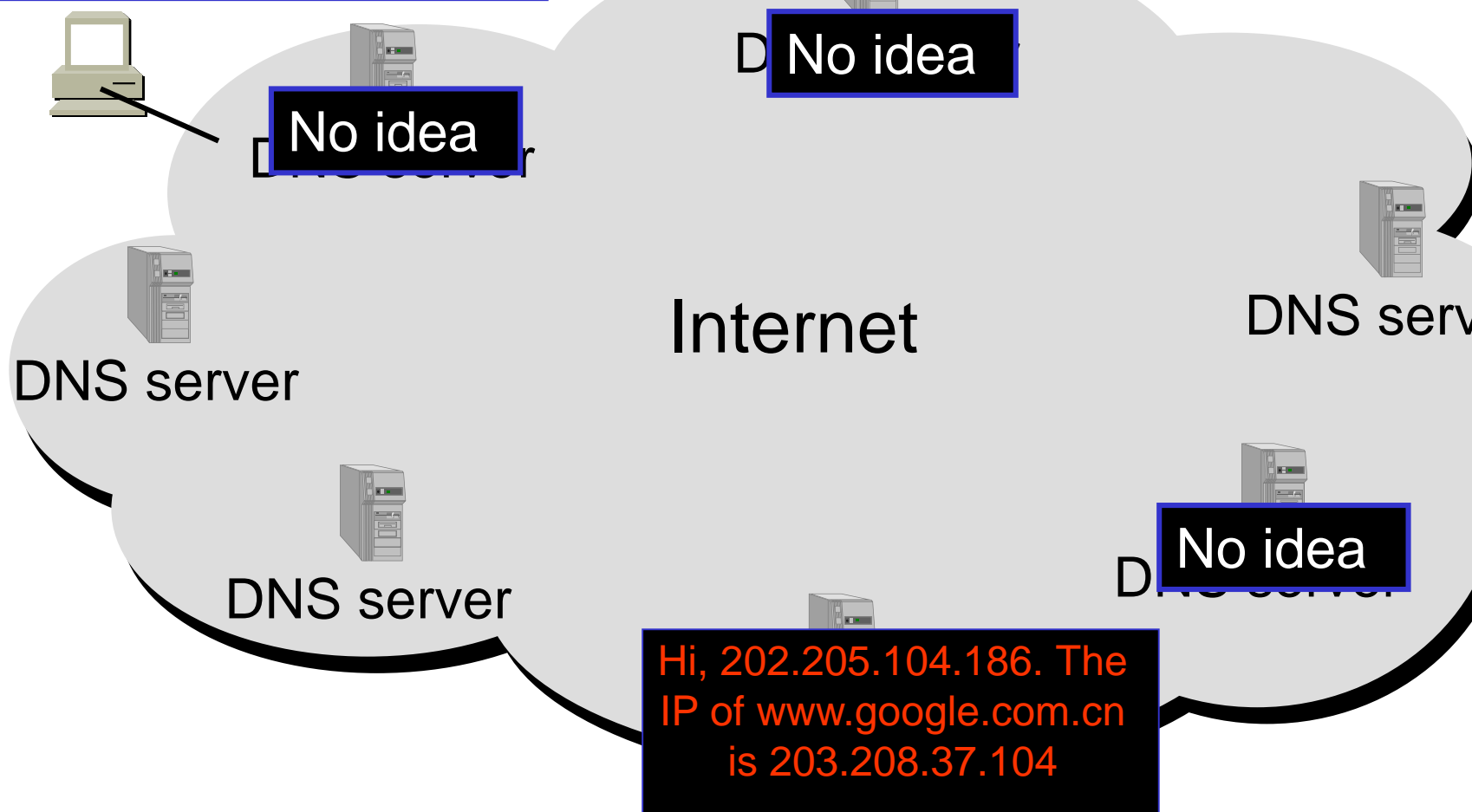
Figure 1: The high-level architecture of Borg. *Only a tiny fraction of the thousands of worker nodes are shown.*

2 main architectures

Peer-to-Peer



I am 202.205.104.186. I want to visit www.google.com.cn. What is its IP?



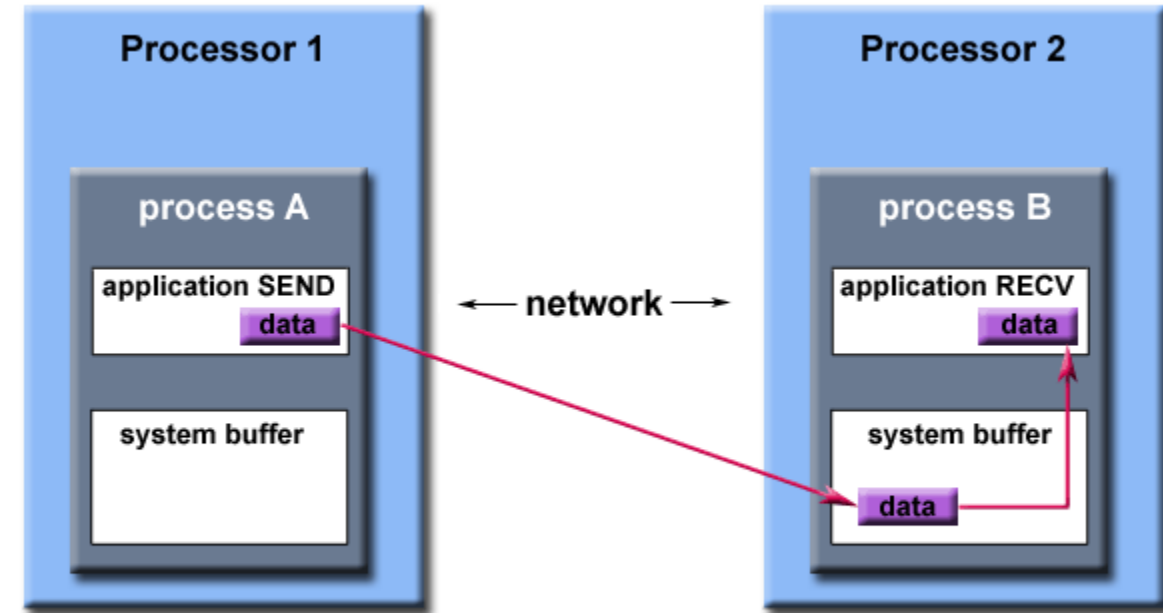
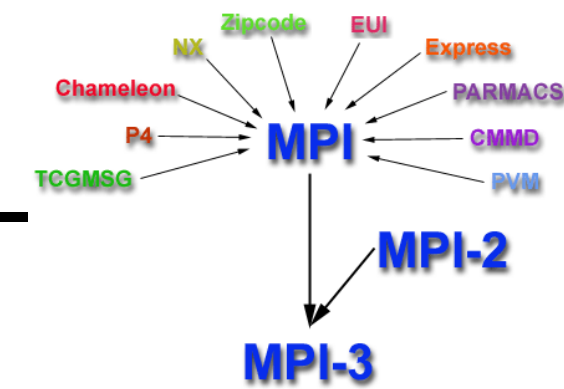
HPC programming frameworks

□ MPI – Message Passing Interface

Hello, world

```
/** FILE: mpi_hello.c
 * DESCRIPTION: MPI tutorial example code: Simple hello world program
 * AUTHOR: Blaise Barney ***/
```

```
#include "mpi.h"
#include <stdio.h>
#include <stdlib.h>
#define MASTER 0
int main (int argc, char *argv[]) {
    int numtasks, taskid, len;
    char hostname[MPI_MAX_PROCESSOR_NAME];
    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &numtasks);
    MPI_Comm_rank(MPI_COMM_WORLD, &taskid);
    MPI_Get_processor_name(hostname, &len);
    printf ("Hello from task %d on %s!\n", taskid, hostname);
    if (taskid == MASTER)
        printf ("MASTER: Number of MPI tasks is: %d\n", numtasks);
    MPI_Finalize();
}
```



Path of a message buffered at the receiving process

GPU/CUDA – Graphic Processing Unit/ Compute Unified Device Architecture[统一计算架构]

Standard C Code

```
void saxpy(int n, float a,
          float *x, float *y)
{
    for (int i = 0; i < n; ++i)
        y[i] = a*x[i] + y[i];
}

int N = 1<<20;

// Perform SAXPY on 1M elements
saxpy(N, 2.0, x, y);
```

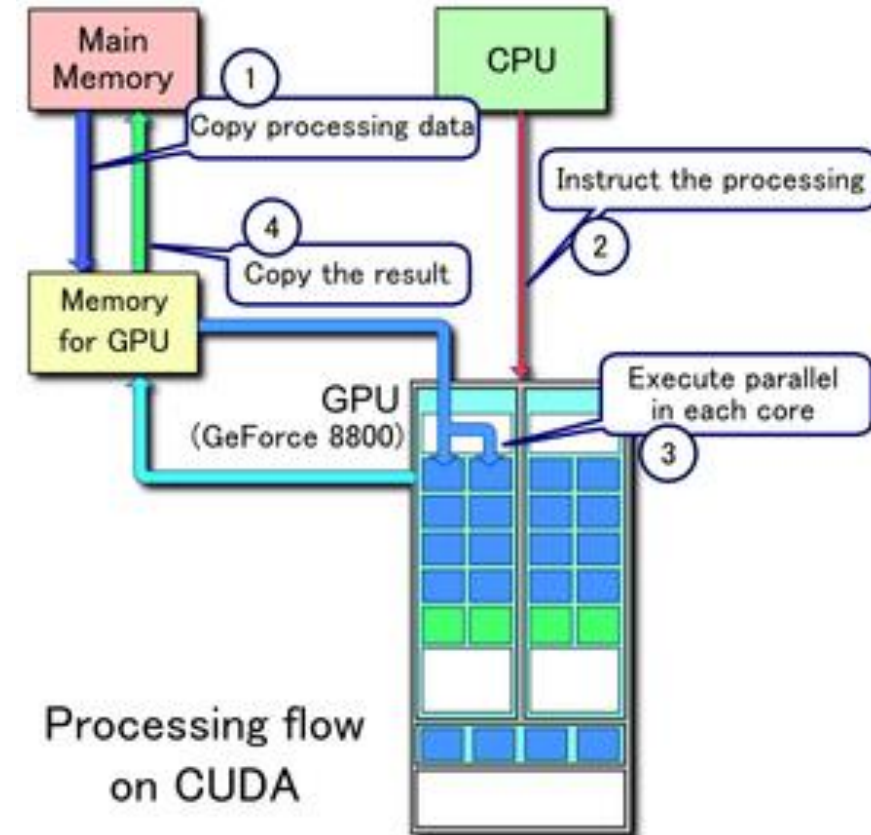
C with CUDA extensions

```
__global__
void saxpy(int n, float a,
          float *x, float *y)
{
    int i = blockIdx.x*blockDim.x + threadIdx.x;
    if (i < n) y[i] = a*x[i] + y[i];
}

int N = 1<<20;
cudaMemcpy(x, d_x, N, cudaMemcpyHostToDevice);
cudaMemcpy(y, d_y, N, cudaMemcpyHostToDevice);

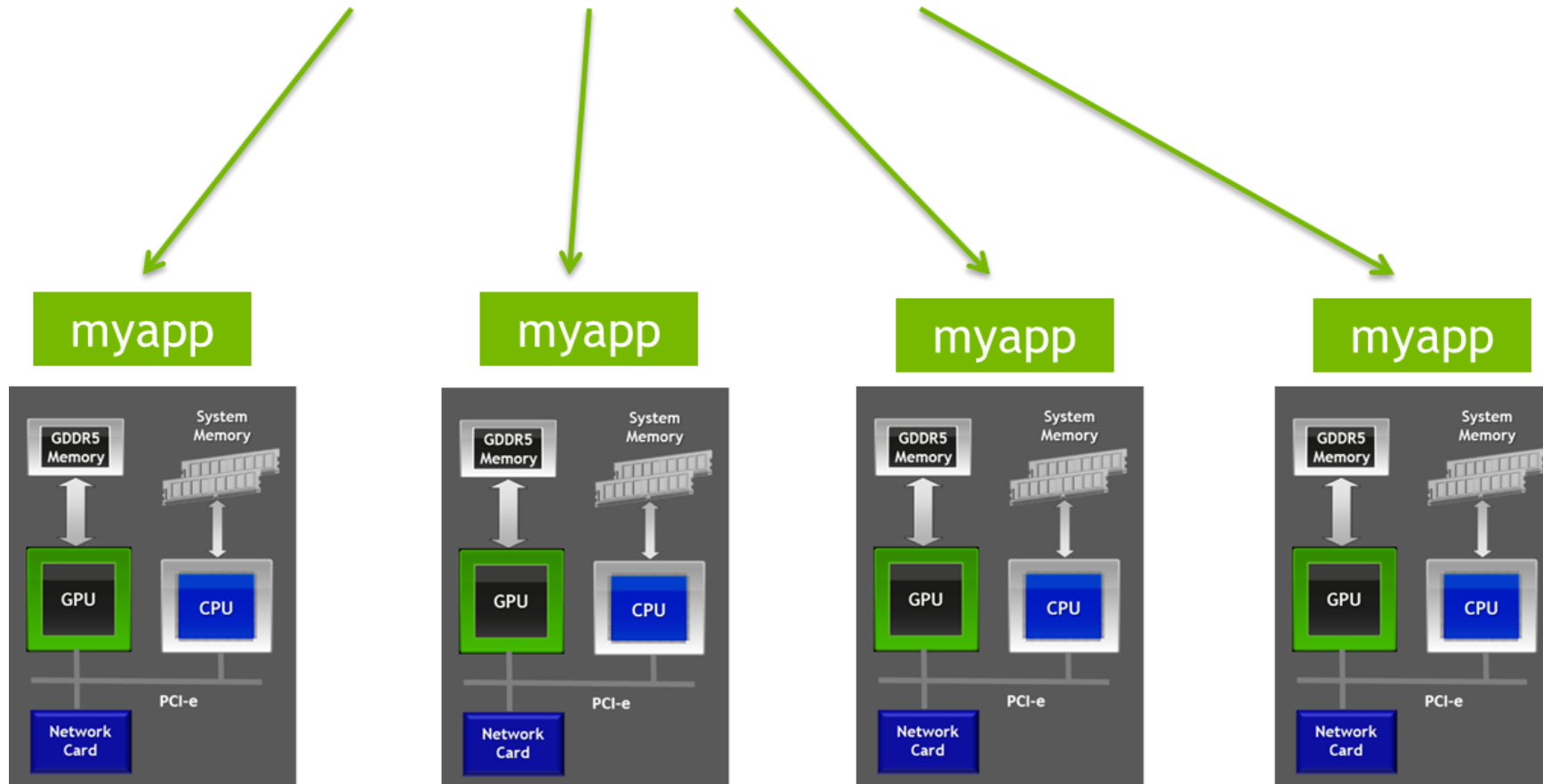
// Perform SAXPY on 1M elements
saxpy<<<4096,256>>>>(N, 2.0, x, y);

cudaMemcpy(d_y, y, N, cudaMemcpyDeviceToHost);
```

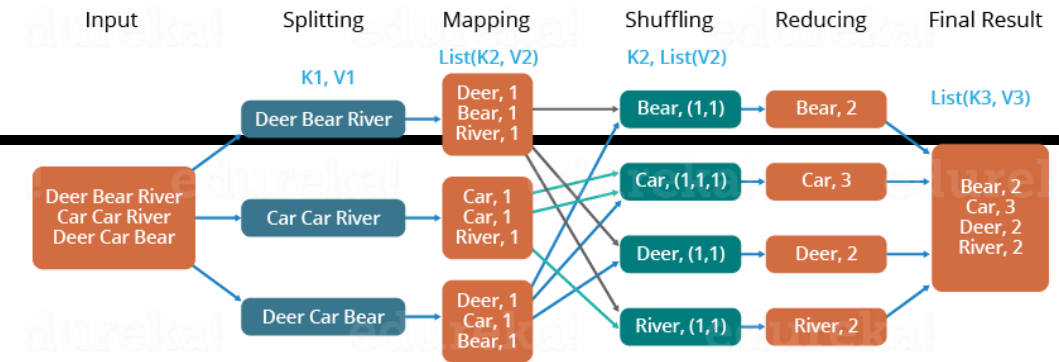


□ MPI on GPU

```
mpirun -np 4 ./myapp <args>
```



MR – Map/Reduce



Algorithm 2.1 Word count

The mapper emits an intermediate key-value pair for each word in a document.
The reducer sums up all counts for each word.

```

1: class MAPPER
2:   method MAP(docid a, doc d)
3:     for all term t ∈ doc d do
4:       EMIT(term t, count 1)

1: class REDUCER
2:   method REDUCE(term t, counts [c1, c2, ...])
3:     sum ← 0
4:     for all count c ∈ counts [c1, c2, ...] do
5:       sum ← sum + c
6:     EMIT(term t, count sum)
  
```

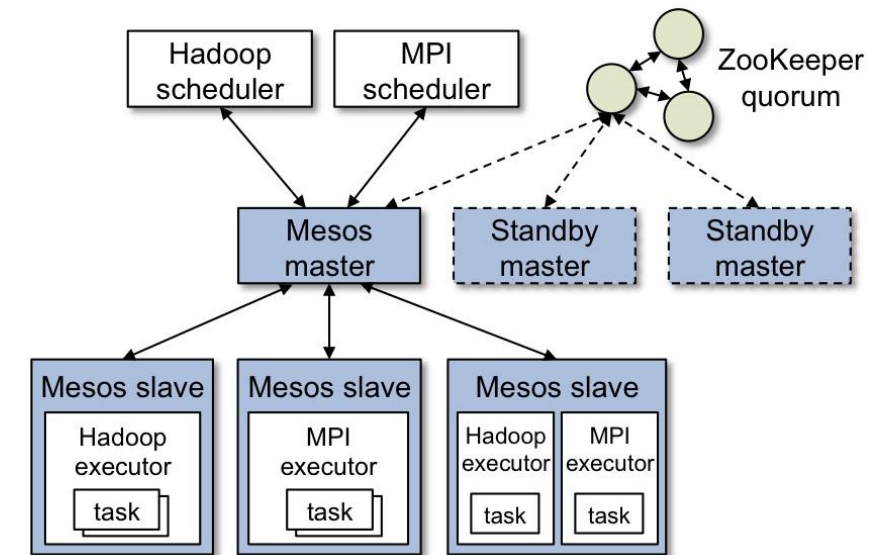
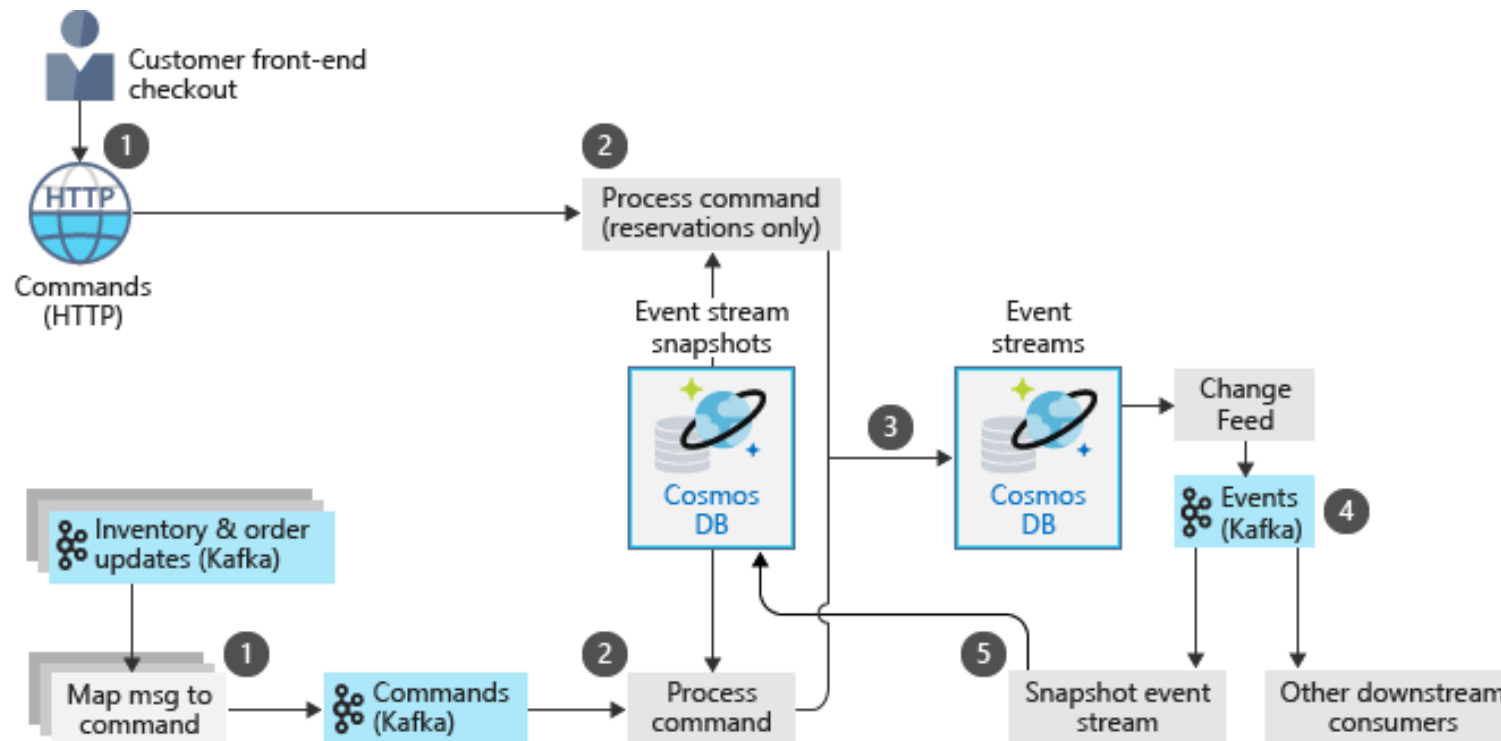
```

public void mapReduce(string fileText)
{
    //Reset the Blocking Collection, if already used
    if (wordChunks.IsAddingCompleted)
    {
        wordBag = new ConcurrentBag<string>();
        wordChunks = new BlockingCollection<string>(wordBag);
    }

    //Create background process to map input data to words
    System.Threading.ThreadPool.QueueUserWorkItem(delegate(object state)
    {
        mapWords(fileText);
    }));

    //Reduce mapped words
    reduceWords();
}
  
```

□ Big Data



Mesos
2009 (while still named Nexus)

Many Open Source programs proposed now by CHINA



- 2011 Pivotal HAWQ (Big Data) (forked from Greenplum 4.2.0) (外链接方式可访问HDFS, 从而支持了Big Data – 可访问HDFS)
- 2017 Apache 顶级

- 2012 HuaWei (from PostgreSQL 9.2) (行、列存储;多线程) (OLTP, OLAP, HTAP) (MPP, Cluster/Distributed) (Native AI DB)



- Kylin Bring OLAP Back to Big Data! 2015年Apache 顶级
- <http://kylin.apache.org/>



- 2019 HuDi (Hadoop Updates and Incrementals) 由Uber开发并开源的Data Lakes解决方案, 能够摄入 (Ingest) 和管理 (Manage) 基于HDFS之上的大型分析数据集, 主要目的是高效的减少入库延时



ShardingSphere

- 2016 ShardingSphere (当当和京东) 一款分布式数据库中间件 (2020年4月16日成为 Apache顶级项目)



TiKV

- 2017 TiKV distributed transactional key-value database
- * TiDB(based on TiKV) 分布式数据库文件管理器,支持混合事务和分析处理(HTAP)



TiDB



- 2020 Ozone 腾讯云主导的分布式对象存储系统 可用于小文件和大文件存储 2020年成为Apache 顶级项目

In short

1. You have to convert your program into EUs

- **DAOM**/PCAM

2. Choose environment to finish EUs

■ Systems

- **P**arallel: multi-processor system – Multi-Core, GPU, MPP, ...
- **D**istributed: Cluster

■ Frameworks

- Data parallel, SAS (Shared Address Space), Message passing
- **MPI** (P or D), **CUDA** (P), **MR** (D), **Spark**, **Graph computing**, ...

3. Execute



大商务，需要大数据

- In IT age, platform sticking consumers [黏着客户的平台] is the popular pattern for e-business – Amazon, Google, Alibaba, JD, ...

- Large scale (data and computing power) is important, which needs HPC

- Large Scale Data – Big Data

- From File to Big Data

- Large Scale computing power – High Performance Computing is now popular for business

- According to Top 500, MPP and Cluster

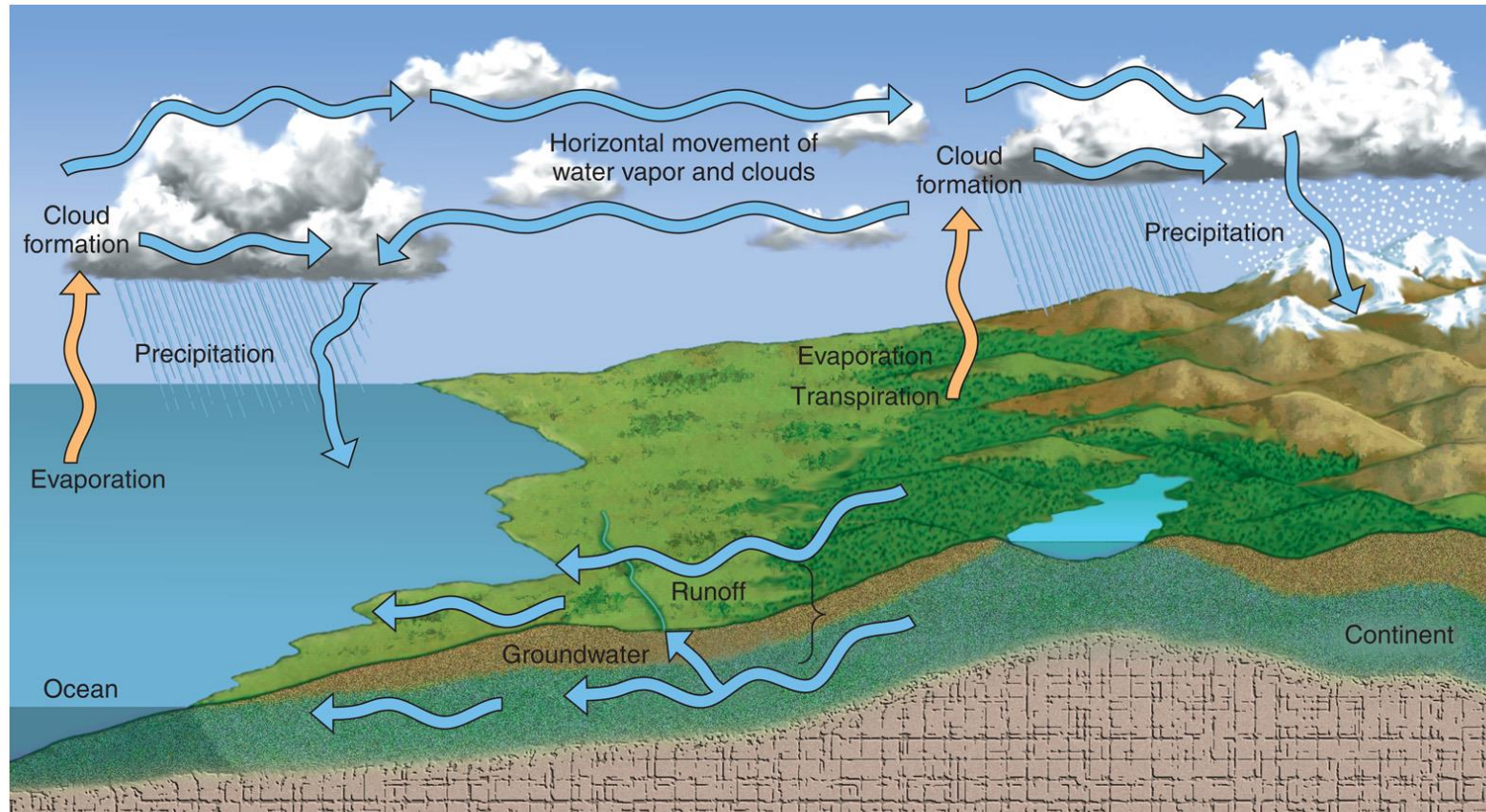
- Additional bonus for Scientific Computing

- Weather forecasting



Weather forecasting is the 1st problem requiring HPC

□ The Hydrologic Cycle



© 2010 Pearson Education, Inc.

□ Vilhelm Bjerknes' Vision

■ **1901** – Wanted to incorporate physics into weather forecasting

- Start with complete set of initial conditions (3-D)
- Solve equations using graphical methods
- Initial state not sufficient for good forecasts
- Did not use continuity equation to derive the initial vertical wind component (no direct measurements available)



Source: Historical Essays on Meteorology 1919-1995, AMS

PDE is the math model for WF – Bu, No calculus solution!

□ Atmosphere dynamics with considering many parameters:

- 3-D: Temperature, Humidity, Wind speed and Wind direction, Atmospheric Pressure,
- Later even Dew Point, Relative Humidity ...

$$\left\{ \begin{array}{l} \frac{du}{dt} - \frac{uv \tan \varphi}{r} + \frac{uw}{r} = -\frac{1}{\rho r \cos \varphi} \frac{\partial p}{\partial \lambda} + f_v - \tilde{f}_w + F_\lambda \\ \frac{dv}{dt} + \frac{u^2 \tan \varphi}{r} + \frac{vw}{r} = -\frac{1}{\rho r} \frac{\partial p}{\partial \varphi} - f_u + F_\varphi \\ \frac{dw}{dt} - \frac{u^2 + v^2}{r} = -\frac{1}{\rho} \frac{\partial p}{\partial r} - g + \tilde{f}_u + F_r \\ \frac{d\rho}{dt} + \rho \left[\frac{1}{r \cos \varphi} \frac{\partial u}{\partial \lambda} + \frac{1}{r \cos \varphi} \frac{\partial (v \cos \varphi)}{\partial \varphi} + \frac{\partial (wr^2)}{r^2 \partial r} \right] = 0 \\ \frac{dT}{dt} - \frac{RT}{C_p p} \frac{dp}{dt} = \frac{\dot{Q}}{C_p} \\ p = \rho RT \end{array} \right.$$

Numeric method

Yes, we need numeric weather prediction – by using computers/supercomputers/HPC

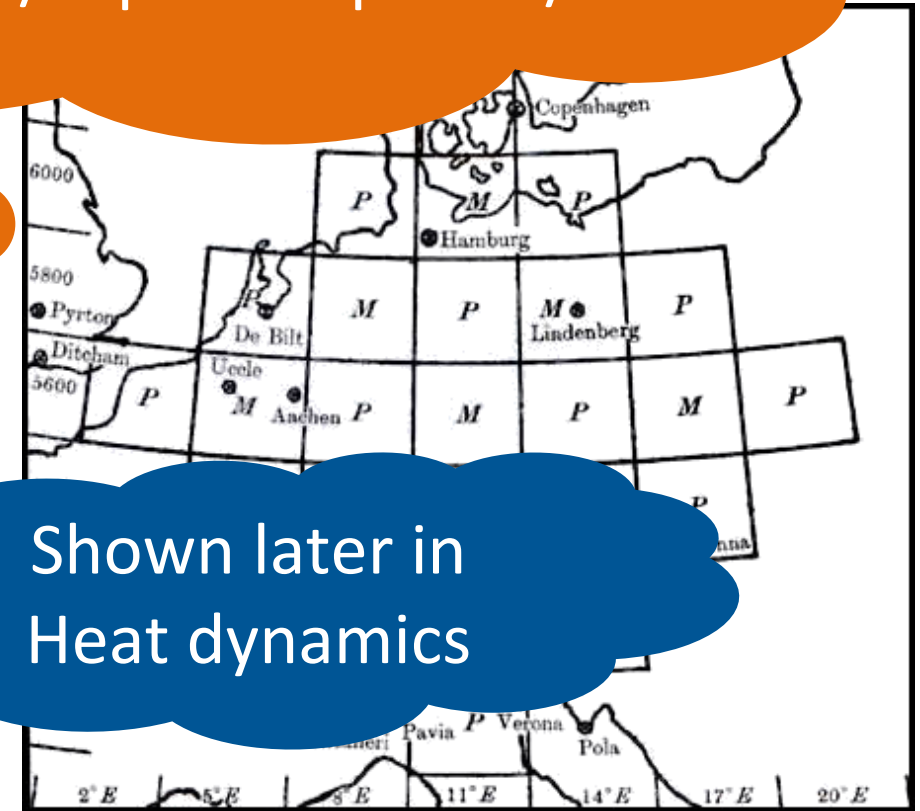
First **numerical forecast** made in 1922

Lewis Fry Richardson.

Took several months, calculating by hand, to produce a 6-hour forecast.

It failed...badly!

But, it demonstrated the means of producing quantitative forecasts. Its failure has since been shown to be due to the limited understanding of some atmospheric processes at the time.

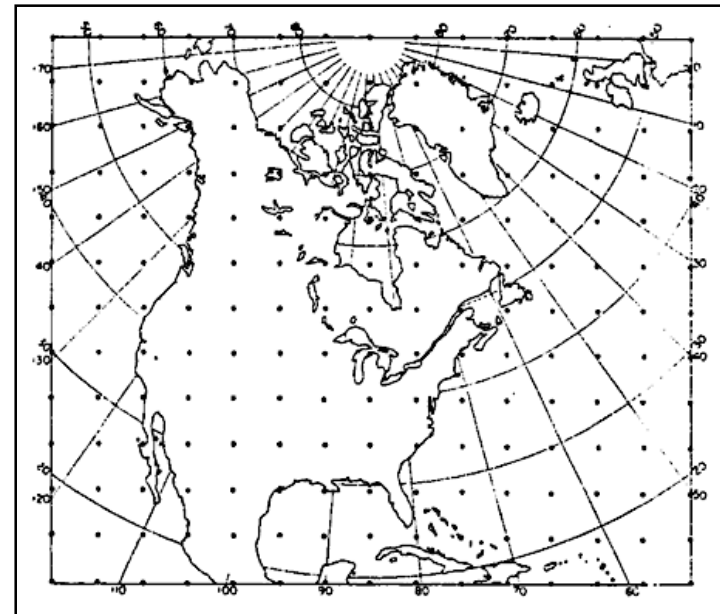
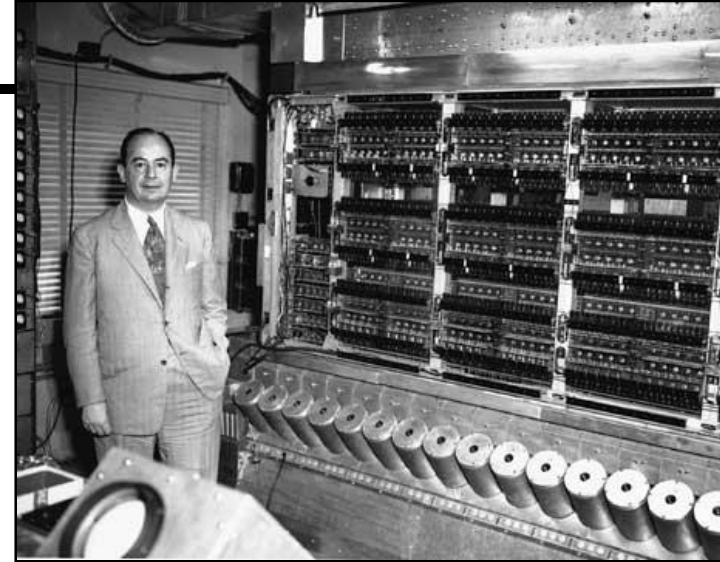


Shown later in
Heat dynamics

L. F. Richardson's computational grid: Pressure is determined in squares marked 'P', momentum in those marked 'M'.

First successful forecast: 1950
by Jule Charney, Fjörtoft, and
von Neumann, using **ENIAC**.

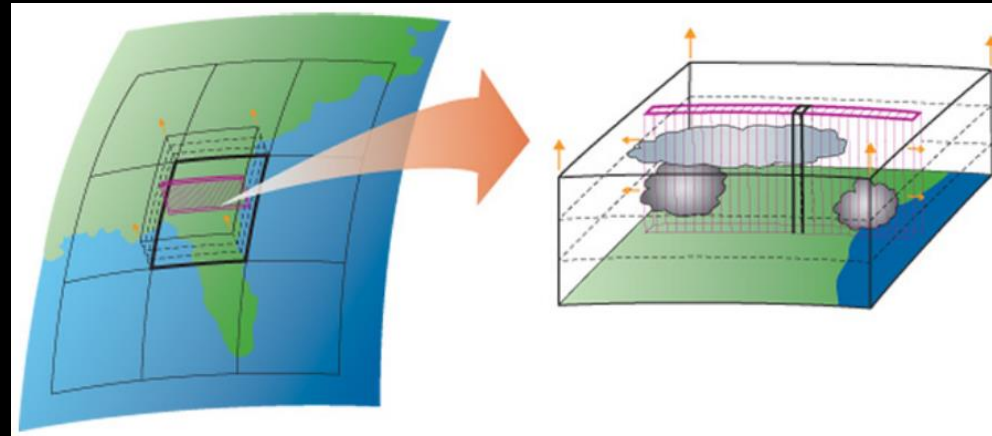
A **24-hour forecast** took **33**
days to produce, working day
and night.



The way to carry out numeric method

□ A grid is used to divide the region of interest.

■ Since the PDE is satisfied at each point in the area, it must be satisfied at each point of the grid.



□ A finite difference approximation is obtained at each grid point.

$$\frac{\partial^2 T(x, y)}{\partial x^2} \approx \frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2}, \quad \frac{\partial^2 T(x, y)}{\partial y^2} \approx \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2}$$

$$\frac{\partial^2 T(x, y)}{\partial x^2} = \frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2},$$

$$\frac{\partial^2 T(x, y)}{\partial y^2} = \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2}$$

$$\Rightarrow \frac{\partial^2 T(x, y)}{\partial x^2} + \frac{\partial^2 T(x, y)}{\partial y^2} = 0$$

is approximated by:

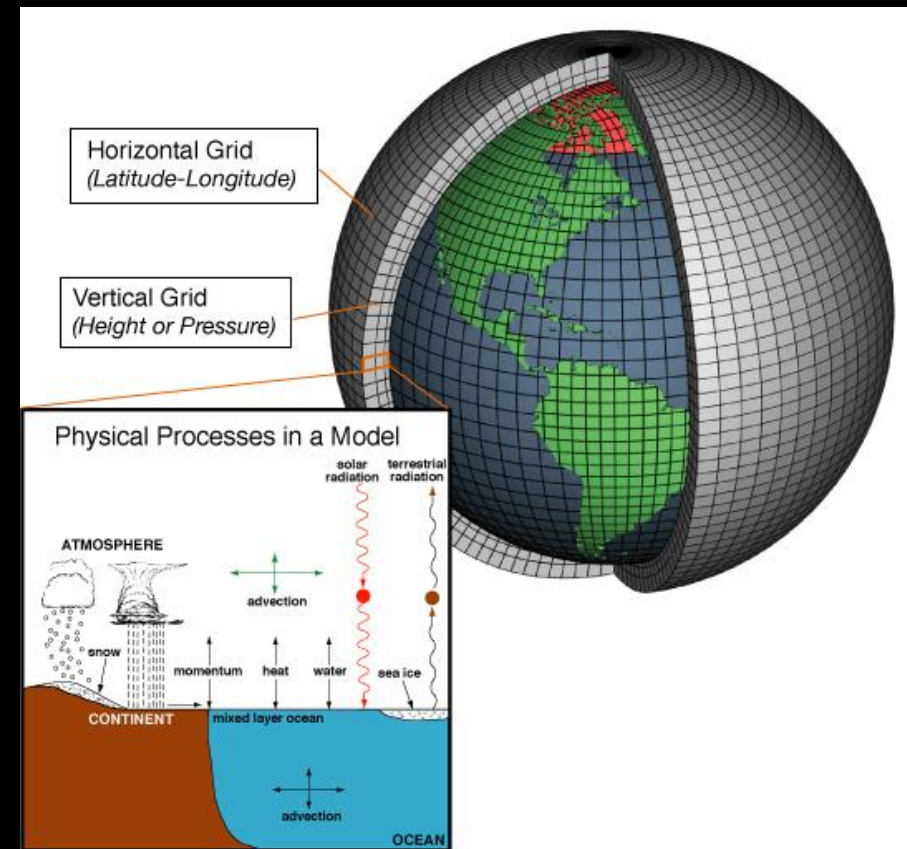
$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

(Laplacian Difference Equation)

Assume : $\Delta x = \Delta y = h$

$$\Rightarrow T_{i+1,j} + T_{i-1,j} + T_{i,j+1} + T_{i,j-1} - 4T_{i,j} = 0$$



The data is so HUGE which cannot be processed with one Computer!

Global Grid (0.25*0.25 → 1440X720 dots = 62208000 = 6.22*10⁷)

$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

In our case, the final discrete equation is shown below.

$$T_{i,j} = \frac{1}{4}(T_{i+1,j} + T_{i-1,j} + T_{i,j+1} + T_{i,j-1})$$

□ The code demonstration of “Using Python to Solve Computational Physics Problems”

1. Configure the parameters

■ GRID

- With Initial values [初始值]
- Boundary conditions
✓ [边界条件]

■ Termination condition

- Iteration number or Epsilon

```
import numpy as np
# Set Dimension and delta
lenX = lenY = 100 #we set it
rectangular
delta = 1
# Initial guess of interior grid
Tguess = 0

# Set meshgrid
X, Y = np.meshgrid(np.arange(0,
lenX),
np.arange(0, lenY))

# Set array size and set the
interior value with Tguess
T = np.empty((lenX, lenY))
T.fill(Tguess)
```

$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

In our case, the final discrete equation is shown below.

$$T_{i,j} = \frac{1}{4}(T_{i+1,j} + T_{i-1,j} + T_{i,j+1} + T_{i,j-1})$$

□ The code demonstration of “Using Python to Solve Computational Physics Problems”

1. Configure the parameters

■ GRID

- With Initial values [初始值]
- With Boundary conditions
✓ [边界条件]

■ Termination condition

- Iteration number or Epsilon

```
# Boundary condition
Ttop = 100
Tbottom = -30
Tleft = 0
Tright = 0

# Set Boundary condition
T[(lenY-1):, :] = Ttop
T[:, 0] = Tbottom
T[:, (lenX-1):] = Tright
T[:, :1] = Tleft
```



$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

In our case, the final discrete equation is shown below.

$$T_{i,j} = \frac{1}{4}(T_{i+1,j} + T_{i-1,j} + T_{i,j+1} + T_{i,j-1})$$

□ The code demonstration of “Using Python to Solve Computational Physics Problems”

1. Configure the parameters

■ GRID

- With Initial values [初始值]
- With Boundary conditions
✓ [边界条件]

■ Termination condition

- Iteration number or Epsilon

```
# Set maximum iteration
maxIter = 100
# Iteration (We assume that the
iteration is convergence in maxIter
= 500)
print("Please wait for a moment")

for iteration in range(0, maxIter):
```



$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

In our case, the final discrete equation is shown below.

$$T_{i,j} = \frac{1}{4}(T_{i+1,j} + T_{i-1,j} + T_{i,j+1} + T_{i,j-1})$$

□ The code demonstration of “Using Python to Solve Computational Physics Problems”

2. Iterative updating

- Use “Termination condition” to control the updating of the internal vertices

```
# Iteration (We assume that the iteration is convergence in maxIter = 500)
print("Please wait for a moment")
for iteration in range(0, maxIter):
    for i in range(1, lenX-1, delta):
        for j in range(1, lenY-1, delta):
            T[i, j] = 0.25 * (T[i+1][j] + T[i-1][j] + T[i][j+1] + T[i][j-1])
```



$$\frac{T_{i+1,j} - 2T_{i,j} + T_{i-1,j}}{(\Delta x)^2} + \frac{T_{i,j+1} - 2T_{i,j} + T_{i,j-1}}{(\Delta y)^2} = 0$$

In our case, the final discrete equation is shown below.

$$T_{i,j} = \frac{1}{4}(T_{i+1,j} + T_{i-1,j} + T_{i,j+1} + T_{i,j-1})$$

□ The code demonstration of “Using Python to Solve Computational Physics Problems”

3. Visualize the dynamics

```
# Set colour interpolation and colour map
colorinterpolation = 100
colourMap = plt.cm.jet #you can try: colourMap = plt.cm.coolwarm
```

<<Repeated updating>>

```
# Configure the contour
plt.title("Contour of Temperature")
plt.contourf(X, Y, T, colorinterpolation, cmap=colourMap)
```

```
# Set Colorbar
plt.colorbar()
```

```
# Show the result in the plot window
plt.show()
```





□ Copy the code into PyCharm project

PyCharm IDE interface showing a project named 'parallel_python-master' with a file 'simpleFDM.py' open. The code in 'simpleFDM.py' is a numerical solution for a heat conduction problem, using NumPy and Matplotlib. The code includes package requirements, imports, and a function to calculate the temperature distribution.

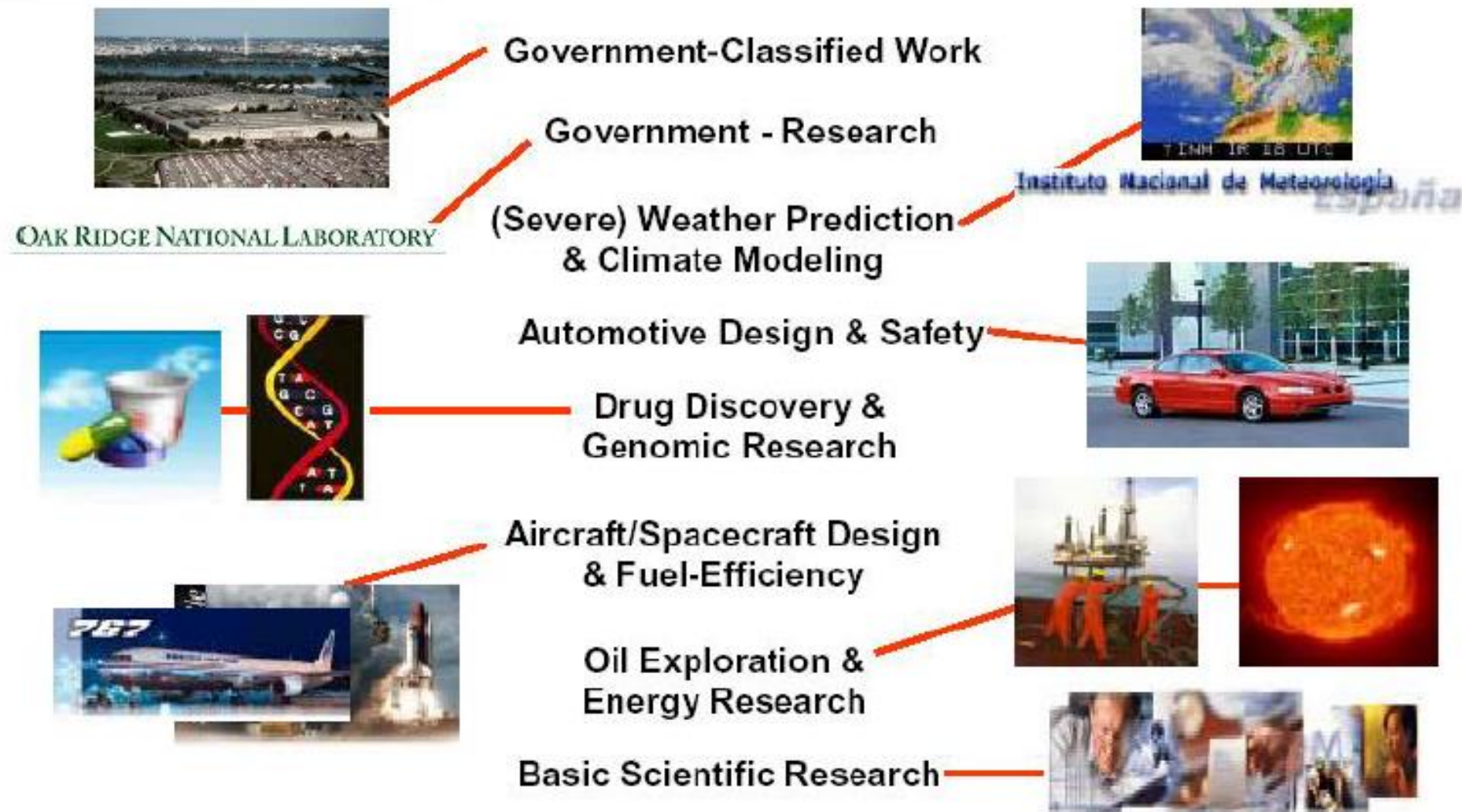
```
1 # Simple Numerical
2 import numpy as np
3 import matplotlib.pyplot as plt
4
5 # Set maximum iterations
6 maxIter = 500
7
8 # Set Dimension and
9 lenX = lenY = 20
10 delta = 1
11
12 # Boundary conditions
13 Ttop = 100
14 Tbottom = 0
15 Tleft = 0
16 Tright = 30
```

The code is executed, and the output is displayed in the 'Run' console:

```
Run: simpleFDM
Please wait for a moment
Iteration finished
```

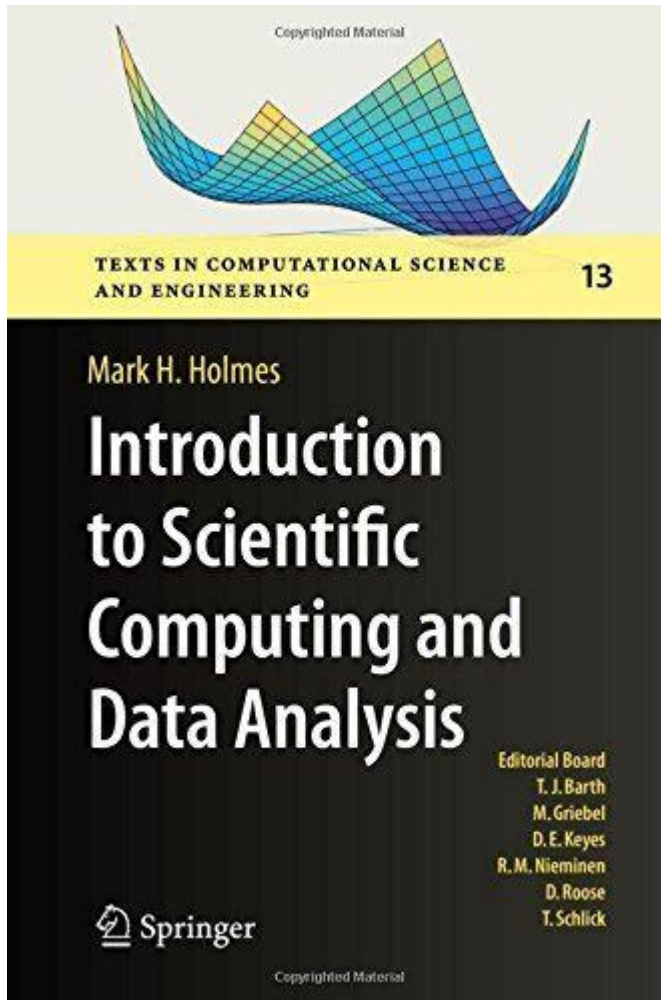
A contour plot titled 'Contour of Temperature' is shown, displaying the temperature distribution over a 2D domain. The x and y axes range from 0.0 to 17.5. The color scale ranges from 0 (blue) to 96 (red). The plot shows a high-temperature region (red) at the top-left corner, transitioning to lower temperatures (blue) towards the bottom-right corner.

BTW, there are still many other scientific problems!

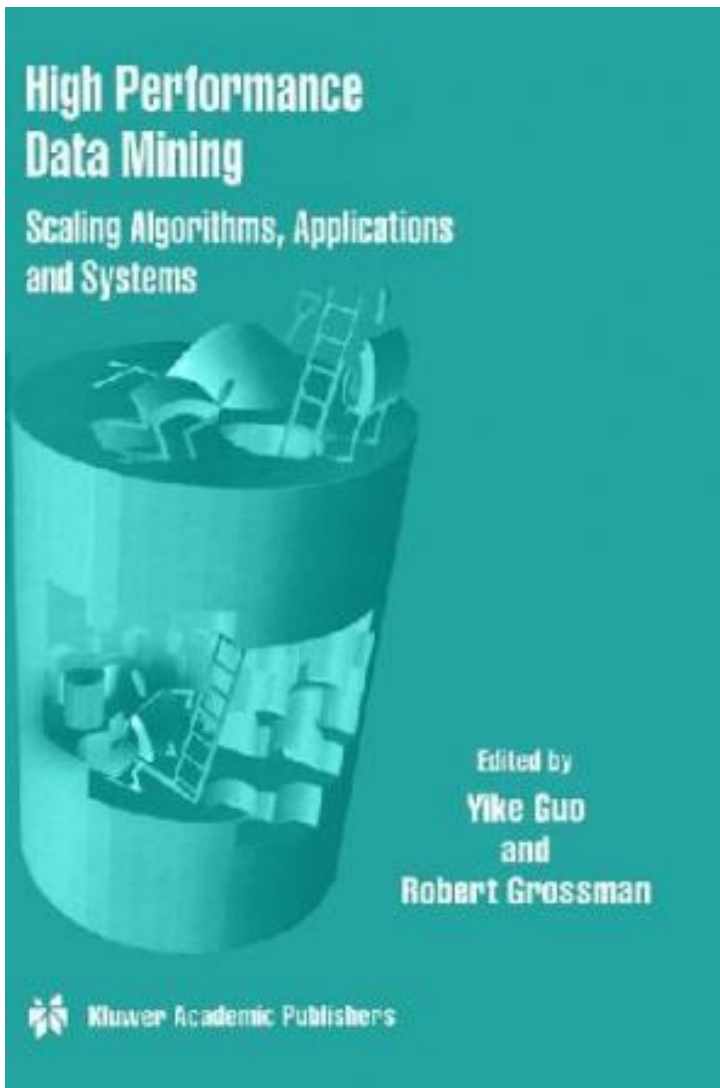




- 偏微分方程数值解法
- 第二版
- 陆金甫, 关治



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